

# Rogolon Rogon Large Warship

## SPECS

Class: Capital Ship  
In Service: 1987  
Point Value: 675  
Ramming Value: 230  
Jump Delay: 24 Turns

## MANEUVERING

Turn Cost: 1 x Speed  
Turn Delay: 4/3 Speed  
Accel/Decel Cost: 4 Thrust  
Pivot Cost: 4+4 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 15  
Stb/Port Defense: 19  
Engine Efficiency: 3/1  
Extra Power: 0  
Initiative Bonus: -1

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	2	3	4	6	7	8	10	11	12	14	15	16

## WEAPON DATA

Heavy Plasma Cannon  
Class: Plasma  
Modes: Standard  
Dmg: 4d10+8 (-1 per 2 hexes)  
Range Penalty: -2 per 3 hexes  
Fire Control: +3/+1/-5  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

## Class-SO Missile Rack

Class: Ballistic  
Missiles: 12  
Range Penalty: None  
Fire Control: +2/+2/+2  
Rate of Fire: 1 per 2 turns

## FORWARD HITS

1-5: Retro Thrust  
6-7: Catapult  
8-10: Hvy Plasma Cannon  
11-18: Forward Structure  
19-20: PRIMARY Hit

## SIDE HITS

1-5: Port/Stb Thrust  
6-7: Port/Stb Hangar  
8-9: Hvy Plasma Cannon  
10-12: Missile Rack  
13-18: Port/Stb Structure  
19-20: PRIMARY Hit

## AFT HITS

1-8: Main Thrust  
9-10: Jump Drive  
11-18: Aft Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-12: Primary Structure  
13: Primary Hangar  
14-15: Sensors  
16-17: Engine  
18-19: Reactor  
20: C & C

## SPECIAL NOTES

Limited Deployment (33%)

## SENSOR DATA

Defensive EW

Target #1

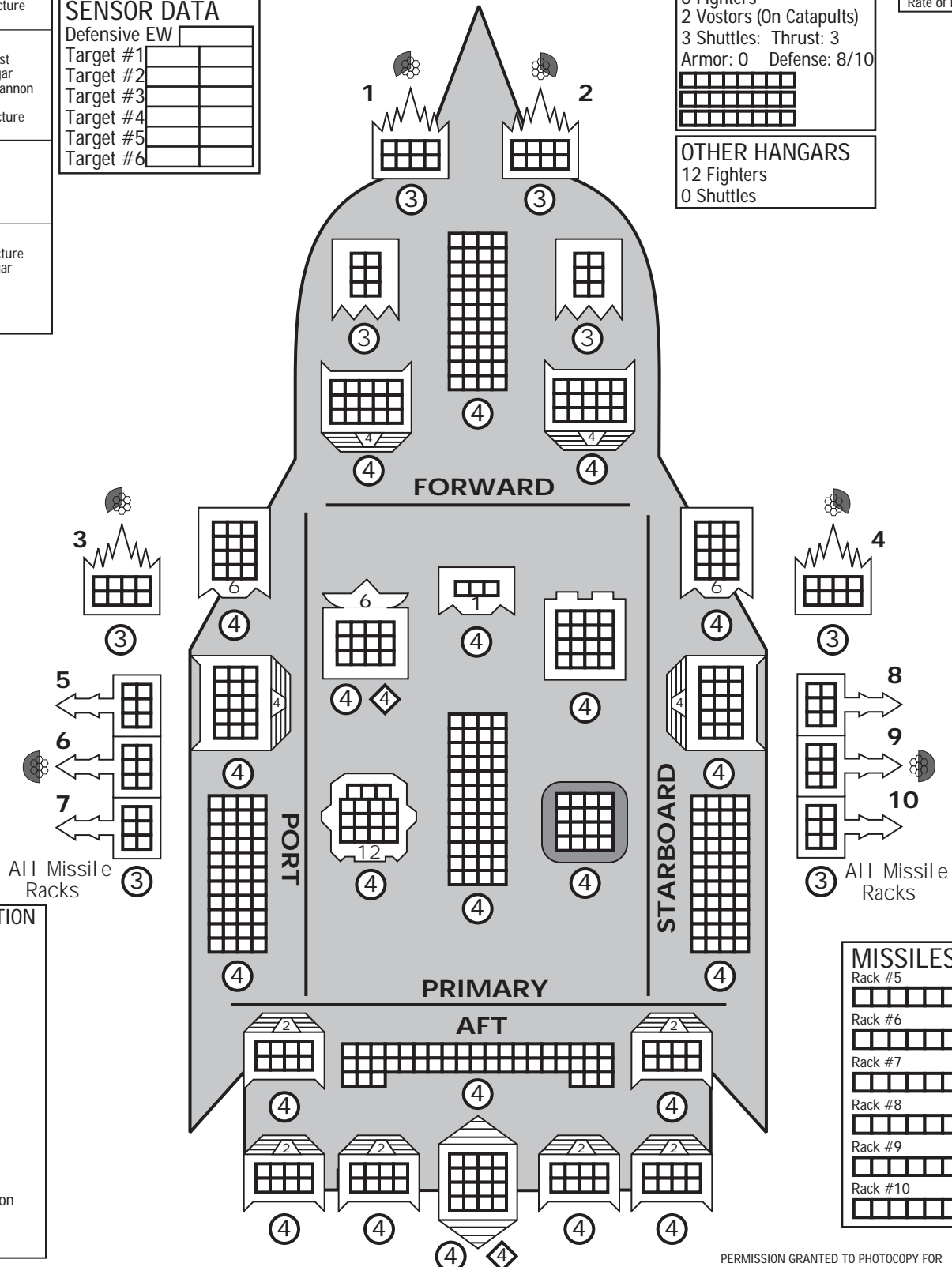
Target #2

Target #3

Target #4

Target #5

Target #6



## HANGAR

0 Fighters  
2 Vostors (On Catapults)  
3 Shuttles: Thrust: 3  
Armor: 0 Defense: 8/10

## OTHER HANGARS

12 Fighters  
0 Shuttles

## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Jump Engine
- Reactor
- Hangar
- Catapult
- Heavy Plasma Cannon
- Class-SO Missile Rack

## MISSILES

Rack #5															
Rack #6															
Rack #7															
Rack #8															
Rack #9															
Rack #10															