



Rare Variant (10%)  
Version 2: 2E/stargate

Name: \_\_\_\_\_ Counter: \_\_\_\_\_

# Goa'uld Ha'tak Siegeship

SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 1 x Speed	Fwd/Aft Defense: 18
In Service: 2700 BCE	Turn Delay: 1 x Speed	Stb/Port Defense: 18
Point Value: 1350	Accel/Decel Cost: 4 Thrust	Engine Efficiency: 4/1
Ramming Factor: 240	Pivot Cost: 3+3 Thrust	Extra Power: +0
Hyper Delay: 10 Turns	Roll Cost: 1+1 Thrust	Initiative Bonus: +0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12	

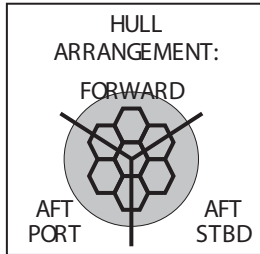
## WEAPON DATA

**Siege Dome**  
Class: Plasma  
Mode: Flash  
Damage: 40/12  
+6 energy 50/15  
+12 energy 65/20/8  
+24 energy 85/30/15  
Range Pen: -1 per 3 hexes  
Fire Control: +6/+3/-10  
Intercept Rating: n/a  
Rate of Fire: 1 per 4 turns, plus 1 turn cooldown for every 6 points of energy channeled through the Siege Dome. Does full Flash damage to all units in hexes. Does 1/2 damage to Shields. See Rules.

**Light Plasma Battery**  
Class: Plasma  
Mode: Pulse  
Damage: 8 1d5 Times  
(-1 per 2 hexes)  
Maximum Pulses: 6  
Grouping Range: +1 per 3  
Range Penalty: -2 per hex  
Fire Control: +3/+3/+3  
Intercept Rating: -2  
Rate of Fire: 1 per turn

**SECTION HITS**  
1-3: Thruster  
4-5: Light Plasma Batty  
6-8: Siege Dome  
9: Cargo  
10-11: Jaffa Barracks  
12-18: Structure  
19-20: Primary Hit

**PRIMARY HITS**  
1-6: Primary Struct  
7-9: Glider Bay  
10-11: Hyper Drive  
12-13: Engine  
14-15: Sensors  
16-17: Shield Gen  
18-19: Reactor  
20: C&C



**Glider Bay**  
24 Deathgliders

**SPECIAL NOTES**  
Gravitic drive system  
Special Hull Arrangement  
(Three Even Sides)  
Enhanced Shields  
Transporter Rings  
Crystal Automation Criticals  
Jaffa Contingents

**SENSOR DATA**

Defensive EW

Target # 1	
Target # 2	
Target # 3	
Target # 4	
Target # 5	
Target # 6	

**Shield Chart (Base 8)**  
MODE:  
Piercing, -1, Pulse, +1, Flash, +3  
Sustained, -0, -1, -2, Raking, +1  
Penetrating, -1, -2, -3 (per SP level)  
CLASS:  
Antimatter, Ionic, Particle, Plasma: +1  
Gravitic, Molecular: -1

**ICON RECOGNITION**

Thruster	Plasma Dome
C & C	Glider bay
Sensors	Enhanced Shield
Hyperspace Drive	
Reactor	

Design By Demiurge, based on work by John Sinclair And Paul Wilson