



Federation Type 6 Personnel Shuttles

SPECS

Class: Shuttle
In Service: 2350
Point Value: 26 each
Ramming Factor: 20
Jinking Limit: N/A

MANEUVERING

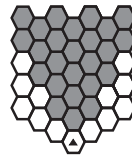
Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 6
Stb/Port Defense: 7
Free Thrust: 9
Offensive Bonus: +3
Initiative Bonus: +10

WEAPON DATA

Light Phaser Beam
Number of Guns: 2
Class: Molecular
Damage: 1d6+1
Range Penalty: -2 per hex
Fire Control: n/a
Intercept Rating: -1
Rate of Fire: 1 per turn



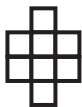
ARMOR



SPECIAL NOTES

Armor shown includes shielding. If this is deactivated, reduce all armor by 1 and increase thrust by 2.
Locked-onto as individual units.
Warp Delay: 9 turns

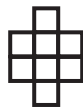
Shuttle #1



Dropped Out ☐
Shtl Destroyed ☐

| | |
|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

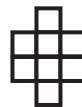
Shuttle #2



Dropped Out ☐
Shtl Destroyed ☐

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|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

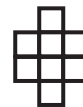
Shuttle #3



Dropped Out ☐
Shtl Destroyed ☐

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|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

Shuttle #4



Dropped Out ☐
Shtl Destroyed ☐

| | |
|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

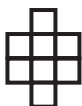
Shuttle #5



Dropped Out ☐
Shtl Destroyed ☐

| | |
|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

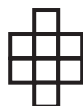
Shuttle #6



Dropped Out ☐
Shtl Destroyed ☐

| | |
|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

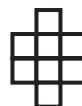
Shuttle #7



Dropped Out ☐
Shtl Destroyed ☐

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|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

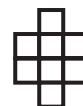
Shuttle #8



Dropped Out ☐
Shtl Destroyed ☐

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|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

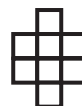
Shuttle #9



Dropped Out ☐
Shtl Destroyed ☐

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|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

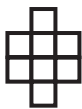
Shuttle #10



Dropped Out ☐
Shtl Destroyed ☐

| | |
|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

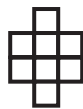
Shuttle #11



Dropped Out ☐
Shtl Destroyed ☐

| | |
|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

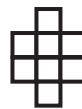
Shuttle #12



Dropped Out ☐
Shtl Destroyed ☐

| | |
|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

Shuttle #13



Dropped Out ☐
Shtl Destroyed ☐

| | |
|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

Shuttle #14



Dropped Out ☐
Shtl Destroyed ☐

| | |
|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |

Shuttle #15



Dropped Out ☐
Shtl Destroyed ☐

| | |
|-------------|-------|
| Initiative | Speed |
| Thrust Used | Notes |