

RenWar Mk 4 Orbital Sattelite

SPECS		Maneuvering:		DEFENSE	
Class:	OSAT	Turn Cost:	N/A	Fwd/Aft Def:	7
In Service:	2250	Turn Delay:	N/A	Stb/Prt Def:	9
Point Value:	190	Accel/Deccel:	N/A	Engine Efficiency:	N/A
Ramming Factor:	30	Pivot Cost:	N/A	Extra Power:	0
Jump Delay:	N/A	Roll cost:	N/A	Initiative:	+12

PRIMARY	
1–9	Structure
10–11	Thruster
12–13	Imperial Laser
14–15	Sensor
16–17	Reactor
18–20	Scatter Pulsar

SPECIAL NOTES
Antiquated Sensors Before 2253

Imperial Laser

Mode: Raking

Damage: 4D10+8

Range: -1 / 3 Hexes

Fire Control: +3/ +2/ -5

Intercept: N/A

Rate of Fire: 1 per 4 Turns

Scatter Pulsar

Mode: Standard

Damage: 6 d5 Times

Maximum Pulses: 6

Grouping Range: +1 / 5

Range: -2 / Hex

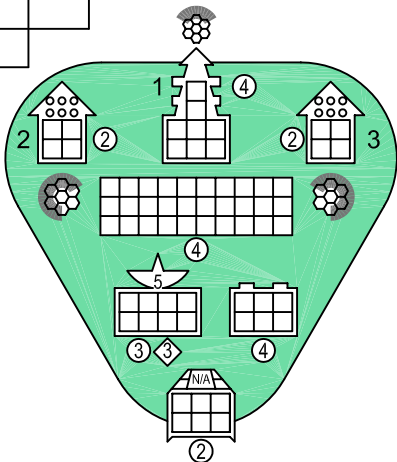
Fire Control: +1/ +2/ +3

Intercept Rating: -2

Rate of Fire: 1 per Turn

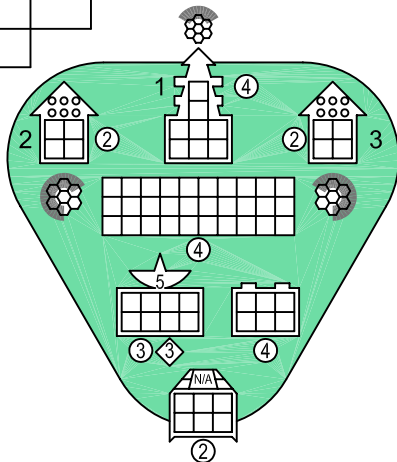
ELECTRONIC WARFARE

DEF. ECM		
TARGET 1		
TARGET 2		
TARGET 3		
CCEW		



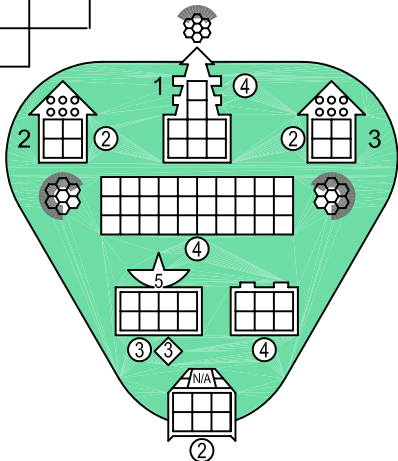
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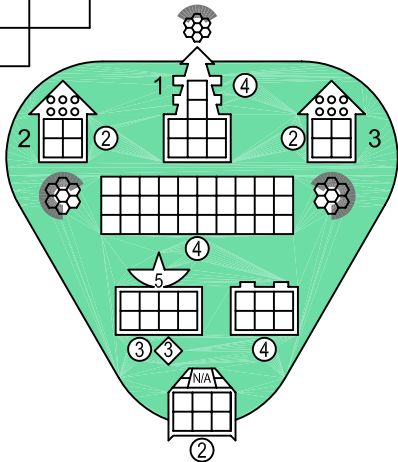
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SPECIAL ICONS
