

# KH Jakleth-Class Fighters

## SPECS

Class: Medium Ftrs  
In Service: 1753  
Point Value: 3 each  
Ramming Factor: 9  
Jinking Limit: 8 Lvl's

Version 1.0: 2E/Fate's Turning

## MANEUVERING

Turn Cost: 1/3 Speed  
Turn Delay: 0  
Accel/Decel Cost: 1 Thrust  
Pivot Cost: 1 Thrust  
Roll Cost: 1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 8  
Sth/Port Defense: 9  
Free Thrust: 4  
Offensive Bonus: +1  
Initiative Bonus: +18

## Flight Level Combat

5 or more above = 0 Hit  
3-4 above = 1/6 Hit  
1-2 above = 1/3 Hit  
0-2 below = 1/2 Hit  
3-4 below = 2/3 Hit  
5-6 below = 5/6 Hit  
7 or more below = All Hit



## ARMOR



Flight #1

	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Dropped Out	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Ftr Destroyed	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Initiative	<div></div>					
Speed	<div></div>					
Thrust Used	<div></div>					
Jinking	<div></div>					
Notes	<div></div>					
Cannon Rounds:	<div></div>					
Munitions:	<div></div>					

Flight #2

	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Dropped Out	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Ftr Destroyed	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Initiative	<div></div>					
Speed	<div></div>					
Thrust Used	<div></div>					
Jinking	<div></div>					
Notes	<div></div>					
Cannon Rounds:	<div></div>					
Munitions:	<div></div>					

Flight #3

	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
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Dropped Out	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Ftr Destroyed	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Initiative	<div></div>					
Speed	<div></div>					
Thrust Used	<div></div>					
Jinking	<div></div>					
Notes	<div></div>					
Cannon Rounds:	<div></div>					
Munitions:	<div></div>					

Flight #5

	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Dropped Out	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Ftr Destroyed	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Initiative	<div></div>					
Speed	<div></div>					
Thrust Used	<div></div>					
Jinking	<div></div>					
Notes	<div></div>					
Cannon Rounds:	<div></div>					
Munitions:	<div></div>					

Flight #4

	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Dropped Out	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Ftr Destroyed	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Initiative	<div></div>					
Speed	<div></div>					
Thrust Used	<div></div>					
Jinking	<div></div>					
Notes	<div></div>					
Cannon Rounds:	<div></div>					
Munitions:	<div></div>					

Flight #6

	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Dropped Out	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Ftr Destroyed	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>	<div></div>
Initiative	<div></div>					
Speed	<div></div>					
Thrust Used	<div></div>					
Jinking	<div></div>					
Notes	<div></div>					
Cannon Rounds:	<div></div>					
Munitions:	<div></div>					

## YYYY Refit

*Type II Jakleth Class Fighter*  
Point Value: 3 each  
Faction: Savaste Empire  
Availability Rating: Common  
1. May carry up to 2 Torps as below. Turn cost is 1/2 while any torpedoes are unfired.

## Torpedoes

Cost: 3 each  
Class: Ballistic  
Damage: 5  
Launch Range: 6 hexes  
Maximum Range: 18 hexes  
Fire Control: +1/+0/-  
Intercept Rating: n/a  
Note: No inherent OEW

## YYYY Refit

*Type IV Jakleth Class Fighter*  
Point Value: 4 each  
Faction: Bastion of Etoilae  
Availability Rating: Uncommon  
1. Increase thrust to 6, may not carry ballistics. If any one manoeuvre exceeds 4 thrust, 10% chance per thrust above limit that damage will result. Damage is 1d10 matter to one random fighter.

## YYYY Refit

*Type V Jakleth Class Fighter*  
Point Value: 4 each  
Faction: Bastion of Etoilae  
Availability Rating: Uncommon  
1. Add one 20mm Cannon with facing rear with standard arc. Turret has 6 rounds of fire. May not carry ballistics.

## YYYY Refit

*Type III Jakleth Class Fighter*  
Point Value: 5 each  
Faction: Savaste Empire  
Availability Rating: Common  
1. Replace 20mm cannons with 30mm cannon as below. Reduce ammo to 4 rounds.

## 30mm Cannon

Number of Guns: 2 (linked)  
Class: Projectile  
Modes: Standard  
Damage: 1d3  
Range Penalty: -2 per hex  
Intercept Rating: -1  
Rate of Fire: 1 per turn

## YYYY Refit

*Type VI Jakleth Class Fighter*  
Point Value: 7 each  
Faction: Carrafore Federation  
Availability Rating: Uncommon  
1. Replace 20mm cannons with 30mm cannon as above. Reduce ammo to 4 rounds.  
2. Add one 35mm cannon as below. Carries 3 rounds of ammo. Fighter may not use ballistic weapons.

## 35mm Cannon

Number of Guns: 1  
Class: Projectile  
Modes: Standard  
Damage: 1d3+1  
Range Penalty: -2 per hex  
Intercept Rating: -1  
Rate of Fire: 1 per turn

## WEAPON DATA

### 20mm Cannon

Number of Guns: 2 (linked)  
Class: Projectile  
Modes: Standard  
Damage: 1d2  
Range Penalty: -3 per hex  
Intercept Rating: -2  
Rate of Fire: 1 per turn

### Swarm Missiles

Cost: 3 (for 3 missiles)  
Class: Ballistic  
Damage: 3  
Launch Range: 4 hexes  
Maximum Range: 12 hexes  
Fire Control: +0/+0/+1  
Intercept Rating: n/a  
Note: No inherent OEW

### Anti-Ship Bomb

Cost: 2 each  
Class: Slow Ballistic  
Damage: 5  
Launch Range: 5 hexes  
Maximum Range: 15 hexes  
Fire Control: +1/+0/-  
Intercept Rating: n/a  
Note: No inherent OEW

## SPECIAL NOTES

+1 Dropout Penalty  
Non-Atmospheric  
May carry one pod of three missiles or one bomb.  
Launch rate is one per turn.

## CLASS SPECS

Number in Class: 900+  
Manufacturer:

*BellaCon, Independent  
Conglomerate Yard, Subee  
Out of Service: 1786*