

Reman Subhawk

SPECS

Class: Medium Ship
In Service: 2374
Point Value: 375
Ramming Factor: 105
Warp Delay: 4 Turns

MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 11
Stb/Port Defense: 13
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +13

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA

Disruption Bolt

Class: Molecular
Mode: Standard
Damage: 16
Range Penalty: -1 per 2 hexes
Fire Control: +4/+3/+1
Intercept Rating: -2
Rate of Fire: 1 per 2 turns

Photon Torpedo

Class: Ballistic + Antimatter
Mode: Standard
Damage: X+10
Max X: 20
Range Penalty: -1 per 5 hexes
Max Range: 50 hexes
Fire Control: +4/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Deflector Shield

Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied.

FORWARD HITS

1-3: Deflector Shield
4-6: Photon Torpedo
7-10: Disruption Bolt
11-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS

1-4: Main Thrust
5-7: Deflector Shield
8-11: Warp Engine
12-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-8: Primary Structure
9-10: Shield Generator
11-12: Cloaking Device
13: Tractor Beam
14-15: Sensors
16-18: Engine
19: Reactor
20: C&C

SPECIAL NOTES

Atmospheric Capable
Agile Ship
Gravitic Drive System
Impulse Drive

SENSOR DATA

Defensive EW

Target # 1		
Target # 2		
Target # 3		
Target # 4		
Target # 5		
Target # 6		

ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Shield Generator
- Deflector Shield
- Cloaking Device
- Warp Engine
- Disruption Bolt
- Photon Torpedo

