

Name: _____ Counter: _____

Reman Attack Warbird

SPECS

Class: Capital Ship
In Service: 2379
Point Value: 1000
Ramming Factor: 320
Warp Delay: 3 Turns

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 3+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 15
Stb/Port Defense: 16
Engine Efficiency: 5/1
Extra Power: 0
Initiative Bonus: +2

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

Hvy Disruption Bolt
Class: Molecular
Mode: Standard
Damage: 22
Range Penalty: -1 per 3 hexes
Fire Control: +4/+2/-1
Intercept Rating: -1
Rate of Fire: 1 per 2 turns

Disruption Bolt
Class: Molecular
Mode: Standard
Damage: 16
Range Penalty: -1 per 2 hexes
Fire Control: +4/+3/+1
Intercept Rating: -2
Rate of Fire: 1 per 2 turns

Photon Torpedo
Class: Ballistic + Antimatter
Mode: Standard
Damage: X+10
Max X: 20
Range Penalty: -1 per 5 hexes
Max Range: 50 hexes
Fire Control: +4/+3/-3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Light Disruption Bolt
Class: Molecular
Mode: Standard
Damage: 12
Range Penalty: -1 per hex
Fire Control: +3/+3/+2
Intercept Rating: -2
Rate of Fire: 1 per turn

FORWARD HITS
1-2: Deflector Shield
3-5: Photon Torpedo
6-9: Hvy Disruption Bolt
10-18: Forward Structure
19-20: PRIMARY Hit

SIDE HITS
1-3: Impulse Thruster
4: Deflector Shield
5-6: Disruption Bolt
7-10: Warp Engine
11-18: Port/Stb Structure
19-20: PRIMARY Hit

AFT HITS
1-3: Impulse Thruster
4-5: Deflector Shield
6-7: Disruption Bolt
8-9: Lt Disruption Bolt
10-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-8: Primary Structure
9-10: Cloaking Device
11-12: Shield Generator
13: Tractor Beam
14-15: Sensors
16: Hangar
17-18: Engine
19: Reactor
20: C&C

SPECIAL NOTES

Gravitic Drive System
Impulse Drive

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

HANGAR

6 Fighters
4 Shuttles

Deflector Shield

Regenerates an in-arc shield by the amount shown in the shield icon. May split value between multiple shields. +1 regeneration per power applied. SEE RULES.

ICON RECOGNITION

- Impulse Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Shield Generator
- Deflector Shield
- Cloaking Device
- Warp Engine
- Hvy Disruption Bolt
- Photon Torpedo
- Disruption Bolt
- Lt Disruption Bolt

