

Ner'uda Hunting Shuttle

SPECS

Class: Shuttle
In Service: 1730
Point Value: 30 each
Ramming Factor: 20
Jinking Limit: N/A

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 8
Stb/Port Defense: 10
Free Thrust: 7
Offensive Bonus: +2
Initiative Bonus: +10

WEAPON DATA

Plasma Beam
Number of Guns: 1
Class: Plasma
Damage: 2d6 (-1 per hex)
Range Penalty: -2 per hex
Fire Control: n/a
Intercept Rating: -1
Rate of Fire: 1 per turn



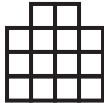
ARMOR



SPECIAL NOTES

Locked-onto as
individual units
Atmospheric

Shuttle # 1



Dropped Out ☐
Shtl Destroyed ☐

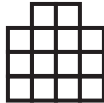
Initiative

Speed

Thrust Used

Notes

Shuttle # 2



Dropped Out ☐
Shtl Destroyed ☐

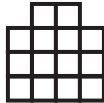
Initiative

Speed

Thrust Used

Notes

Shuttle # 3



Dropped Out ☐
Shtl Destroyed ☐

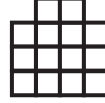
Initiative

Speed

Thrust Used

Notes

Shuttle # 4



Dropped Out ☐
Shtl Destroyed ☐

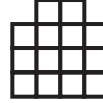
Initiative

Speed

Thrust Used

Notes

Shuttle # 5



Dropped Out ☐
Shtl Destroyed ☐

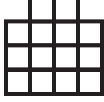
Initiative

Speed

Thrust Used

Notes

Shuttle # 6



Dropped Out ☐
Shtl Destroyed ☐

Initiative

Speed

Thrust Used

Notes

Egg Seeding Drone

SPECS

Class: Shuttle
In Service: 1480
Point Value: 10 each
Ramming Factor: 18
Jinking Limit: N/A

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

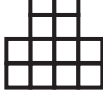
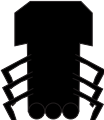
COMBAT STATS

Fwd/Aft Defense: 8
Stb/Port Defense: 9
Free Thrust: 6
Offensive Bonus: +0
Initiative Bonus: +6

SPECIAL NOTES

Locked-onto as
individual units
Atmospheric

Shuttle # 1



Dropped Out ☐
Shtl Destroyed ☐

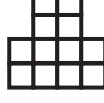
Initiative

Speed

Thrust Used

Notes

Shuttle # 2



Dropped Out ☐
Shtl Destroyed ☐

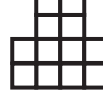
Initiative

Speed

Thrust Used

Notes

Shuttle # 3



Dropped Out ☐
Shtl Destroyed ☐

Initiative

Speed

Thrust Used

Notes