

# Usuuth Dovarum Micro-Sat

## SPECS

Class: Super-Heavy Ftrs  
In Service: 1950  
Point Value: 100 each  
Ramming Value: 42  
Jinking Limit: 4 Levels

## MANEUVERING

Turn Cost: N/A  
Turn Delay: N/A  
Accel/Decel Cost: N/A  
Pivot Cost: 1 Thrust  
Roll Cost: N/A

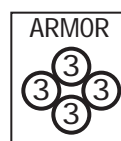
## COMBAT STATS

Fwd/Aft Defense: 9  
Stb/Port Defense: 8  
Free Thrust: 4  
Offensive Bonus: +4  
Initiative Bonus: +15

## WEAPON DATA

**Particle Projector**  
Number of Guns: 2 (Linked)  
Class: Particle  
Damage: 1d10+4  
Range Penalty: -1 per hex  
Fire Control: 0/0/-2  
Rate of Fire: Once per 2 turns

**Hvy Particle Projector**  
Number of Guns: 1  
Class: Particle  
Damage: 2d10+8  
Range Penalty: -1 per 2 hexes  
Fire Control: 0/0/-4  
Rate of Fire: Once per 3 turns



**Flight Level Combat**  
Do not use flight level combat for this unit.

Micro-Sat #1



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

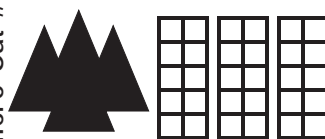
Micro-Sat #2



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #3



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #4



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #5



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

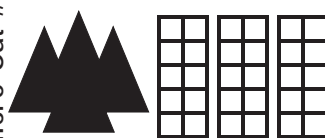
Micro-Sat #6



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #7



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

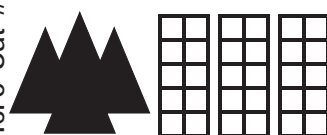
Micro-Sat #8



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

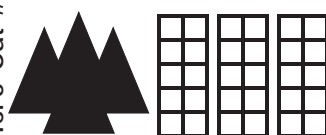
Micro-Sat #9



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

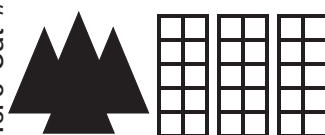
Micro-Sat #10



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

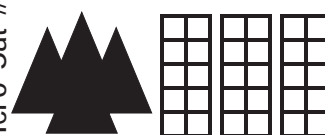
Micro-Sat #11



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	

Micro-Sat #12



Dropped Out ☐  
Sat Destroyed ☐

Initiative	Notes
Thrust Used	