

Sorithian Sylus Cutters (4)

SPECS

Class: Lt Combat Vsl
In Service: 2207
Point Value: 100 each
Ramming Factor: 27
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/4 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 9
Stb/Port Defense: 9
Engine Efficiency: 1/1
Extra Power: 0
Initiative Bonus: +14

WEAPON DATA

Lt Particle Beam
Class: Particle
Modes: Standard
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

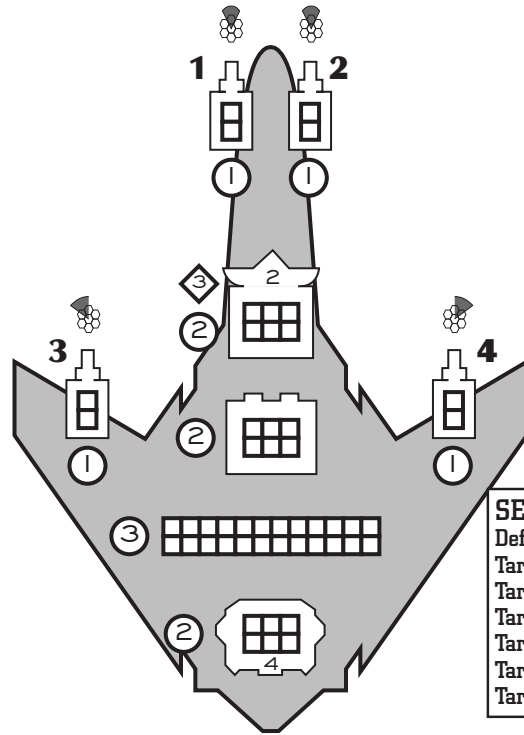
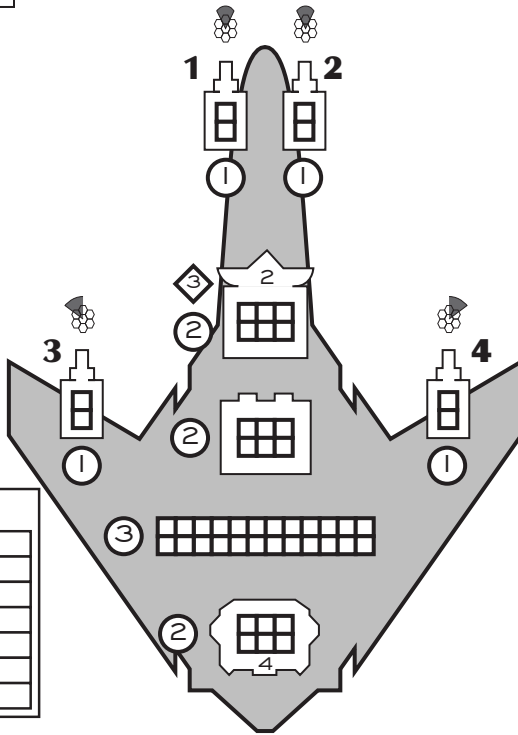
HIT LOCATION

1-11: Structure
12-14: Lt Particle Beam
15-16: Drive
17-18: Reactor
19-20: Control

SPECIAL NOTES

Agile Ship
Atmospheric Capable

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	1	2	2	2	2	3	3	3	3
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4



SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

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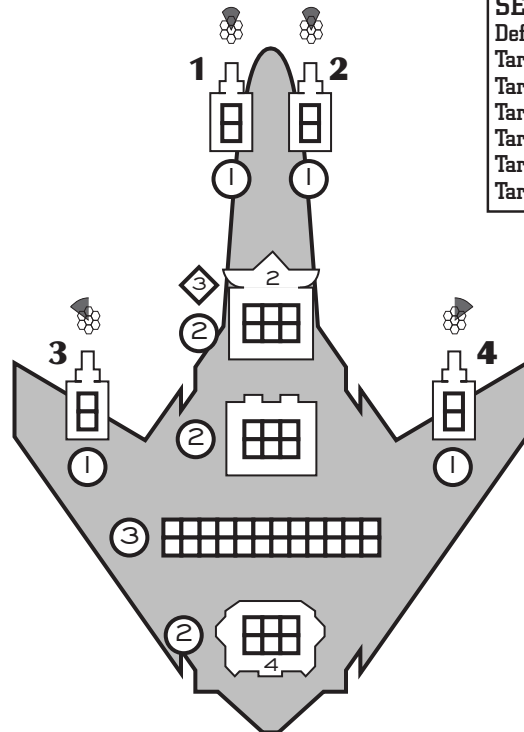
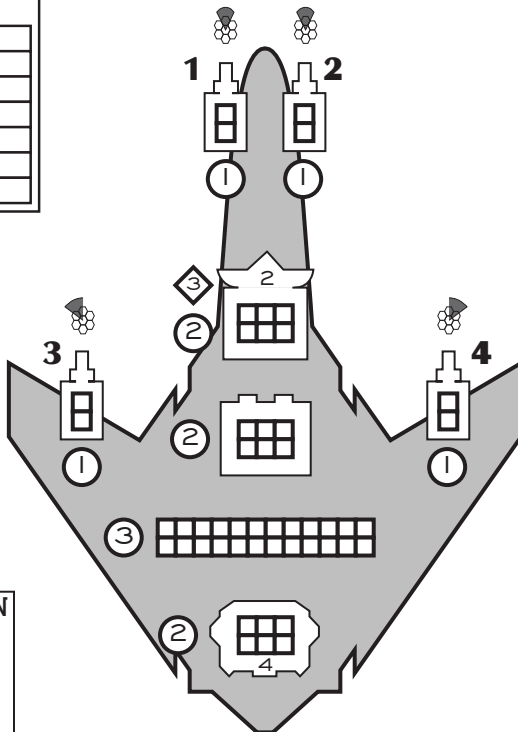
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Target #1		
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ICON RECOGNITION

- Control
- Drive
- Reactor
- Lt Particle Beam