

# Unsheathed Claw Gabrak Long Range Transport

## SPECS

Class: Hvy Combat Vsl  
In Service: 1834  
Point Value: 160  
Ramming Factor: 120  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 1 x Speed  
Turn Delay: 1 x Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 15  
Stb/Port Defense: 15  
Engine Efficiency: 2/1  
Extra Power: 0  
Initiative Bonus: +6

## WEAPON DATA

**Light Plasma Cannon**  
Class: Plasma  
Modes: Standard  
Dmg: 2d10+2 (-1 per 2 hexes)  
Range Penalty: -1 per hex  
Fire Control: +3/+1/-5  
Intercept Rating: n/a  
Rate of Fire: 1 per 2 turns

## Plasma Web

Class: Plasma  
Modes: Standard  
Dmg: 1d6+2 (antifighter mode)  
Range Penalty: n/a  
Fire Control: n/a  
Intercept Rating: -2  
Rate of Fire: 1 per turn

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

## FORWARD HITS

1-4: Retro Thrust  
5-6: Lt Plasma Cannon  
7: Plasma Web  
8: Plasma Battery  
9-12: Cargo  
13-18: Forward Structure  
19-20: PRIMARY Hit

## AFT HITS

1-6: Main Thrust  
7-18: Aft Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-8: Primary Structure  
9-10: Port/Stb Thrust  
11-12: Sensors  
13-15: Hangar  
16-17: Engine  
18-19: Reactor  
20: C&C

## SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

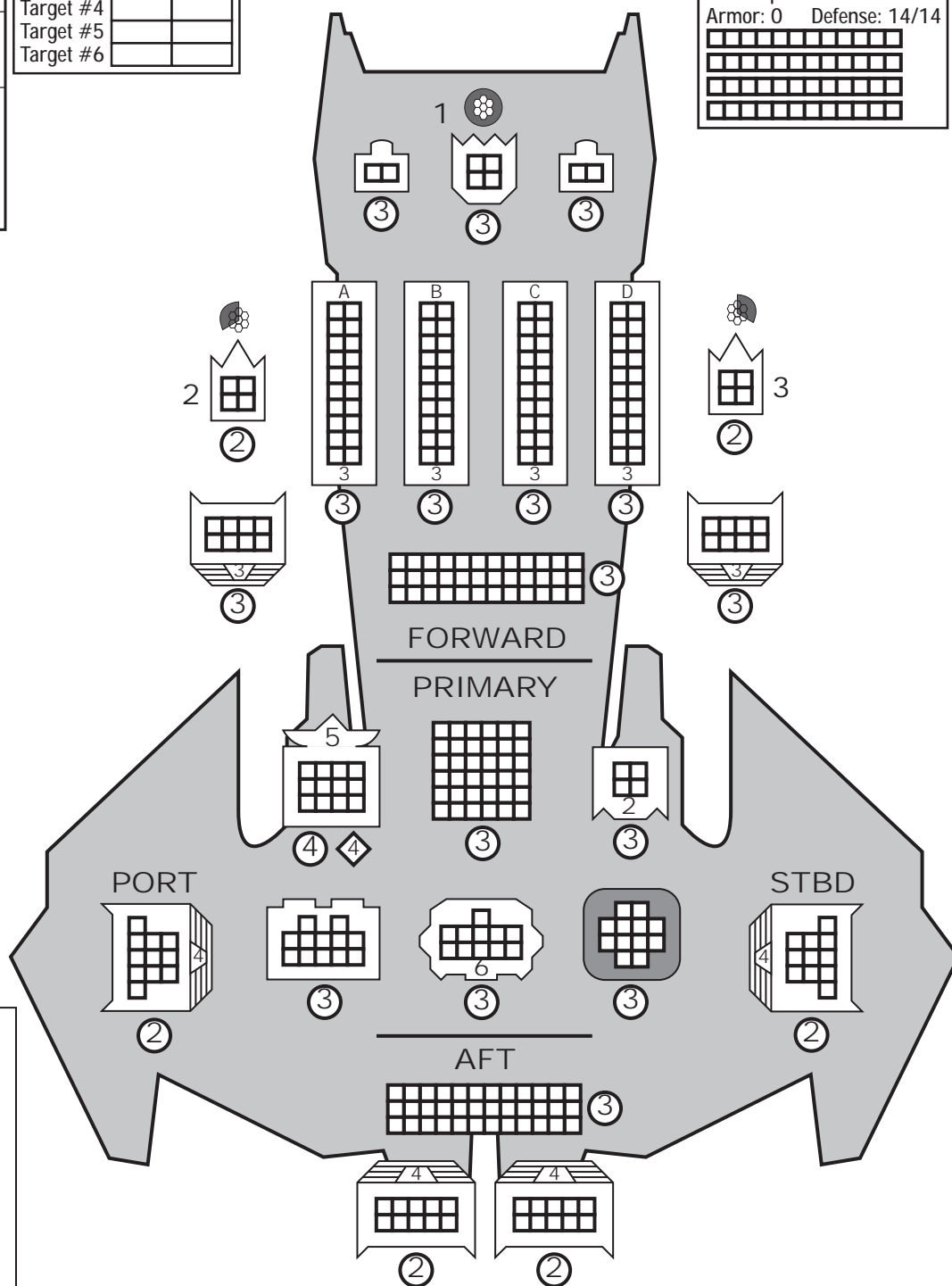
Target #4

Target #5

Target #6

## HANGAR

0 Fighters  
4 Cargo Shuttles:  
No Weapons Thrust: 3  
Armor: 0 Defense: 14/14



## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Lt Plasma Cannon
- Plasma Web
- Plasma Battery