

Shadow Attack Dreadnought

SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 3/2 Speed	Fwd/Aft Defense: 19
In Service: Primordial	Turn Delay: 1/2 Speed	Stb/Port Defense: 18
Point Value: 6200	Accel/Decel Cost: 4 Thrust	Engine Efficiency: N/A
Ramming Factor: 170	Pivot Cost: 4+4 Thrust	Extra Power: 0
Jump Delay: 8 Turns	Roll Cost: 4+4 Thrust	Initiative Bonus: +3
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	2 3 5 6 8 9 11 12 14 15 17 18	
Turn Delay	1 1 2 2 3 3 4 4 5 5 6 6	

HANGAR
12 Fighters, 0 Shuttles
(Special Structure Rules)

WEAPON DATA

Heavy Molecular
Slicer Beam
Class: Molecular
Mode: Raking (15)
Dmg: 8d10+12
Range Penalty: -1 per 3 hexes
Fire Control: +8/+6/+4
Intercept Rating: n/a
Rate of Fire: 1 per turn
Alternate Fire: Two turns:
Mode: Raking (15), Piercing
Dmg: 16d10+24
Fire Control: +8/+6/+4
Alternate Fire: Three turns:
Mode: Piercing (Standard)
Dmg: 24d10+36
Fire Control: +4/+2/+0
Special: Ignores armor. Can be divided into multiple attacks on different targets. Non-interceptable.

Heavy Phasing
Pulse Cannon
Class: Molecular
Mode: Pulse
Damage: 18 1d5 Times
Maximum Pulses: 6
Grouping Range: +1 per 3
Range Penalty: -1 per 2 hexes
Fire Control: +6/+4/+2
Intercept Rating: -2
Rate of Fire: 1 per 3 turns

Multiphased Cutter
Class: Molecular
Mode: Standard
Damage: 2d10+2
Range Penalty: -1 per 2 hexes
Fire Control: +3/+3/+6
Intercept Rating: -2
Rate of Fire: 3 per turn

PRIMARY HITS
1-5:Structure
6-7:Energy Diffuser
8-9:Bio-Thruster
10:Self-Repair
11-12:Heavy Slicer
13:Multiphase Cutter
14:Hvy Phasing Pulse
15:Hangar
16:Sensors
17:Reactor
18:Phasing Drive
19-20:Roll Again
(Another 19-20: Pilot)

SPECIAL NOTES
Limited Deployment (33%)
Advanced Sensors
Advanced Armor
Atmospheric Capable
Bio-Drive System
Primordial Shadow Ship

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

ICON RECOGNITION

- Bio-Thruster
- Pilot
- Sensors
- Phasing Drive
- Reactor
- Hangar
- Self-Repair
- Energy Diffuser
- Heavy Slicer Beam
- Heavy Phasing Pulse Cannon
- Multiphased Cutter

