



## SPECS

## MANEUVERING

## COMBAT STATS

Fwd/Aft Defense: 12  
Stb/Port Defense: 14  
Engine Efficiency: 4/1  
Extra Power: +0  
Initiative Bonus: +2

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

## SENSOR DATA

## Defensive EW

Target #1

Target #2

### Target #3

### Target #4

## Target #5

### Target #6

## SPECIAL NOTES

### Jump Point Drive Phase Shields

## Phase Shields

## Phase Shields

## PRIMARY HITS

1-5: Port/Stb Thrust  
6-10: Cargo  
11-12: Shield Generator  
13-14: Jump Drive  
15: Sensors  
16-17: Engine  
18: Hanger  
19: Reactor  
20: C & C



- Thrustor
- C & C
- Sensors
- Engine
- Jump Drive
- Reactor
- Hanger
- Shield Generator
- Cargo
- Flak Cannon

2 Shuttles: Thrust: 3

Armor: 1    Defense: 8/10

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