

Yolu Defence Satellites (4)

SPECS

Class: OSAT
In Service: varies
Point Value: varies
Ramming Factor: 30
Jump Delay: N/A

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 7
Stb/Port Defense: 8
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: +12

WEAPON DATA

Molecular Penetrator
Class: Molecular
Modes: R, P
Damage: 4d10+15
Range Penalty: -1 per 3 hexes
Fire Control: +4/-1/--
Intercept Rating: n/a
Rate of Fire: 1 per 4 turns

Early Fusion Agitator
Class: Molecular
Modes: Raking (6)
Damage: 4d10+10
Range Penalty: -1 per 3 hexes
Fire Control: +4/+2/--
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns
Special: Treats all armor as if it were 1 point lower.

Fusion Cannon

Class: Molecular
Damage: 1d10+9
Range Penalty: -1 per hex
Fire Control: +3/+3/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

PRIMARY HITS

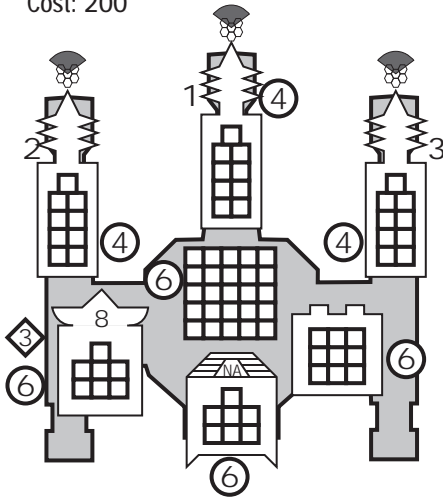
1-8: Primary Struct
9-11: Thruster
12-14: Agitator/Penetrator
15: Fusion Cannon/Agitator
16-17: Sensors
18-20: Reactor

Lasolla Class Early Agitator OSATs

Common Availability

Available: 1800

Cost: 200



← OSAT #1

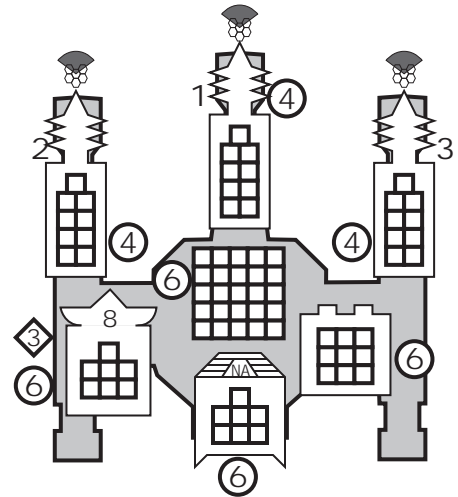
SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

OSAT #2 →

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

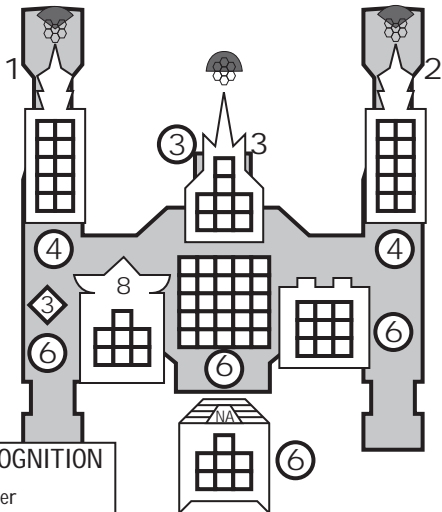


Lasann Class Penetrator OSATs

Uncommon Availability

Available: 1730

Cost: 235



← OSAT #3

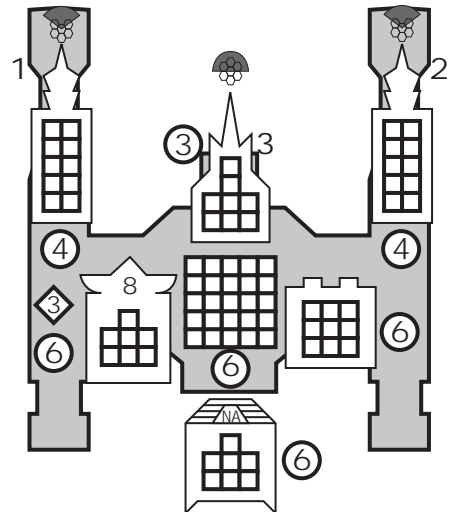
SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

OSAT #4 →

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



ICON RECOGNITION

- Thruster
- Sensors
- Reactor
- Early Fusion Agitator
- Molecular Penetrator
- Fusion Cannon