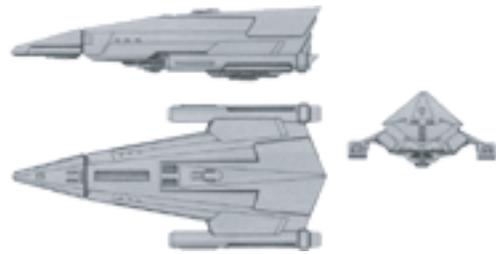




Gorn SS-3 Heavy Destroyer



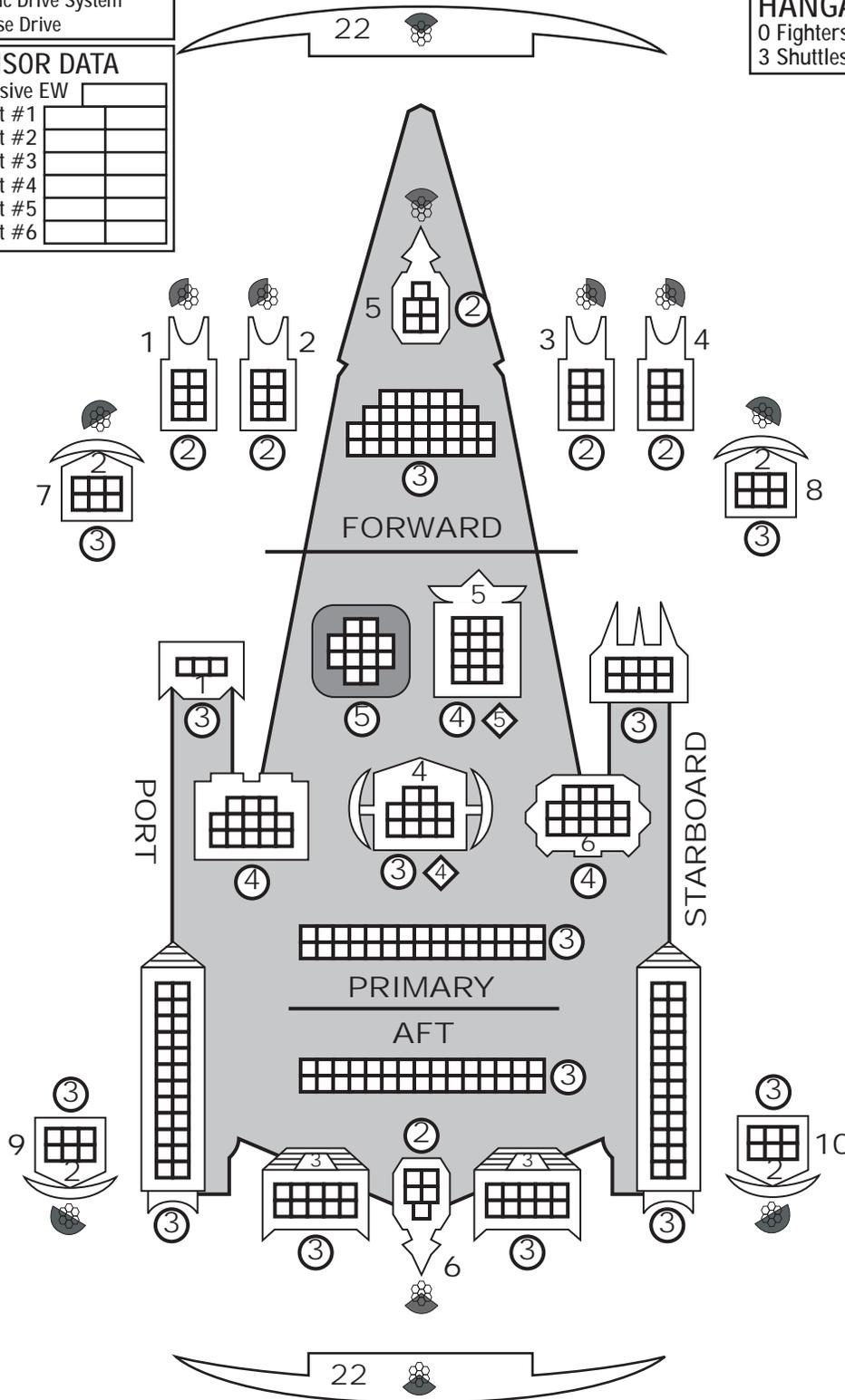
SPECS Class: Hvy Combat Vsl In Service: 2240 Point Value: 300 Ramming Factor: 100 Warp Delay: 10 Turns	MANEUVERING Turn Cost: 2/3 Speed Turn Delay: 2/3 Speed Accel/Decel Cost: 2 Thrust Pivot Cost: 2+2 Thrust Roll Cost: 2+2 Thrust	COMBAT STATS Fwd/Aft Defense: 14 Stb/Port Defense: 15 Engine Efficiency: 4/1 Extra Power: 0 Initiative Bonus: +6
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 2 3 4 4 5 6 6 7 8 8	
Turn Delay	1 2 2 3 4 4 5 6 6 7 8 8	

WEAPON DATA	
Light Particle Driver Class: Particle Modes: Standard Damage: 10 Range Penalty: -1 per hex Fire Control: +1/+1/+1 Intercept Rating: -1 Rate of Fire: 1 per 2 turns	②
Early Photon Torpedo Class: Ballistic + Antimatter Mode: Standard Damage: X+6 Max X: 10 Range Penalty: None Max Range: 30 hexes Fire Control: +2/+1/-2 Intercept Rating: n/a Rate of Fire: 1 per 2 turns	
	③

FORWARD HITS 1-3: Deflector Shield 4-7: Particle Driver 8-9: Lt Photon Torpedo 10-18: Forward Structure 19-20: PRIMARY Hit
AFT HITS 1-3: Impulse Thruster 4-5: Deflector Shield 6-7: Lt Photon Torpedo 8-10: Warp Engine 11-18: Aft Structure 19-20: PRIMARY Hit
PRIMARY HITS 1-8: Primary Structure 9: Tractor Beam 10-11: Shield Generator 12-13: Sensors 14-15: Hangar 16-17: Engine 18-19: Reactor 20: C&C

SPECIAL NOTES Gravitic Drive System Impulse Drive	
SENSOR DATA Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR
0 Fighters
3 Shuttles



ICON RECOGNITION	
	Impulse Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Shield Generator
	Deflector Shield
	Warp Engine
	Particle Driver
	Lt Photon Torpedo