



Deep-Space Voyager Variant (Common)

Version 1: 2E/FS-CST

Name: _____

Counter: _____

FARSCAPE

WARS

Luxan Assault Piercer

SPECS

Class: Hvy Combat Vsl
In Service: unknown
Point Value: 900
Ramming Factor: 140
Hatch Delay: 23 Turns

MANEUVERING

Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 10
Treb/Ham Defense: 14
Engine Efficiency: 2/1
Extra Power: +8
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

WEAPON DATA

Grappling Ram

Attaches ship to the target so boarding parties can be deposited. Inflicts 1 point of matter damage per difference in speed per ram if grappling attempt succeeds.

Kkore Cannon

Class: Gravitic
Modes: Standard, Piercing
Damage: 1d10+5
+2 Power: 2d10+10
+4 Power: 3d10+15
Range Penalty: -2 per 3 hexes
Fire Control: +5/+3/-2
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns

Qualta Rake

Class: Plasma
Modes: Standard
Damage: 1d10+4 -1 per 3 hexes
Range Penalty: -2 per hex
Fire Control: +4/+5/+6
Intercept Rating: -2
Rate of Fire: 2 per turn

FORWARD HITS

1-3: Retro Thrust
4-6: Grappling Ram
7-8: Kkore Cannon
9-10: Qualta Rake
11: Docking Web
12-18: Ham/Treb Struct
19-20: PRIMARY Hit

AFT HITS

1-6: Main Thrust
7-8: Qualta Rake
9-18: Aft Struct
19-20: PRIMARY Hit

PRIMARY HITS

1-6: Primary Structure
7-8: Qualta Rake
9-10: Treb/Ham Thrust
11: Quarters
12-13: Sensors
14-15: Engine
16-17: Hanger
18-19: Reactor
20: C & C

SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

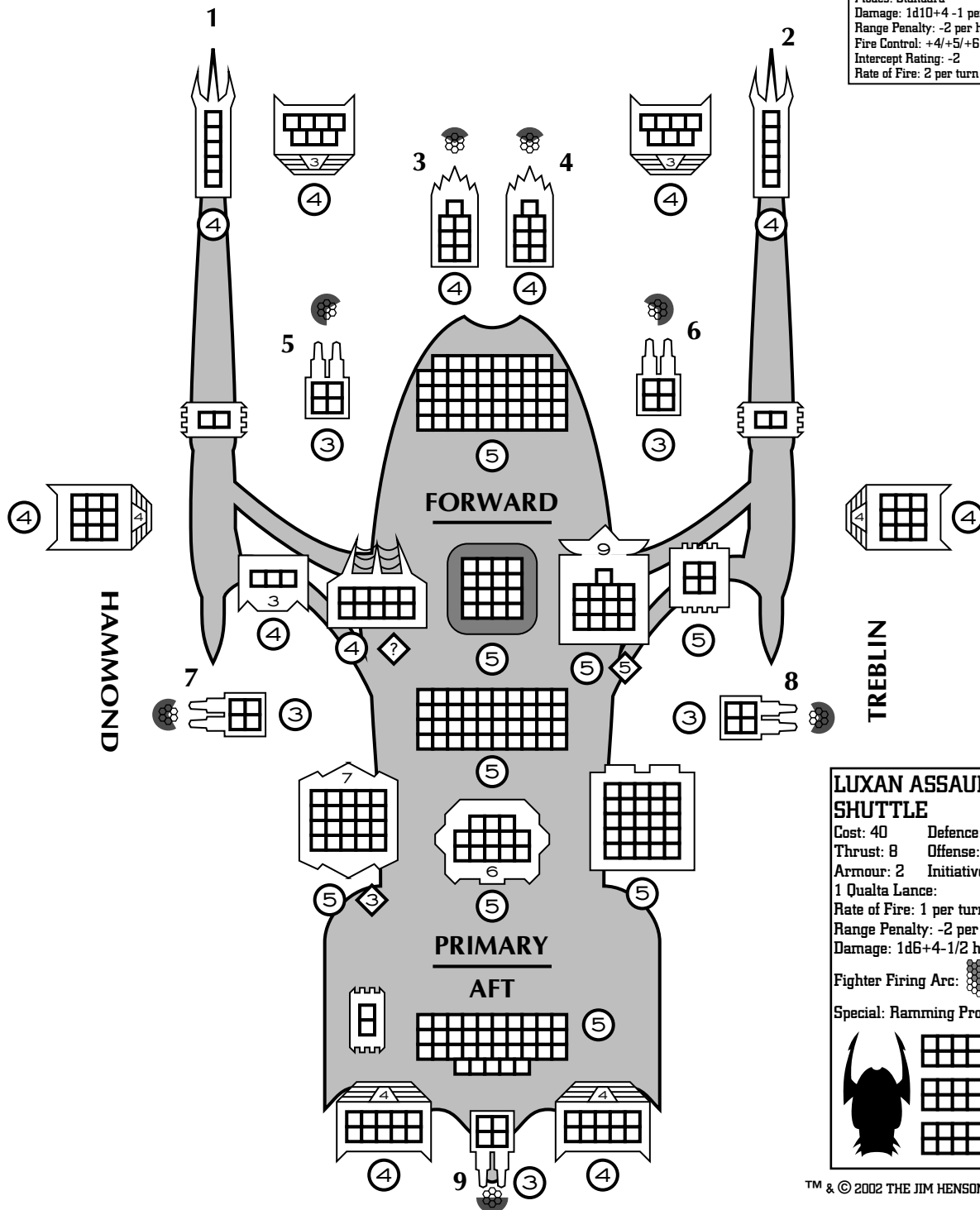
Target #5

Target #6

HANGER

0 Fighters

3 Assault Shuttles



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Hatch Drive
- Reactor
- Hanger
- Bulkhead
- Docking Web
- Grappling Ram
- Kkore Cannon
- Qualta Rake
- Marine Barracks

LUXAN ASSAULT SHUTTLE

Cost: 40 Defence: 8/8
Thrust: 8 Offense: +3
Armour: 2 Initiative: +9
1 Qualta Lance:
Rate of Fire: 1 per turn
Range Penalty: -2 per hex
Damage: 1d6+4-1/2 hexes

Fighter Firing Arc:

Special: Ramming Prow

