

Polaren Curlot Blast Corvettes (4)

SPECS

Class: Lt Combat Vsl
In Service: 2132
Point Value: 205
Ramming Factor: 30
Jump Delay: n/a

MANEUVERING

Turn Cost: $\frac{1}{3}$ Speed
Turn Delay: $\frac{1}{4}$ Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 9
Stb/Port Defense: 11
Engine Efficiency: 1/1
Extra Power: 0
Initiative Bonus: +14

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	1	2	2	2	2	3	3	3	3

HIT LOCATIONS

1-10: Structure
11-12: Med Blast Cannon
13-16: Point Defense Laser
17-18: Drive
19: Reactor
20: Control

SENSOR DATA

Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

SENSOR DATA

Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
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WEAPON DATA

Medium Blast Cannon

Class: Matter
Modes: Pulse
Damage: 5 1d5 times
Maximum Pulses: 5
Pulse Grouping: +1 per 5
Range Penalty: -1 per 2 hexes
Fire Control: +3/+2/+0
Intercept Rating: -1
Rate of Fire: 1 per 2 turns

Weapon #1

Special Notes

Agile Ship Atmospheric Capable Uses Duel Weapon Arc Conversion Chart

SENSOR DATA

Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

SENSOR DATA

Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
Target #6






Fletchlette Gun

Class: Matter
Modes: Pulse
Damage: 1d6 1d2 times
Maximum Pulses: 2
Pulse Grouping: +1 per 5
Range Penalty: -2 per hex
Fire Control: +0/+2/+2
Intercept Rating: n/a
Rate of Fire: 1 per turn

Weapon #1



ICON RECOGNITION

-  Control
-  Drive
-  Reactor
-  Med Blast Cannon
-  Fletcher Gun