Version 1: 2E/V6

Name:_____ Counter:__

Rogolon Levastat Assault Cruiser

BABYLON 5 WARS 2ND EDITION

SPECS
Class: Hvy Combat Vsl
In Service: 2006
Point Value: 275
Ramming Value: 130
Jump Delay: N/A

MANEUVERING
Turn Cost: 3/2 Speed
Turn Delay: 4/3 x Speed
Accel/Decel Cost: 5 Thrust
Pivot Cost: 4+4 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS
Fwd/Aft Defense: 14
Stb/Port Defense: 15
Engine Efficiency: 3/1
Extra Power: +0
Initiative Bonus: -2

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	2	3	5	6	8	9	11	12	14	15	17	18
Turn Delay	2	3	4	6	7	8	10	11	12	14	15	16

SPECIAL NOTES
Restricted Deployment (10%)

SENSOR DATA
Defensive EW

Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

FORWARD HITS
1-6: Retro Thrust
7: Lt Plasma Cannon
8-12: Catapult
13-18: Forward Structure
19-20: PRIMARY Hit

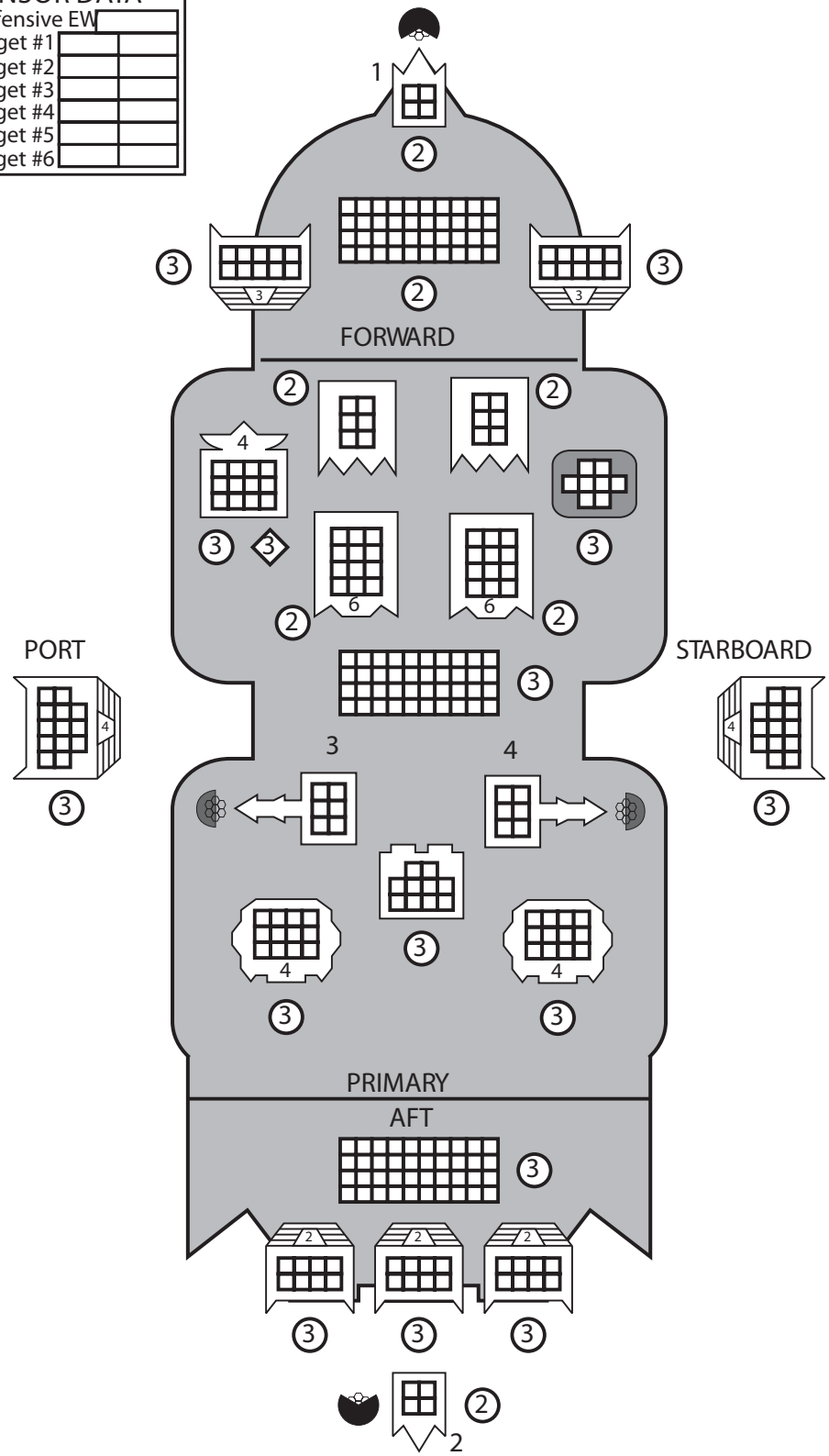
AFT HITS
1-7: Main Thrust
8: Lt Plasma Cannon
9-12: Missile Rack
13-18: Aft Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-6: Primary Structure
7-9: Port/Strb Thrust
10-12: Hanger
13-14: Sensors
15-16: Engine
17: Hangar
18-19: Reactor
20: C & C

WEAPON DATA

Light Plasma Cannon
Class: Plasma
Modes: Standard
Damage:2d10+2 (-1 per 2 hexes)
Range Penalty: -1 per hex
Fire Control: +3/+1/-5
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Class-SO Missile Rack
Class: Ballistic
Missiles: 12
Range Penalty: None
Fire Control: +2/+2/+2
Rate of Fire: 1 per 2 turns



HANGAR
0 Fighters
2 Vostors(On Catapult)
3 Shuttles: Thrust: 3
Armor: 0 Defense: 8/10

OTHER HANGARS
12 Assault Shuttles
0 Shuttles

MISSILES
Rack #3
Rack #4

ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Hangar
Catapult
Lt Plasma Cannon
Class-SO Missile Rack

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