



# Romulan D'Generex Swift Warbird

## SPECS

Class: Capital Ship  
In Service: 2348  
Point Value: 800  
Ramming Factor: 200  
Warp Delay: 5 Turns

## MANEUVERING

Turn Cost: 2/3 Speed  
Turn Delay: 2/3 Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 3+3 Thrust  
Roll Cost: 3+3 Thrust

## COMBAT STATS

Fwd/Aft Defense: 16  
Stb/Port Defense: 14  
Engine Efficiency: 3/1  
Extra Power: 0  
Initiative Bonus: +2

## WEAPON DATA

**Plasma Torpedo**  
Class: Ballistic + Plasma  
Mode: Standard  
Dmg: 4d10+8 (-1 per 2 hexes)  
Range Penalty: -1 per 4 hexes  
Max Range: 45 hexes  
Fire Control: +4/+2/-5  
Intercept Rating: n/a  
Rate of Fire: 1 per 2 turns

## Medium Disruptor

Class: Molecular  
Mode: Standard  
Damage: 1d10+10  
Range Penalty: -1 per 2 hexes  
Fire Control: +4/+2/+2  
Intercept Rating: -2  
Rate of Fire: 1 per 2 turns

## Light Disruptor

Class: Molecular  
Mode: Standard  
Damage: 1d6+6  
Range Penalty: -1 per hex  
Fire Control: +3/+3/+3  
Intercept Rating: -1  
Rate of Fire: 1 per turn

## Deflector Shield

Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	7	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	7	8

## HANGAR

0 Fighters  
4 Shuttles

## FORWARD HITS

1-4: Deflector Shield  
5-8: Medium Disruptor  
9-18: Forward Structure  
19-20: PRIMARY Hit

## SIDE HITS

1-5: Impulse Thruster  
6-8: Medium Disruptor  
9-10: Plasma Torpedo  
11-13: Warp Engine  
14-18: Port/Stb Structure  
19-20: PRIMARY Hit

## AFT HITS

1-3: Deflector Shield  
4-6: Medium Disruptor  
7-9: Light Disruptor  
10-18: Aft Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-8: Primary Structure  
9-10: Shield Generator  
11: Cloaking Device  
12: Tractor Beam  
13-14: Sensors  
15-16: Hangar  
17-18: Engine  
19: Reactor  
20: C&C

## SPECIAL NOTES

Gravitic Drive System  
Impulse Drive

## SENSOR DATA

Defensive EW

Target #1

Target #2

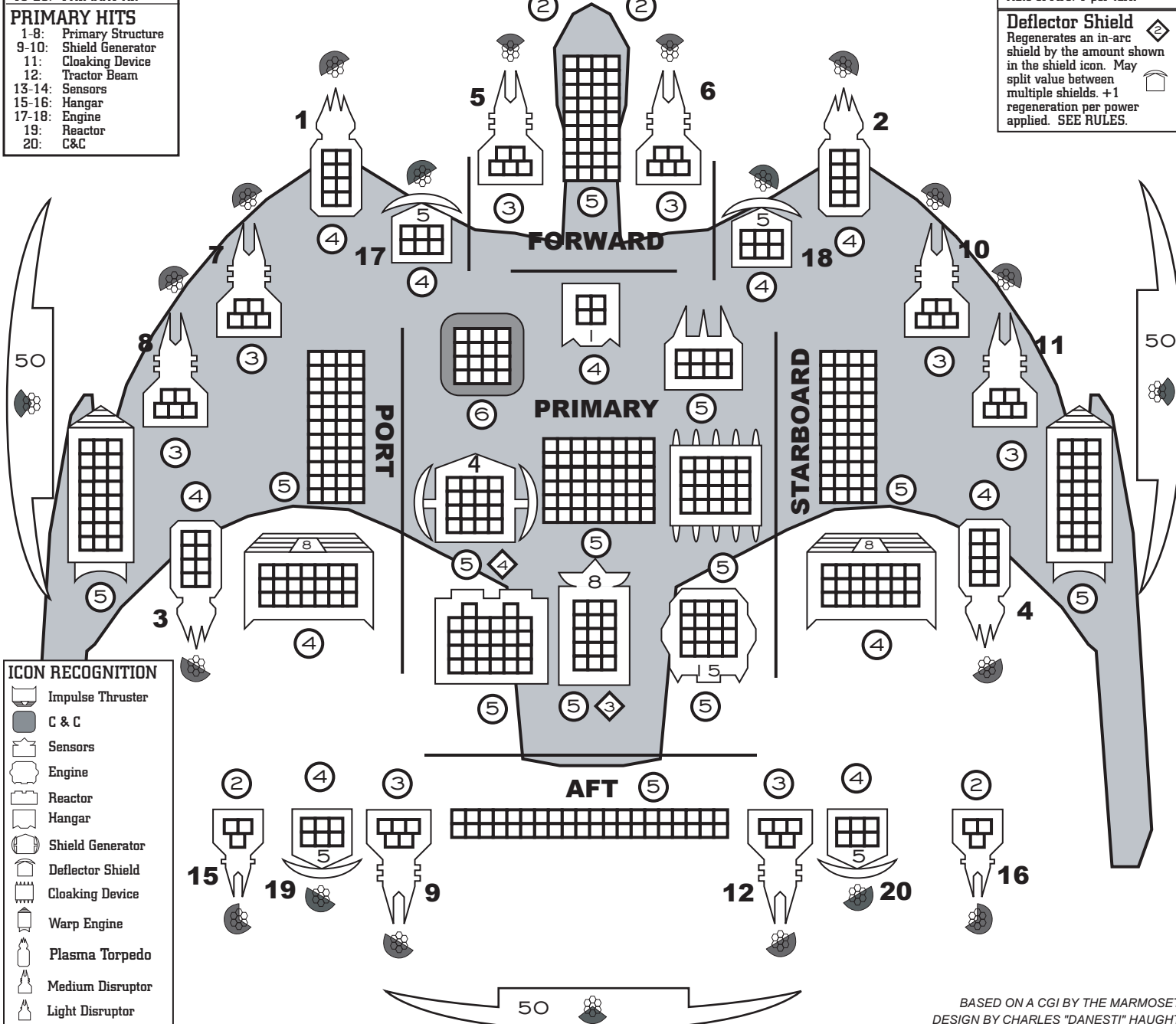
Target #3

Target #4

Target #5

Target #6

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



## ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Cloaking Device
- Warp Engine
- Plasma Torpedo
- Medium Disruptor
- Light Disruptor