

# Sshel'ath Krarask Escort Carrier

## SPECS

Class: Capital Ship  
In Service: 1988  
Point Value: 830  
Ramming Factor: 240  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 1 x Speed  
Turn Delay: 1/2 Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 3+3 Thrust

## COMBAT STATS

Fwd/Aft Defense: 15  
Stb/Port Defense: 17  
Engine Efficiency: 4/1  
Extra Power: 0  
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

## HANGAR

30 Medium Fighters  
2 Shuttles: Thrust: 4  
Armor: 1 Defense: 9/14

## WEAPON DATA

### EM Torpedo

Class: Ballistic + EM  
Modes: Flash  
Damage: 2d10  
Range Penalty: -1 per hex after 20 hexes  
Fire Control: +3/+1/-6  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns  
Special: Ignores armor; deactivates power-using systems; +4 to criticals; +2 to fighter dropout rolls.

### Gatling Laser

Class: Laser  
Modes: Pulse  
Damage: 1d10+4 1d3 times  
Max Pulses: 5  
Grouping Range: +1 per 4  
Range Penalty: -1 per hex  
Fire Control: +2/+1/+1  
Int Rating: -2 (vs. ballistics)  
Rate of Fire: 1 per 2 turns

### Point Defense Laser Mk-II

Class: Laser  
Modes: Standard  
Damage: 1d10+1  
Range Penalty: -1 per hex  
Fire Control: +0/+0/+4  
Int Rating: -1 (-3 vs. ballistics)  
Rate of Fire: 1 per turn

### Heavy Gatling Laser

Class: Laser  
Modes: Pulse  
Damage: 2d10+5 1d3 times  
Max Pulses: 4  
Grouping Range: +1 per 4  
Range Penalty: -1 per 2 hexes  
Fire Control: +3/+2/+0  
Int Rating: -2 (vs. ballistics)  
Rate of Fire: 1 per 2 turns

FORWARD HITS	
1-3:	Retro Thrust
4-7:	EM Torpedo
8-10:	Point Defense Laser
11-18:	Forward Structure
19-20:	PRIMARY Hit
SIDE HITS	
1-4:	Port/Stb Thrust
5-7:	Gatling Laser
8-18:	Port/Stb Structure
19-20:	PRIMARY Hit
AFT HITS	
1-8:	Main Thrust
9-11:	Gatling Laser
12-18:	Aft Structure
19-20:	PRIMARY Hit
PRIMARY HITS	
1-9:	Primary Structure
10-12:	Sensors
13-15:	Engine
16-18:	Hangar
19:	Reactor
20:	C&C

## SPECIAL NOTES

+2 Speed to Fighters  
Launched from Carrier

## SENSOR DATA

Defensive EW

Target #1

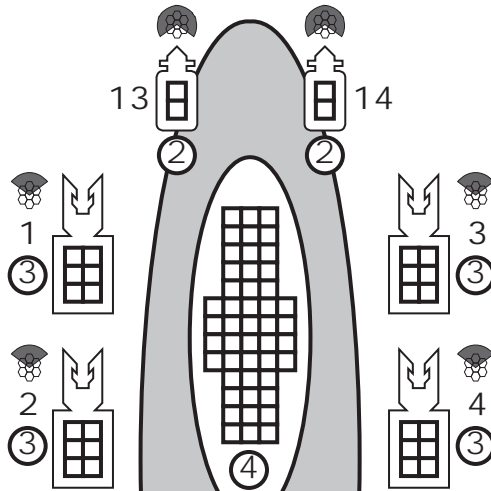
Target #2

Target #3

Target #4

Target #5

Target #6



FORWARD

## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- EM Torpedo
- Gatling Laser
- Point Defense Laser Mk-II
- Heavy Gatling Laser

## 2007 Refit

Point Value: 900

1. Replace each pair of Gatling Lasers with a single Heavy Gatling Laser.

