

# Terran Concordat Hactrus Corvette

## SPECS

Class: Medium Ship  
In Service: 2140  
Point Value: 350  
Ramming Factor: 50  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 2/3 Speed  
Turn Delay: 1/3 Speed  
Accel/Decel Cost: 2 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 13  
Stb/Port Defense: 12  
Engine Efficiency: 2/1  
Extra Power: 0  
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

## ARMOR REFIT

System	2140	2230
Primary Structure	3	4
Sensors	3	4
C&C	3	5
Engine	2	4
Jump Engine	4	4

## SENSOR REFIT

Sensor Rating	4	6
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## Engine Refit

Thrust Rating	6	8
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## Thruster Refit

Aft Thruster	6	8
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## WEAPON DATA

**Med. Plasma Cannon**  
Class: Plasma  
Modes: Standard  
Dmg: 3d10+4 (-1 per 2 hexes)  
Range Penalty: -1 per hex  
Fire Control: +3/+1/5  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

## Lt Particle Beam

Class: Particle  
Modes: Standard  
Damage: 1d10+4  
Range Penalty: -2 per hex  
Fire Control: +3/+3/+3  
Intercept Rating: 2  
Rate of Fire: 1 per turn

## Matter Cannon

Class: Matter  
Modes: Standard  
Damage: 2d10+2  
Range Penalty: -1 per 2 hexes  
Fire Control: +3/+3/+2  
Intercept Rating: n/a  
Rate of Fire: 1 per 2 turns

## Light Pulse Cannon

Class: Particle  
Mode: Pulse  
Damage: 8 1d5 Times  
Maximum Pulses: 6  
Grouping Range: +1 per 4  
Range Penalty: -2 per hex  
Fire Control: +3/+3/+4  
Intercept Rating: 2  
Rate of Fire: 1 per turn

## HANGAR

0 Fighters  
1 Shuttle: Thrust: 5  
Armor: 0 Defense: 9/10  
[Progress Bar]

**FORWARD HITS**  
1-4: Retro Thrust  
5-6: Medium Plasma  
7-10: Lt Particle Beam  
11-16: Structure  
17-20: PRIMARY Hit

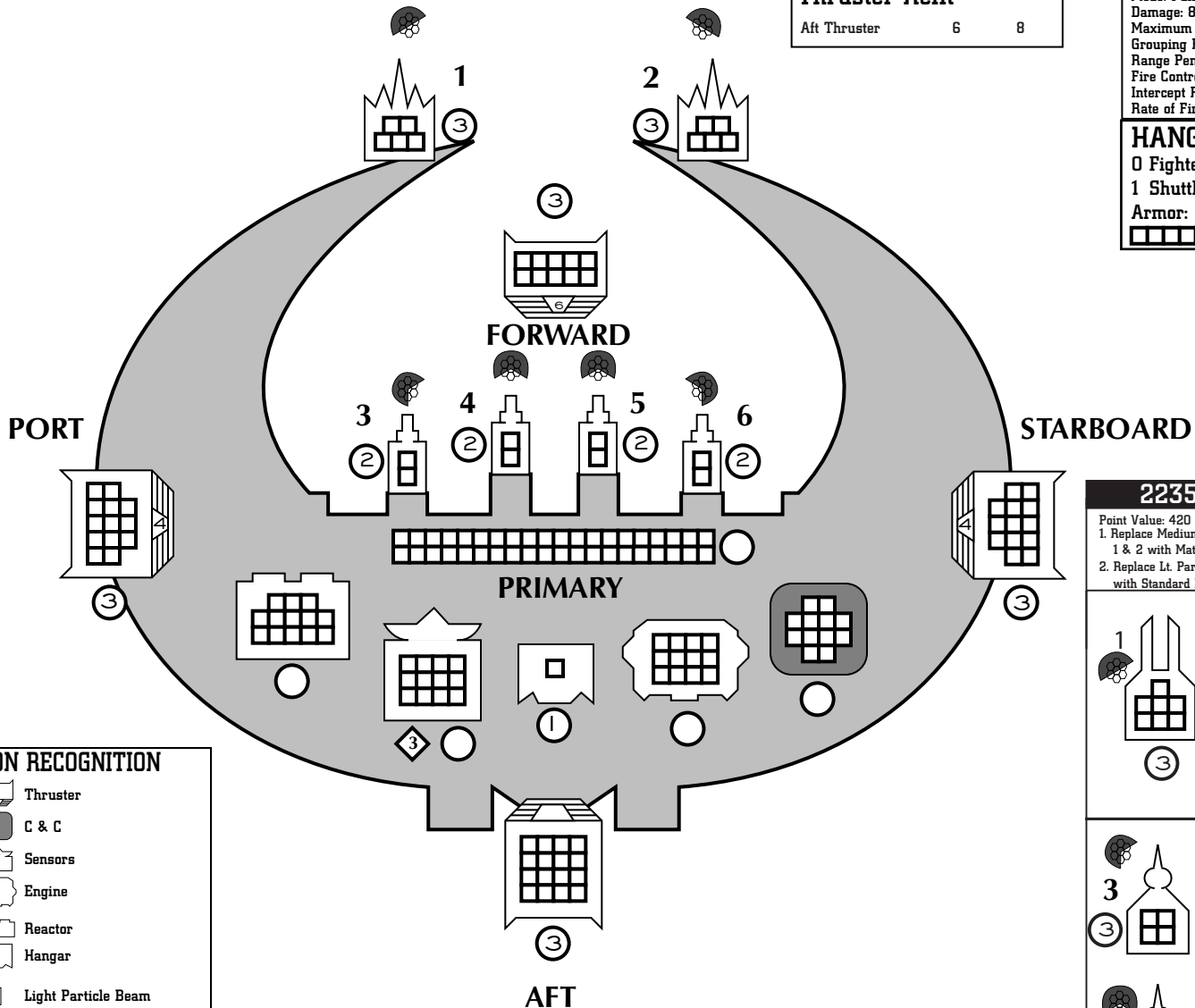
**AFT HITS**  
1-6: Main Thrust  
7-8: Lt Particle Beam  
17-20: PRIMARY Hit

**PRIMARY HITS**  
1-8: Port/Stb Thrust  
12-14: Engine  
17-19: Reactor  
20: C & C

## SENSOR DATA

### Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Light Particle Beam
- Medium Plasma Cannon
- Light Pulse Cannon
- Matter Cannon

## 2235 Refit

Point Value: 420  
1. Replace Medium Plasma Cannons 1 & 2 with Matter Cannons 1 & 2  
2. Replace Lt Particle Beams 3,4,5&6 with Standard PBeams 3,4,5&6

