



# Hydran Super-Stinger Assault Fighter

## SPECS

Class: Super-Hvy Ftrs  
In Service: 2277  
Point Value: 86 each  
Ramming Factor: 24  
Jinking Limit: 4 Lvl

## MANEUVERING

Turn Cost: 1/3 Speed  
Turn Delay: 1/4 Speed  
Accel/Decel Cost: 1 Thrust  
Pivot Cost: 1 Thrust  
Roll Cost: 1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 10  
Stb/Port Defense: 10  
Free Thrust: 6  
Offensive Bonus: +5  
Initiative Bonus: +14

## WEAPON DATA

### Fighter Fusion Beam

Number of Guns: 2  
Class: Molecular  
Damage: 1d6+6  
(-1 per hex after 3)  
Maximum Range: 3 hexes  
Range Penalty: -2 per hex  
Intercept Rating: -1 per gun  
Rate of Fire: 1 per 3 turns  
Ammunition: 2 shots available  
*Special: Can fire the fusion beam with two charges, increasing the maximum range to 10 hexes.*

### Stinger Phaser

Number of Guns: 2 (Linked)  
1 (aft)  
Class: Molecular  
Damage: 2d5  
Range Penalty: -2 per hex  
Fire Control: n/a  
Intercept Rating: -1  
Rate of Fire: 1 per turn

**Flight Level Combat**  
Do not use flight level combat for this unit.



## ARMOR



## SPECIAL NOTES

Non-atmospheric  
Warp Delay: 12 turns  
Navigator available.  
Locked-onto as individual units.

## Lt Hellbore Torpedo

Number of Guns: 1  
Class: Ballistic + Plasma  
Mode: Flash  
Damage: 2d10+4  
Range Penalty: None  
Maximum Range: 8 hexes  
Fire Control: +0/+0/-  
Intercept Rating: n/a  
*Note: Only one shot per fighter*

(Tail gun uses the reverse arc)

Fighter #1



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #2



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #3



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #4



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #5



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #6



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #7



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #8



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #9



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #10

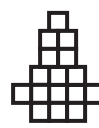


Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #11



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2

Fighter #12



Dropped Out  
Ftr Destroyed



Initiative	Speed
Thrust Used	Jink Hellbore Fusion #1 1 2 Fusion #2 1 2