

Egesse-zan Aqaz Torpedo Galley

SPECS

Class: Hvy Combat Vsl
In Service: 698AR
Point Value:
Ramming Factor: 160
Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 15
Stb/Port Defense: 17
Engine Efficiency: 3/1
Extra Power: 0
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

HANGAR

2 Shuttles: Thrust: 3
Armor: 1 Defense: 8/10

WEAPON DATA

Heavy Laser Cannon

Class: Laser
Mode: R, S
Damage: 4d10+20
Range Penalty: -1 per 3 hexes
Fire Control: +3/+2/-4
Intercept Rating: n/a
Rate of Fire: 1 per 4 turns

Scatter-Torp

Class: Ballistic
Modes: Pulse
Damage: 10 1d5 times
Max Pulses: 6
Pulse Grouping: +1 per 4
Range Penalty: None
Max Range: 40 hexes
Fire Control: +3/+3/+3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Lt Ion Pulse Cannon

Class: Ion
Modes: Pulse
Damage: 6 1d5 times
Max Pulses: 6
Pulse Grouping: +1 per 4
Range Penalty: -1 per 2 hexes
Fire Control: +2/+2/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

FORWARD HITS

1-4: Retro Thrust
5-6: Heavy Laser
7-9: Scatter-Torp
10-18: Forward Structure
19-20: PRIMARY Hit

AFT HITS

1-5: Main Thrust
6-7: Scatter-Torp
8-9: Lt Ion Pulse Cannon
10-18: Port/Stb Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-8: Primary Structure
9-10: Engine
11-12: Port/Stb Thrust
13-14: Lt Ion Pulse Cannon
15-16: Hangar
17-18: Sensors
19: Reactor
20: C&C

SENSOR DATA

Defensive EW

Target #1

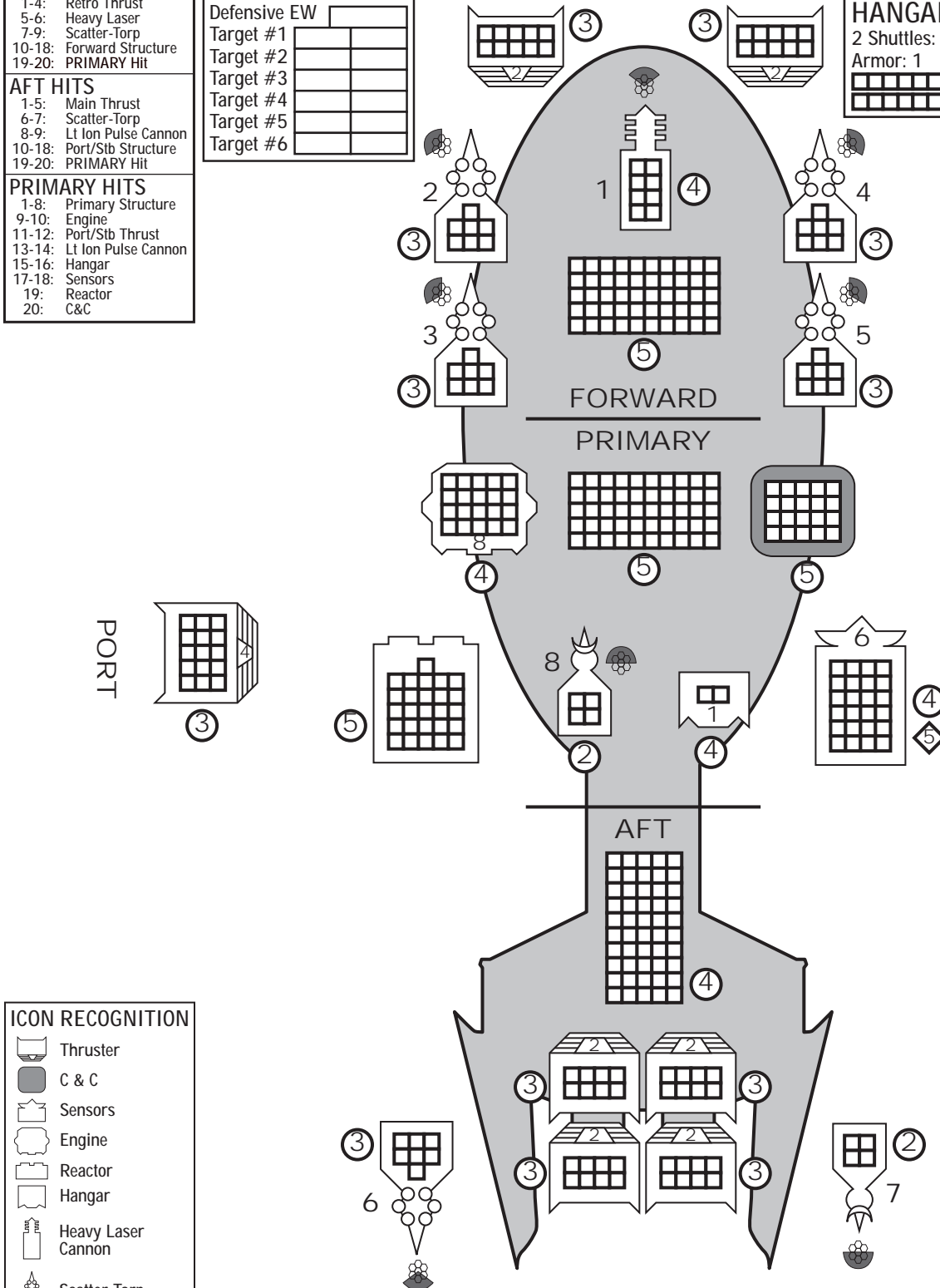
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Heavy Laser Cannon
- Scatter-Torp
- Lt Ion Pulse Cannon

STARBOARD