

Name: _____ Counter: _____

Reman Hammer Scout

SPECS

Class: Lt. Combat Vsl
In Service: 2384
Point Value: 300 each
Ramming Factor: 40
Warp Delay: 4 Turns

MANEUVERING

Turn Cost: 1/4 Speed
Turn Delay: 1/4 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 11
Stb/Port Defense: 12
Engine Efficiency: 1/1
Extra Power: +0
Initiative Bonus: +14

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	1	2	2	2	2	3	3	3	3
Turn Delay	1	1	1	1	2	2	2	2	3	3	3	3

WEAPON DATA

Light Disruption Bolt
Class: Molecular
Mode: Standard
Damage: 12
Range Penalty: -1 per hex
Fire Control: +3/+3/+1
Intercept Rating: -2
Rate of Fire: 1 per turn

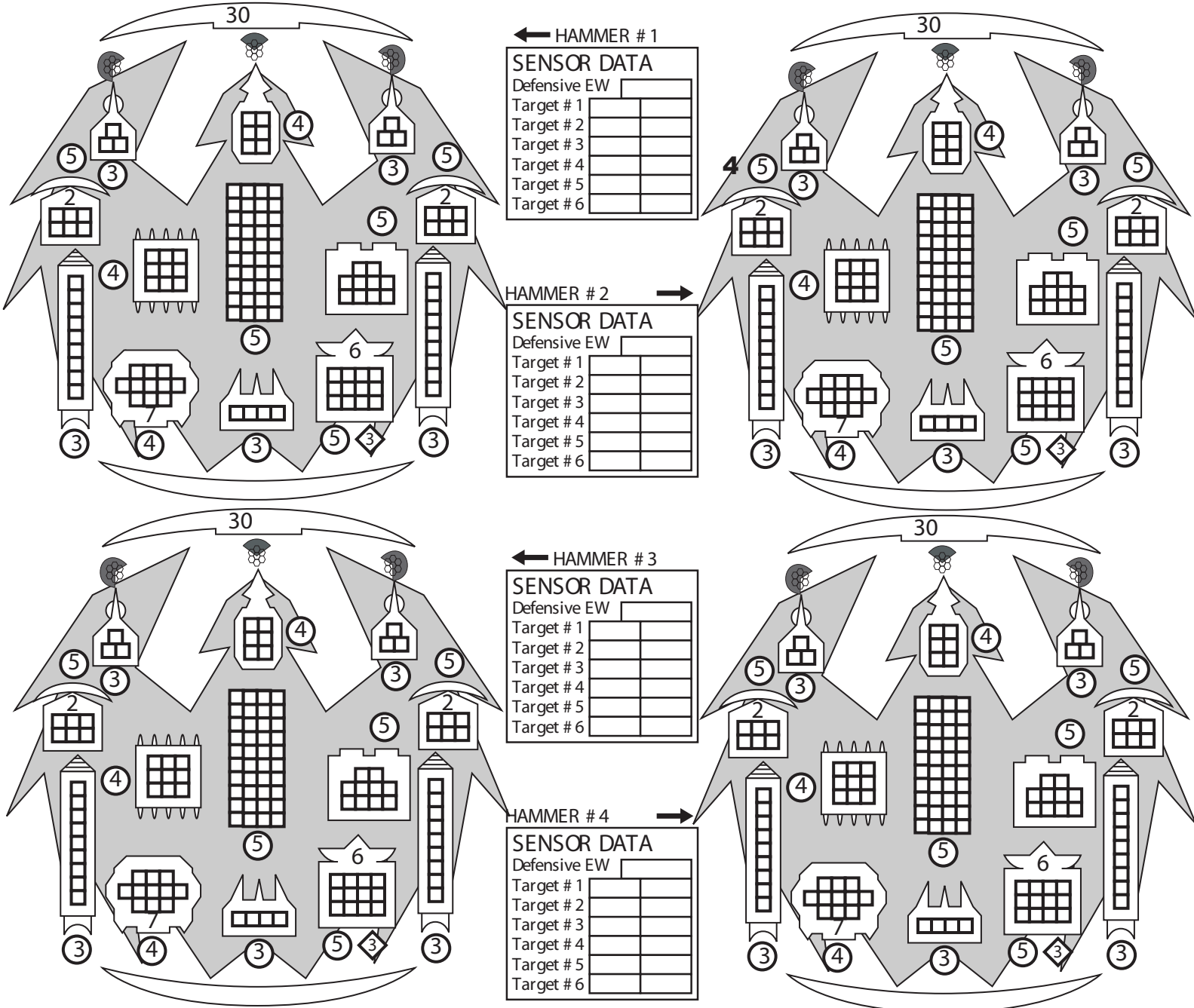
Light Photon Torpedo
Class: Ballistic + Antimatter
Mode: Standard
Damage: X+10
Max X: 10
Max Range: 35 hexes
Fire Control: +3/+1/-2
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

HIT LOCATIONS

- 1-8: Structure
- 9-10: Warp Engine
- 11-12: Lt Photon Torpedo
- 13-15: Lt Disruption Bolt
- 16: Tractor Beam
- 17: Drive
- 18: Reactor
- 19: Control
- 20: Deflector Shield

SPECIAL NOTES

Agile Ship
Atmospheric Capable
Gravitic Drive System
Impulse Drive



ICON RECOGNITION

- Control
- Reactor
- Deflector Shield
- Lt Disruption Bolt
- Drive
- Cloaking Device
- Warp Engine
- Lt Photon Torpedo