



TC Rapier-G Medium Fighters



SPECS
Class: Medium Fighter
In Service: 2662
Point Value: 70 each
Ramming Factor: 13
Jinking Limit: 8 Lvl

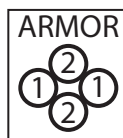
MANEUVERING
Turn Cost: 1/3 Speed
Turn Delay: 0
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS
Fwd/Aft Defense: 6
Stb/Port Defense: 8
Free Thrust: 12
Offensive Bonus: +4
Initiative Bonus: +18

WEAPON DATA
Particle Cannon Mk. 1
Number of Guns: 2 (Linked)
Class: Particle
Damage: 1d6+4
Range Penalty: -2 per hex
Battery Requirement: 3 each
Rate of Fire: Once per turn

Laser Cannon Mk. 1
Number of Guns: 2 (Linked)
Class: Laser
Damage: 1d6+1
Range Penalty: -2 per hex
Battery Requirement: 1 each
Rate of Fire: Once per turn

SPECIAL NOTES
+2 To Dropout Rolls
Shield Recharge: 2 per turn
Battery Recharge: 8 per turn



Flight Level Combat
5 or more above = 0 Hit
3-4 above = 1/6 Hit
1-2 above = 1/3 Hit
0-2 below = 1/2 Hit
3-4 below = 2/3 Hit
5-6 below = 5/6 Hit
7 or more below = All Hit

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