

Andromedan Anaconda Scout

SPECS

Class: Medium Ship
In Service: 2263
Point Value: 490
Ramming Factor: 50
Warp Delay: 10 Turns

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 2 Thrust
Roll Cost: 2 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 12
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +12

| Speed | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
|------------|---|---|---|---|---|---|---|---|---|----|----|----|
| Turn Cost | 1 | 1 | 1 | 2 | 2 | 2 | 3 | 3 | 3 | 4 | 4 | 4 |
| Turn Delay | 1 | 1 | 1 | 2 | 2 | 2 | 3 | 3 | 3 | 4 | 4 | 4 |

FORWARD HITS

1-3: Power Absorber
4-8: Displacement Device
9-18: Structure
19-20: PRIMARY Hit

AFT HITS

1-2: Power Absorber
3-7: Impulse Thruster
8-10: Gravitic Focuser
11-13: Warp
14-18: Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-10: Structure
11: Battery
12-14: Sensors
15-17: Engine
18-19: Reactor
20: C&C

SPECIAL NOTES











Limited Availability (33%)
ELINT Ship
Agile Ship
Gravitic Drive System
Impulse Drive
Large Satellite Ship

SENSOR DATA

Defensive EW

| | | |
|-----------|--|--|
| Target #1 | | |
| Target #2 | | |
| Target #3 | | |
| Target #4 | | |
| Target #5 | | |
| Target #6 | | |

ICON RECOGNITION

-  Battery
-  Power Absorber
-  Sensor
-  Engine
-  Reactor
-  C&C
-  Displacement Device
-  Gravitic Focuser
-  Impulse Thruster
-  Warp Engine

WEAPON DATA

Gravitic Focuser

Class: Gravitic
Mode: Standard
Damage: 1d10+4
+2 power: 1d10+7
+4 power: 1d10+10
Range Penalty: -1 per 2 hexes
Fire Control: +2/+2/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

Displacement Device

Class: Gravitic
Mode: Special
Damage: +13 Init, -4 FC (friendly)
-13 Init, -4 FC (enemy)
Range Penalty: -1 per 2 hexes
Max Range: 25 hexes
Fire Control: +3/+3/--
Intercept Rating: na
Rate of Fire: 1 per 3 turns
Roll 1d6 for self-displacement
1-5: successful (apply friendly)
6: roll 1d6 again
1-5: self-displacement fails
6: misfire (apply enemy)

Tactical T-Bomb

Class: Proximity (Antimatter)
Mode: Flash
Base to hit hex: 20
Damage: 2X
Maximum X: 15
Max Range: Ship's EW rating
Fire Control: none
Intercept Rating: n/a
Rate of Fire: 1 per transporter

Transporter Bombs

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