

Landsraad Veritas Scout Tender

SPECS

Class: Medium Ship
In Service: 9525
Point Value: 275
Ramming Factor: 60
Jump Delay: N/A

MANEUVERING

Turn Cost: 1/2 Speed
Turn Delay: 1/2 Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 1+1 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 12
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +10

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

WEAPON DATA

Vulcan Railgun

Class: Matter
Modes: Standard
Damage: 1d6+5
Range Penalty: -2 per 3 hexes
Fire Control: +2/+2/+2
Intercept Rating: -2 (Ballistic)
Rate of Fire: 1 per turn

Double Chaingun

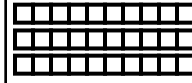
Class: Explosive
Mode: Standard
Damage: 1d6+2
Range Penalty: -2 per hex
Fire Control: +1/+2/+3
Intercept Rating: -1 (ballistic only)
Rate of Fire: 2 per turn

Class-D Missile Rack

Class: Ballistic
Missiles: 20
Range Penalty: None
Fire Control: +3/+3/+3
Rate of Fire: 1 per turn
Special: Fires only missiles of types A, C, I, or Z.
Rate of Fire: 1 per turn

HANGAR

3 Fighters
3 Shuttles: Thrust: 3
Armor: 1 Defense: 8/10



FORWARD HITS
1-5: Retro Thrust
6-8: Dual Chaingun
8-9: Class-D Missile
10-16: Structure
17-20: PRIMARY Hit

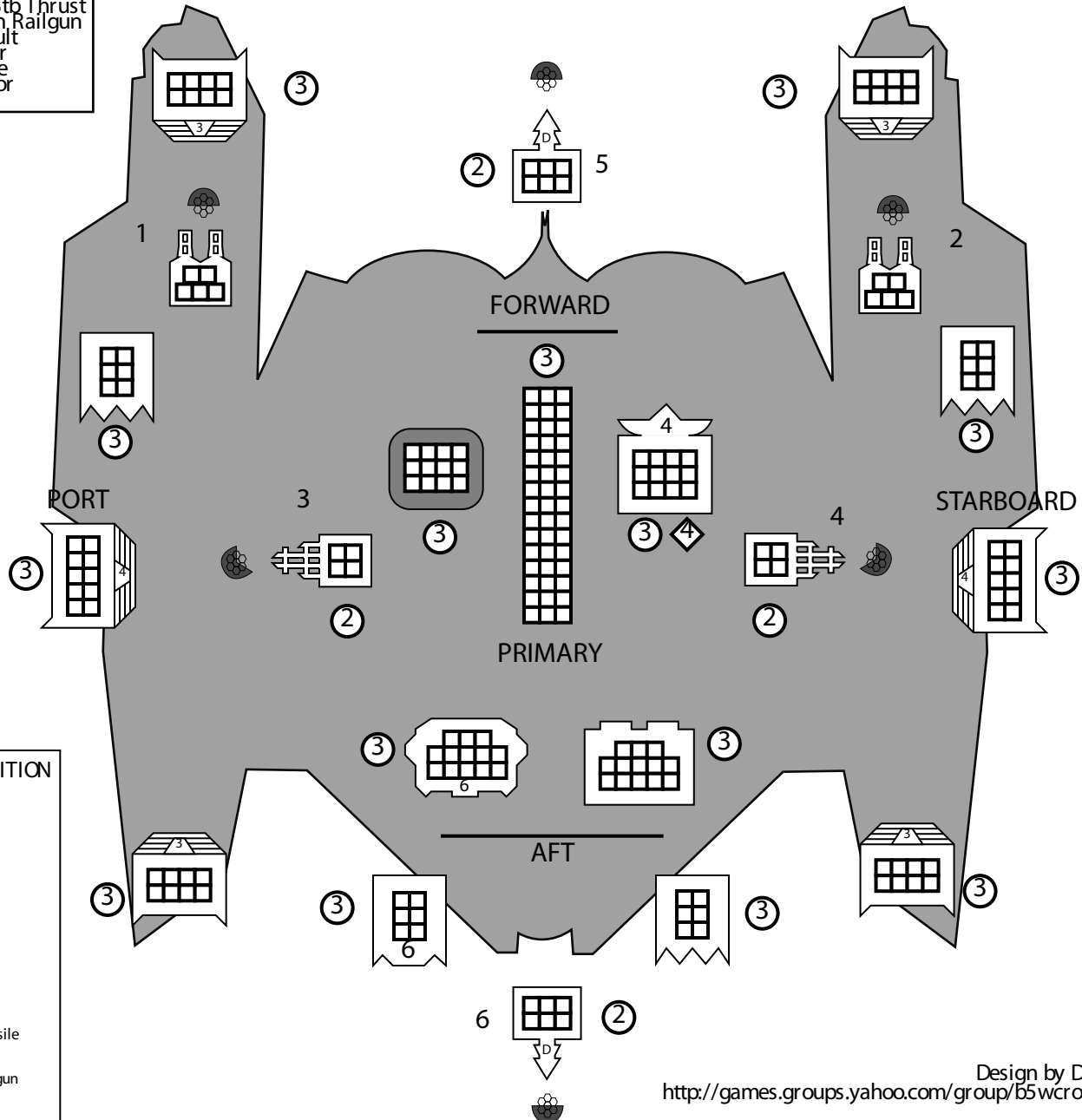
AFT HITS
1-5: Main Thrust
6-7: Class-D Missile
8-9: Catapult
10-11: Hangar
12-16: Structure
17-20: PRIMARY Hit

PRIMARY HITS
1-7: Port/Stb Thrust
8-9: Vulcan Railgun
10-12: Catapult
13-14: Sensor
15-16: Engine
17-18: Reactor
19-20: C & C

SENSOR DATA

Defensive EW

Target #	1	2	3	4	5	6
Target # 1						
Target # 2						
Target # 3						
Target # 4						
Target # 5						
Target # 6						



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Catapult
- Type-D Missile
- Vulcan Railgun
- Dual Chaingun

