



Version 5: 2E/stargate

Name: _____ Counter: _____

Goa'uld Ha'tak Mothership

SPECS

Class: Capital Ship
In Service: 4000 BCE
Point Value: 1100
Ramming Factor: 240
Hyper Delay: 10 Turns

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 18
Stb/Port Defense: 18
Engine Efficiency: 4/1
Extra Power: +0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

Cargo ship bay
6 Teltacs or
2 Al'kesh each

Glider Bay
24 Deathgliders

SPECIAL NOTES

Gravtic drive system
Special Hull Arrangement
(Three Even Sides)
Transporter Rings
Crystal Automation Criticals
Jaffa Contingents

WEAPON DATA

Plasma Dome

Class: Plasma
Mode: Pulse
Damage: 16 1d4 Times
(-1 per 4 hexes)
Maximum Pulses: 6
Grouping Range: +1 per 4
Range Penalty: -1 per 2 hexes
Fire Control: +4/-4/-5
Intercept Rating: -1 (ballistic)
Rate of Fire: 1 per 2 turns
Special: Shield Penetrator,
+6 points of energy gains
Shield Penetration I (33%).
Accelerator, for 10 points of
energy, reduce RoF to 1/turn

Light Plasma Battery

Class: Plasma
Mode: Pulse
Damage: 8 1d5 Times
(-1 per hex)
Maximum Pulses: 6
Grouping Range: +1 per 3
Range Penalty: -2 per hex
Fire Control: +2/-4/-3
Intercept Rating: -2 (ballistic)
Rate of Fire: 1 per turn

SECTION HITS

1-3 Thruster
4-5: Light Plasma Batty
6-7: Plasma Dome
8-9: Cargo
10-11: Jaffa Barracks
12: Hangar Bay
13-18: Structure
19-20: Primary Hit

PRIMARY HITS

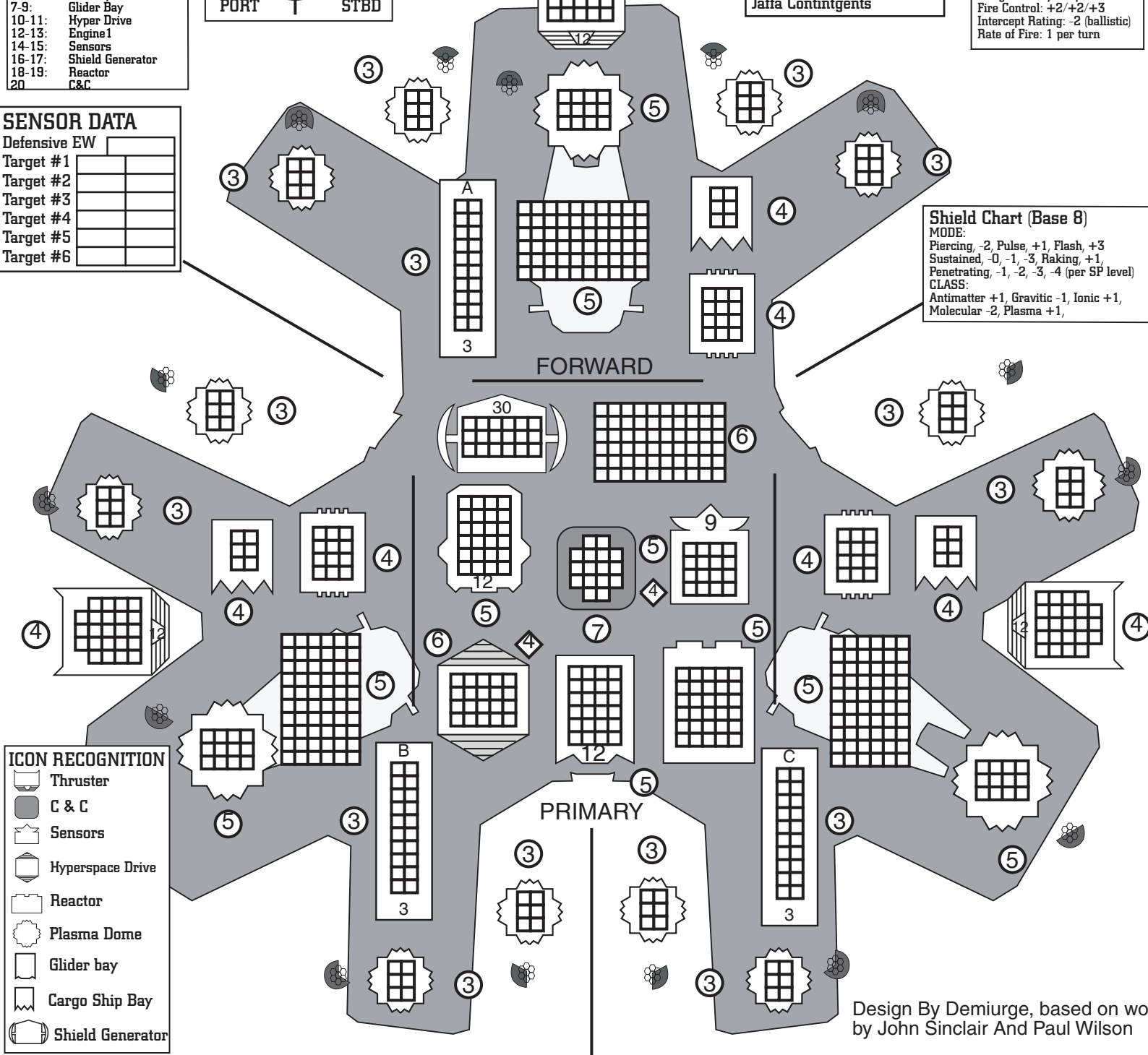
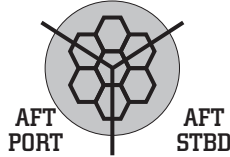
1-6: Primary Struct
7-9: Glider Bay
10-11: Hyper Drive
12-13: Engine I
14-15: Sensors
16-17: Shield Generator
18-19: Reactor
20: C&C

SENSOR DATA

Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

HULL ARRANGEMENT: FORWARD



Shield Chart (Base 8)

MODE:
Piercing, -2, Pulse, +1, Flash, +3
Sustained, -0, -1, -3, Raking, +1
Penetrating, -1, -2, -3, -4 (per SP level)
CLASS:
Antimatter +1, Gravitic -1, Ionic +1,
Molecular -2, Plasma +1,

ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Hyperspace Drive
- Reactor
- Plasma Dome
- Glider bay
- Cargo Ship Bay
- Shield Generator

Design By Demiurge, based on work
by John Sinclair And Paul Wilson