

Walker Scribe

SPECS

Class: Medium Ship
In Service: Primordial
Point Value: 750
Ramming Factor: 60
Jump Delay: 8 turns

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 9
Stb/Port Defense: 11
Engine Efficiency: 2/1
Extra Power: +0
Initiative Bonus: +14

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

WEAPON DATA

Sensor Charge
Tranceiver
Class: Electromagnetic
Modes: Standard (no overkill)
Dmg: 6d10
Range Penalty: None
Fire Control: +3/+2/+1
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns
Special: Range 16 hexes with 4 maneuvers. Every 2 power adds +1 range or +1 maneuver. Must end maneuver at a SCT.
See rules for description.

Chromatic Pulse Driver
Class: Electromagnetic
Mode: Pulse
Damage: 18 1d3 Times
Max Pulses: 4
Grouping Range: +1 per 3
Range Penalty: -1 per 2 hexes
Fire Control: +4/+4/+4
Intercept Rating: -1
Rate of Fire: 1 per turn
Alternate Fire: If not fired in the previous turn, increase damage to 18 1d5 Times and Max Pulses to 8.
Alternate Fire Mode: Scanning
Damage: n/a
Intercept Rating: n/a
Affects shield systems. (See rules)
Note: Does not begin the game capable of increased rate.

Energy Draining Net
Class: Electromagnetic
Range: 0 hexes (same hex only)
Effect: Drains energy, linkable to other nets.
See rules for a complete description.

FORWARD HITS

1-5: Retro Thrust
6-8: Sensor Charge Transcvr.
9-10: Chromatic Pulse Driver
11-18: Structure
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-9: Energy Draining Net
10-18: Structure
19-20: PRIMARY Hit

PRIMARY HITS

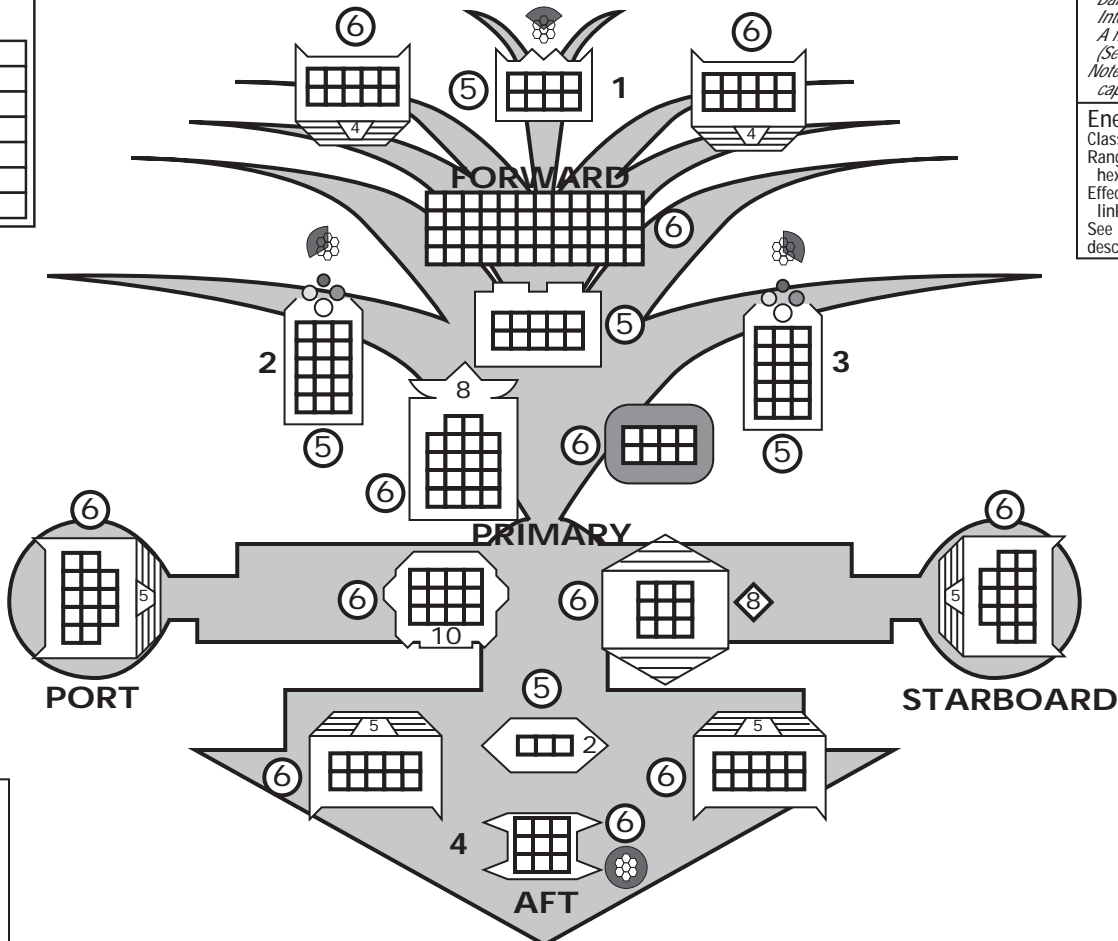
1-7: Port/Stb Thrust
8-9: Jump Drive
10-11: Self-Repair
12-14: Sensors
15-17: Engine
18-19: Reactor
20: C & C

SPECIAL NOTES

Gravitic Drive
Advanced Sensors
Advanced Armor
Agile Ship
Atmospheric Capable
Special Jump Drive

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Jump Engine
- Reactor
- Self-Repair
- Sensor Charge Transceiver
- Chromatic Pulse Driver
- Energy Draining Net