



Kilrathi Paktahn Heavy Bombers



REAR TURRET DATA

Mass Driver
Number of Guns: 2 (Linked)
Class: Matter (Apply Armor)
Damage: 1d10
Range Penalty: -4 per hex
Rate of Fire: Once per turn
Turret weapons do not use the ships batteries for power and may fire every turn.

SPECIAL NOTES

+2 To Dropout Rolls
Shield Recharge: 3 per turn
Battery Recharge: 12 per turn
Jump Point Drive

SPECS

Class: Super-Hvy. Ftr.
In Service: 2668?
Point Value: 175 ea.
Ramming Factor: 29
Jinking Limit: 4 Levels

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 0
Accel/Decel Cost: 2 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 7
Stb/Port Defense: 9
Free Thrust: 7
Offensive Bonus: +5
Initiative Bonus: +14

WEAPON DATA

Plasma Gun
Number of Guns: 4 (Linked)
Class: Plasma (Apply Armor)
Damage: 2d6+2
Range Penalty: -3/hex
RoF: 1/turn
Battery Requirement: 4 each

Laser Cannon Mk.2
Number of Guns: 2 (Linked)
Class: Laser
Damage: 1d6+2
Range Penalty: -2/hex
RoF: 1/turn
Battery Requirement: 2 each



Rear Turret Uses Reverse Arc

ARMOR



Flight Level Combat

5 or more above = 0 Hit
3-4 above = 1/6 Hit
1-2 above = 1/3 Hit
0-2 below = 1/2 Hit
3-4 below = 2/3 Hit
5-6 below = 5/6 Hit
7 or more below = All Hit

	Ftr #1	Ftr #2	Ftr #3	Ftr #4	
Flight #1	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	
	Initiative	Speed	Thrust Used	Jinking	Notes
Flight #2	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	
	Initiative	Speed	Thrust Used	Jinking	Notes
Flight #3	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	<div>Structure</div> <div>Shield</div> <div>Missiles</div> <div>Batteries</div> <div>Dropped Out</div> <div>Ftr Destroyed</div>	
	Initiative	Speed	Thrust Used	Jinking	Notes