



Federation Type 8 Priority Shuttles

SPECS

Class: Shuttle
In Service: 2362
Point Value: 30 each
Ramming Factor: 24
Jinking Limit: N/A

MANEUVERING

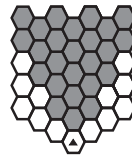
Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 7
Stb/Port Defense: 9
Free Thrust: 11
Offensive Bonus: +4
Initiative Bonus: +10

WEAPON DATA

Light Phaser Beam
Number of Guns: 2
Class: Molecular
Damage: 1d6+1
Range Penalty: -2 per hex
Fire Control: n/a
Intercept Rating: -1
Rate of Fire: 1 per turn



ARMOR



SPECIAL NOTES

Armor shown includes shielding. If this is deactivated, reduce all armor by 1 and increase thrust by 3.
Locked-onto as individual units.
Warp Delay: 5 turns

Shuttle #1



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #2



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #3



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #4



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #5



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #6



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #7



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #8



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #9



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #10



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #11



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #12



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #13



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #14



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes

Shuttle #15



Dropped Out ☐
Shtl Destroyed ☐

Initiative	Speed
Thrust Used	Notes