

Pak'ma'ra Thar'swak'pow Command Cruiser

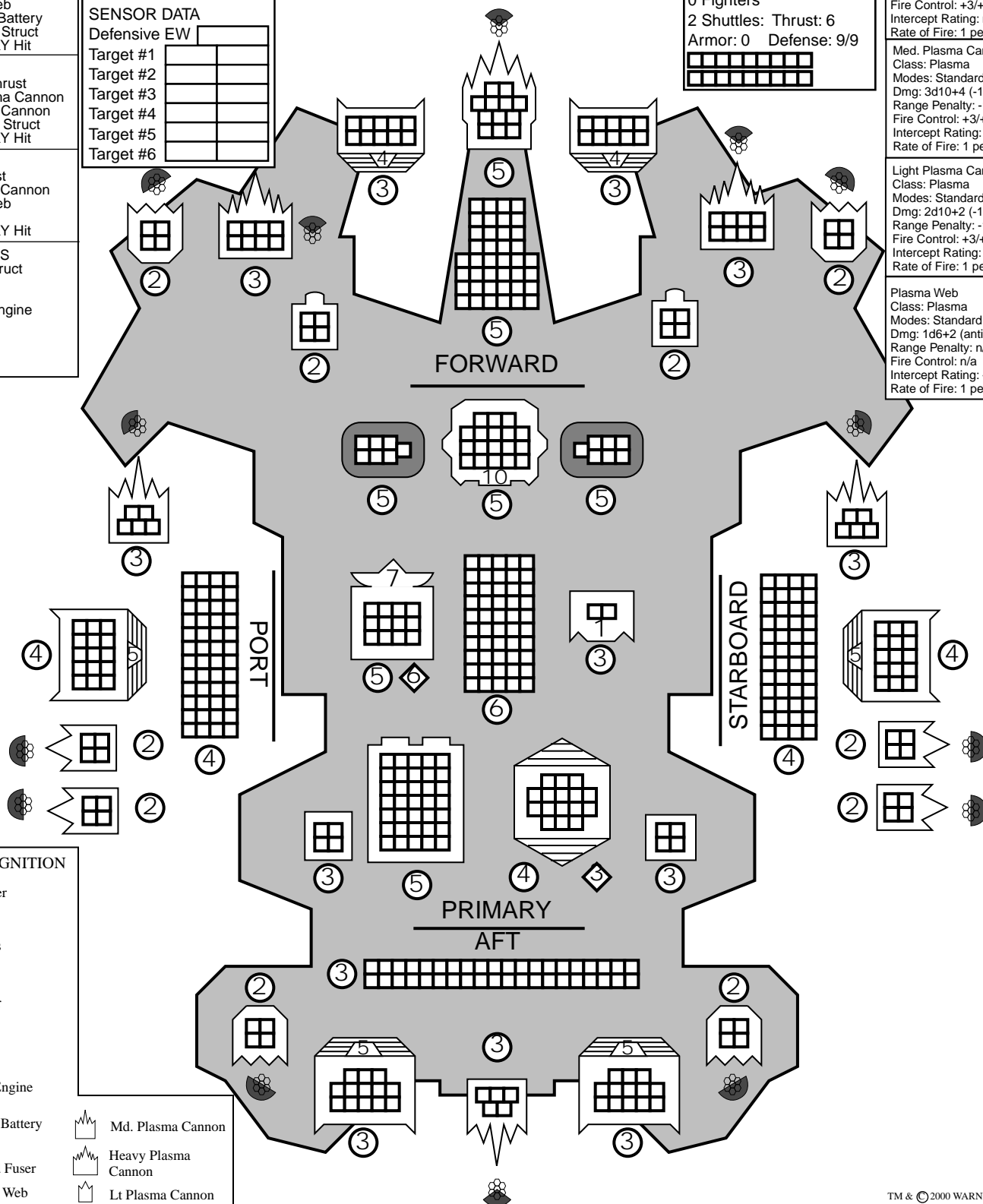
SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 1 x Speed	Fwd/Aft Defense: 14
In Service: 2245	Turn Delay: 1 x Speed	Stb/Port Defense: 16
Point Value:	Accel/Decel Cost: 3 Thrust	Engine Efficiency: 2/1
Ramming Factor: 200	Pivot Cost: 4+2 Thrust	Extra Power: 0
Jump Delay: 48 Turns	Roll Cost: 2+1 Thrust	Initiative Penalty: +0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12	












WEAPON DATA
Ranged Fuser Class: Plasma Modes: Flash Dmg: 6d10+12 (-1 per 4 hexes) Range Penalty: -1 per 4 hexes Fire Control: +5/+3/- Intercept Rating: n/a Rate of Fire: 1 per 5 turns
Heavy Plasma Cannon Class: Plasma Modes: Standard Dmg: 4d10+8 (-1 per 2 hexes) Range Penalty: -2 per 3 hexes Fire Control: +3/+1/-5 Intercept Rating: n/a Rate of Fire: 1 per 3 turns
Med. Plasma Cannon Class: Plasma Modes: Standard Dmg: 3d10+4 (-1 per 2 hexes) Range Penalty: -1 per hex Fire Control: +3/+1/-5 Intercept Rating: n/a Rate of Fire: 1 per 3 turns
Light Plasma Cannon Class: Plasma Modes: Standard Dmg: 2d10+2 (-1 per 2 hexes) Range Penalty: -1 per hex Fire Control: +3/+1/-5 Intercept Rating: n/a Rate of Fire: 1 per 2 turns
Plasma Web Class: Plasma Modes: Standard Dmg: 1d6+2 (antifighter mode) Range Penalty: n/a Fire Control: n/a Intercept Rating: -2 Rate of Fire: 1 per turn

FORWARD HITS
1-4:Retro Thrust
5:Ranged Fuser
6-7:Hvy Plasma Cannon
8-9:Plasma Web
10-11:Plasma Battery
12-18 Forward Struct
19-20:PRIMARY Hit
SIDE HITS
1-5:Port/Stb Thrust
6-7:Med Plasma Cannon
8-9:Lt Plasma Cannon
10-18:Port/Stb Struct
19-20:PRIMARY Hit
AFT HITS
1-5:Main Thrust
6:Med Plasma Cannon
7-8:Plasma Web
9-18:Aft Struct
19-20:PRIMARY Hit
PRIMARY HITS
1-8:Primary Struct
9-10:Cargo
11-12:Sensors
13-14:Jump Engine
15-16:Engine
17:Hangar
18-19:Reactor
20:C & C

SPECIAL NOTES
Restricted Deployment (10%)
SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

HANGAR
0 Fighters
2 Shuttles: Thrust: 6
Armor: 0 Defense: 9/9



ICON RECOGNITION	
	Thrustor
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Cargo
	Jump Engine
	Plasma Battery
	Ranged Fuser
	Plasma Web