



AFT TURRET DATA

Laser Cannon Mk1
Number of Guns: 2 (Linked)
Class: Laser
Damage 1d6+1
Range Penalty: -2 per hex
Rate of Fire: Once per turn

TC Orion Civilian Transports

SPECS

Class: Super-Hvy Ftr.
In Service: 2660?
Point Value: 70 ea.
Ramming Factor: 40
Jinking Limit: 4 Lvs

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 9
Stby/Port Defense: 9
Free Thrust: 8
Offensive Bonus: +3
Initiative Bonus: +13

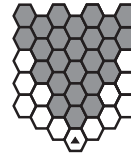


WEAPON DATA

Mass Driver Cannon Mk. 1
Number of Guns: 3 (Linked)
Class: Matter
Damage 1d6+2 (Apply Armor)
Range Penalty: -3 per hex
Battery Requirement: 2 each
Rate of Fire: Once per turn

SPECIAL NOTES

Do Not Use Flight Lvl. Cmbt
Shield Recharge: 6 per turn
Battery Recharge: 4 per turn

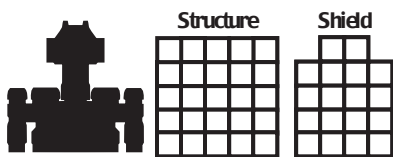


ARMOR



Rear Turret Uses Reverse Arc

Ftr #1



Missiles



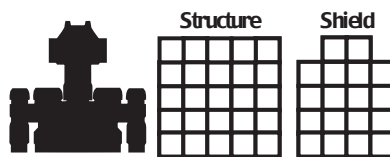
Batteries



Dropped Out ☐
Ftr Destroyed ☐

Initiative/Spd	Thrust/Jink	Notes

Ftr #2



Missiles



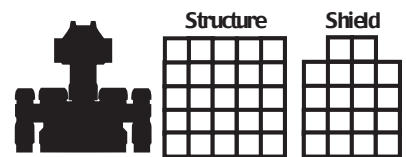
Batteries



Dropped Out ☐
Ftr Destroyed ☐

Initiative/Spd	Thrust/Jink	Notes

Ftr #3



Missiles



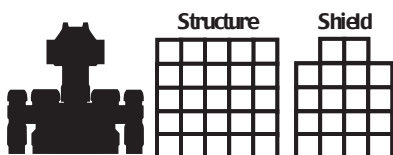
Batteries



Dropped Out ☐
Ftr Destroyed ☐

Initiative/Spd	Thrust/Jink	Notes

Ftr #4



Missiles



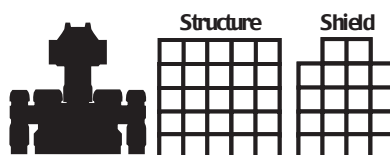
Batteries



Dropped Out ☐
Ftr Destroyed ☐

Initiative/Spd	Thrust/Jink	Notes

Ftr #5



Missiles



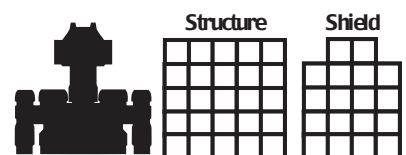
Batteries



Dropped Out ☐
Ftr Destroyed ☐

Initiative/Spd	Thrust/Jink	Notes

Ftr #6



Missiles



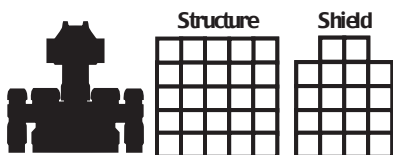
Batteries



Dropped Out ☐
Ftr Destroyed ☐

Initiative/Spd	Thrust/Jink	Notes

Ftr #7



Missiles



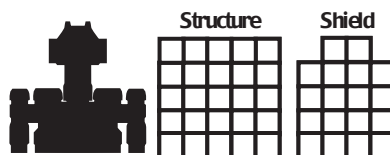
Batteries



Dropped Out ☐
Ftr Destroyed ☐

Initiative/Spd	Thrust/Jink	Notes

Ftr #8



Missiles



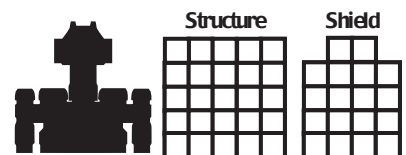
Batteries



Dropped Out ☐
Ftr Destroyed ☐

Initiative/Spd	Thrust/Jink	Notes

Ftr #9



Missiles



Batteries



Dropped Out ☐
Ftr Destroyed ☐

Initiative/Spd	Thrust/Jink	Notes