

Ouster Swarm Gloomwing Warbeast

SPECS

Class: Medium Ship
In Service: 2201
Point Value: 385
Ramming Factor: 50
Jump Delay: 5 turns

MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2 Thrust
Roll Cost: 2 Thrust

COMBAT STATS

Fwd/Aft Defense: 12(10)
Stb/Port Defense: 13(11)
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +13

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	3	3	4	4	5	5	6	6
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

WEAPON DATA

Standard Particle Beam
Class: Particle
Mode: Standard
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2
Rate of Fire: 1 per turn

Medium Hellwhip
Class: Plasma/Laser
Modes: R (8), S
Damage: 2d10 + 10
Range Penalty: -1/2 hexes
Fire Control: +3/+1/-3
Intercept Rating: N/A
Rate of Fire: 1 per 2 turns

Ouster Shield
Subtract one from incoming chance to hit and any damage scored through arc. Shields are additive, and can tractor, push, or turn other vessels, see notes..

FORWARD HITS

1-6: Retro Thrust
7-8: Particle Beam
9-11: Hellwhip
12-13: Ouster Shield
14-18: Structure
19-20: PRIMARY Hit

AFT HITS

1-5: Main Thrust
6-8: Particle Beam
9-10: Ouster Shield
11-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-7: Port/Stb Thrust
8-11: Hawking Drive
12-13: Sensors
14-16: Engine
17: Self Repair
18-19: Reactor
20: C & C

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

SPECIAL NOTES

Agile Ship

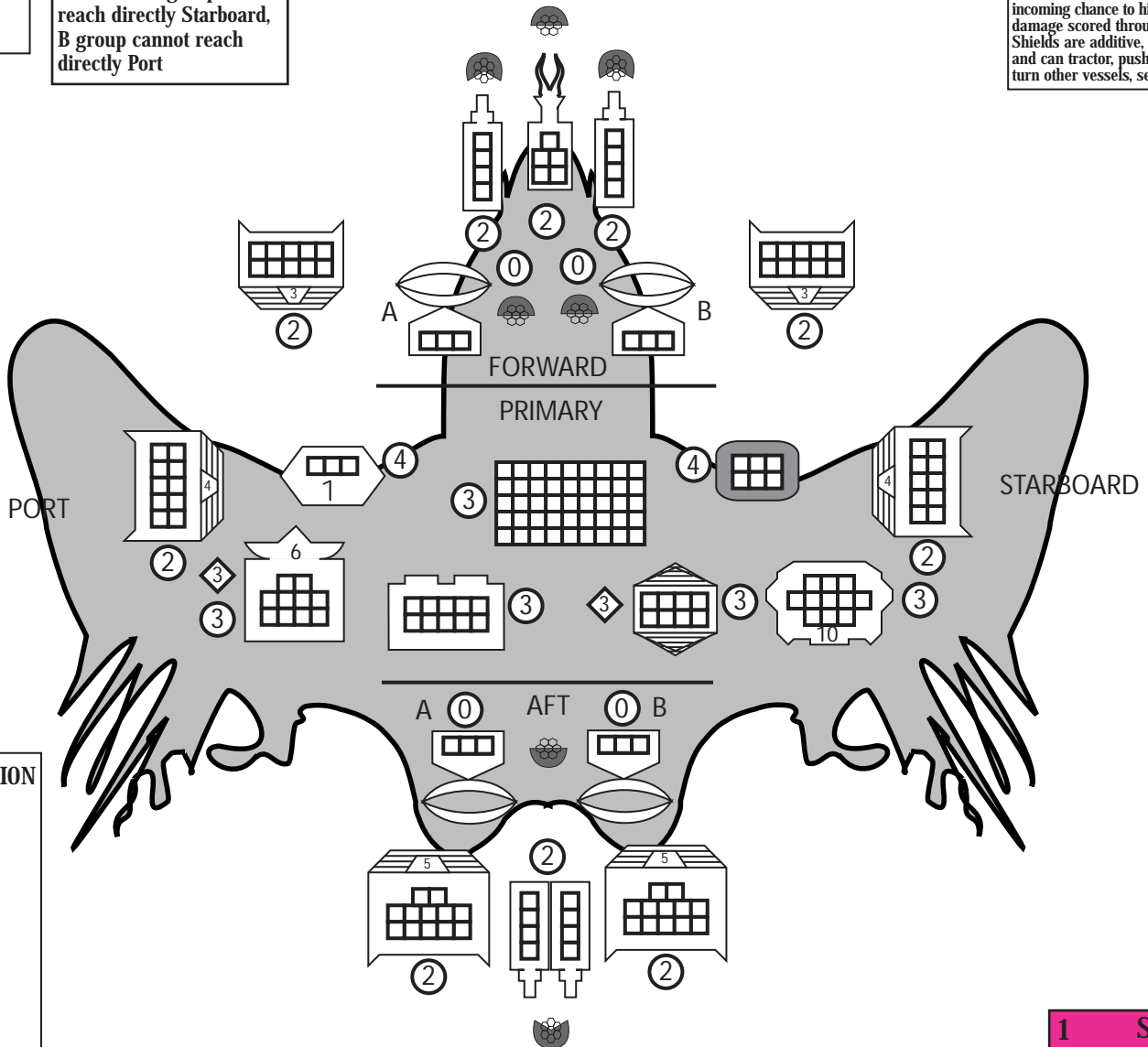
Atmospheric Capable

Living Ship

Shields in A group cannot

reach directly Starboard,

B group cannot reach directly Port



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- SBP
- Ouster Shield
- Self Repair
- Medium Hellwhip

