



Version 1: 2E/stargate

Name: _____ Counter: _____

Goa'uld Ha'tak Warship

SPECS

Class: Capital Ship
In Service: 1000 BCE
Point Value: 1050
Ramming Factor: 240
Hyper Delay: 10 Turns

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 18
Stb/Port Defense: 18
Engine Efficiency: 4/1
Extra Power: +0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

SPECIAL NOTES

Gravtic drive system
Special Hull Arrangement
(Three Even Sides)
Transporter Rings
Crystal Automation Criticals
Jaffa Contingents

WEAPON DATA

Plasma Dome

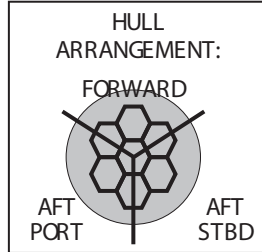
Class: Plasma
Mode: Pulse
Damage: 16 1d4 Times (-1 per 4)
Maximum Pulses: 5
Grouping Range: +1 per 4
Range Penalty: -1 per 2 hex
Fire Control: +4/+2/-5
Intercept Rating: -1
Rate of Fire: 1 per 2 turns
Special: Shield Penetrator,
+8 points of energy gains
Shield Penetration I (33%).
Accelerator, for 8 points of
energy, reduce RoF to 1/turn

Light Plasma Battery

Class: Plasma
Mode: Pulse
Damage: 8 1d5 Times
(-1 per 2 hexes)
Maximum Pulses: 6
Grouping Range: +1 per 4
Range Penalty: -2 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Rate of Fire: 1 per turn

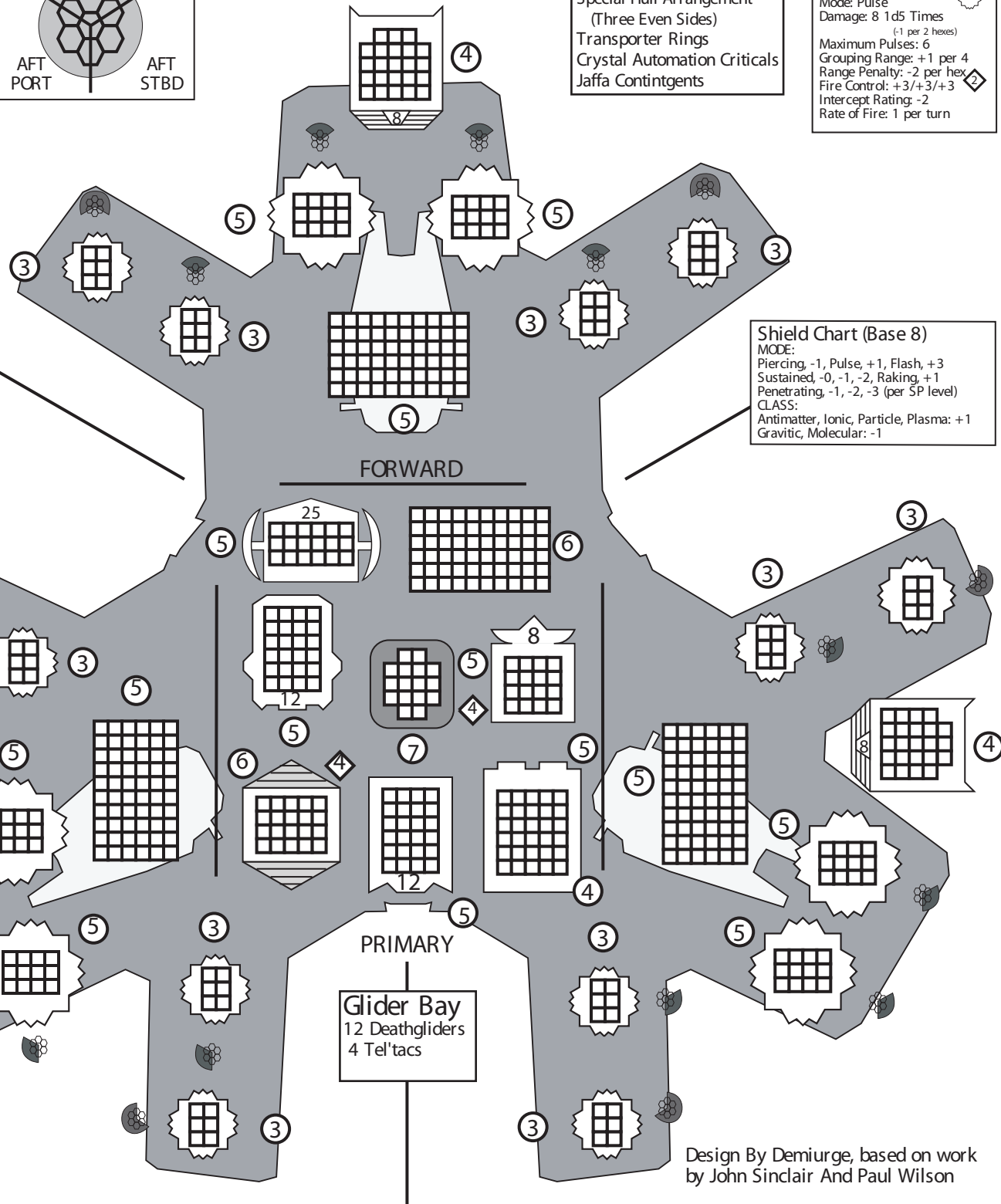
SECTION HITS
1-4: Thruster
5-7: Light Plasma Batty
8-12: Plasma Dome
13-18: Structure
19-20: Primary Hit

PRIMARY HITS
1-6: Primary Struct
7-9: Glider Bay
10-11: Hyper Drive
12-13: Engine
14-15: Sensors
16-17: Shield Gen
18-19: Reactor
20: C&C



SENSOR DATA

Defensive EW	
Target # 1	
Target # 2	
Target # 3	
Target # 4	
Target # 5	
Target # 6	



Shield Chart (Base 8)

MODE:
Piercing, -1, Pulse, +1, Flash, +3
Sustained, -0, -1, -2, Raking, +1
Penetrating, -1, -2, -3 (per SP level)
CLASS:
Antimatter, Ionic, Particle, Plasma: +1
Gravtic, Molecular: -1

ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Hyperspace Drive
- Reactor
- Glider bay
- Shield Generator
- Plasma Dome
- Light Plasma Battery

Design By Demiurge, based on work
by John Sinclair And Paul Wilson