

Pak'ma'ra Than'nor'sen Ranged Cruiser

SPECS

Class: Capital Ship
In Service: 2255
Point Value:
Ramming Factor: 200
Jump Delay: N/A

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 4+2 Thrust
Roll Cost: 2+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
Stb/Port Defense: 16
Engine Efficiency: 2/1
Extra Power: 0
Initiative Penalty: -1

WEAPON DATA

Ranged Fusor
Class: Plasma
Modes: Flash
Dmg: 6d10+12 (-1 per 4 hexes)
Range Penalty: -1 per 4 hexes
Fire Control: +5/+3/-
Intercept Rating: n/a
Rate of Fire: 1 per 5 turns

Plasma Accelerator
Class: Plasma
Mode: Standard
Damage: 4d10+12 (-1 per hex)
Range Penalty: -1 per hex
Fire Control: +3/+1/-4
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns
Special: Can fire at an accelerated ROF for less damage, as shown below:
1 per turn: 1d10+4 -1/hex
1 per 2 turns: 2d10+8 -1/hex

Plasma Web
Class: Plasma
Modes: Standard
Dmg: 1d6+2 (antifighter mode)
Range Penalty: n/a
Fire Control: n/a
Intercept Rating: -2
Rate of Fire: 1 per turn

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

FORWARD BITS 1-4 Retro Thrust 5 Ranged Fusor 6-7 Plasma Accelerator 8-9 Plasma Web 10-11 Plasma Battery 12-18 Forward Struct 19-20 PRIMARY Hit
SIDE BITS 1-5 Port/Stb Thrust 6-7 Ranged Fusor 8-18 Port/Stb Struct 19-20 PRIMARY Hit
AFT BITS 1-5 Main Thrust 6 Ranged Fusor 7-8 Plasma Web 9-18 Aft Struct 19-20 PRIMARY Hit
PRIMARY BITS 1-8 Primary Struct 9-10 Cargo 11-12 Sensors 13-15 Engine 16 Hangar 17-19 Reactor 20 C & C

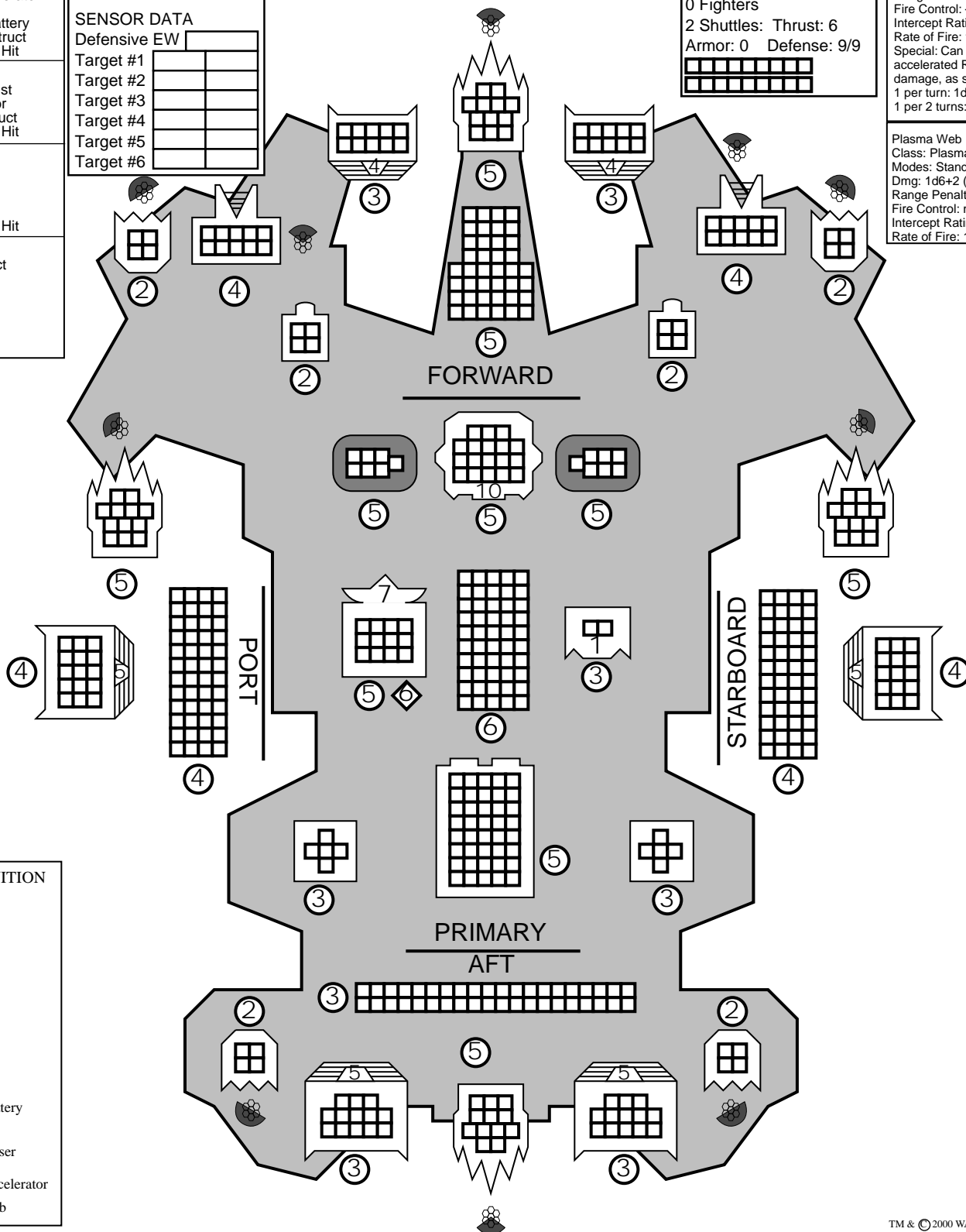
SPECIAL NOTES
Restricted Deployment (10%)

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR

0 Fighters
2 Shuttles: Thrust: 6
Armor: 0 Defense: 9/9



ICON RECOGNITION

	Thrust
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Cargo
	Plasma Battery
	Ranged Fusor
	Plasma Accelerator
	Plasma Web