

# Dalithorn Armed Transport Cruiser

## SPECS

Class: Hvy Combat Vsl  
In Service: 1987  
Point Value: 230  
Ramming Factor: 90  
Jump Delay: n/a

## MANEUVERING

Turn Cost: 3/4 Speed  
Turn Delay: 3/4 Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 2+3 Thrust  
Roll Cost: 2+3 Thrust

## COMBAT STATS

Fwd/Aft Defense: 13  
Sth/Port Defense: 14  
Engine Efficiency: 2/1  
Extra Power: +0  
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	3	4	5	6	6	7	8	9	9
Turn Delay	1	2	3	3	4	5	6	6	7	8	9	9

## FORWARD HITS

1-4: Retro Thrust  
5-7: Gas Gun  
8-11: Cargo  
12-18: Forward Structure  
19-20: PRIMARY Hit

## AFT HITS

1-6: Main Thrust  
7-10: Cargo  
11-18: Aft Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-8: Primary Structure  
9-10: Catapult  
11-12: Port/Sth Thrust  
13-14: Sensors  
15-16: Engine  
17: Hangar  
18-19: Reactor  
20: C&C

## SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

## MAIN HANGAR

1 Trans Cutter (*On Catapult*)

1 Shuttle: Thrust: 4

Armor: 0 Defense: 9/11

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## WEAPON DATA

### Gas Gun

Class: Projectile  
Mode: Standard  
Damage: 1d10+8  
Range Penalty: -2 per hex  
Fire Control: +2/+2/+1  
Intercept Rating: -1 (Ballistic)  
Rate of Fire: 1 per turn

### Shatter Gun

Class: Projectile  
Mode: Standard  
Damage: 1d3, 1d10 times  
Range Penalty: -4 per hex  
Fire Control: +0/+0/+1  
Intercept Rating: -1 (-3 Ballistic)  
Rate of Fire: 1 per turn

## Shatter Gun Ammunition

Shatter Gun #6

■■■■ ■■■■  
■■■■ ■■■■

Shatter Gun #7

■■■■ ■■■■  
■■■■ ■■■■

## Gas Gun Ammunition

Gas Gun #1

■■■■ ■■■■  
■■■■ ■■■■

Gas Gun #2

■■■■ ■■■■  
■■■■ ■■■■

Gas Gun #3

■■■■ ■■■■  
■■■■ ■■■■

## ICON RECOGNITION

Thruuster

C & C

Sensors

Engine

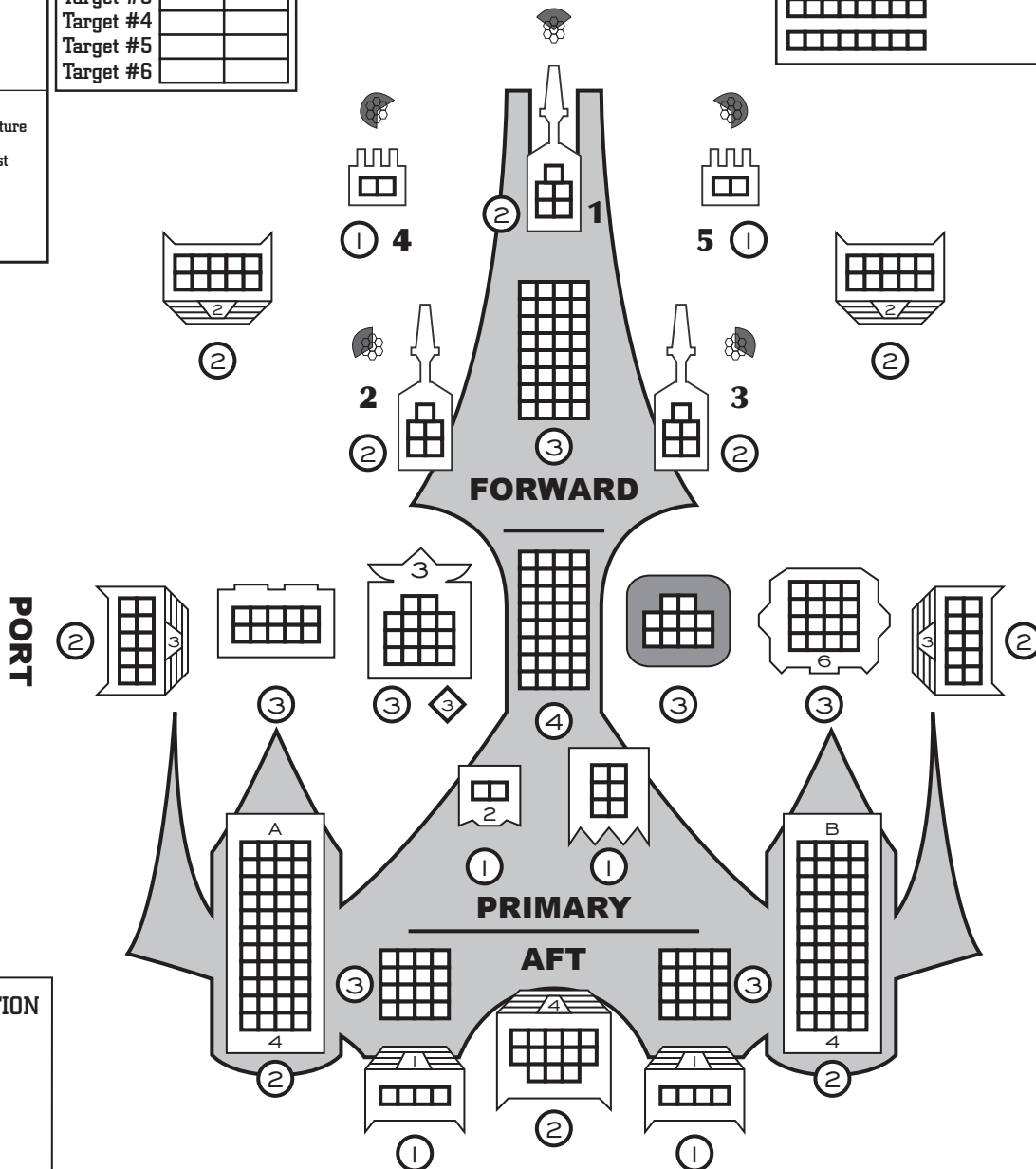
Reactor

Hangar

Catapult

Gas Gun

Shatter Gun



STARBOARD