



## House Ordos Taqwa Missile Fighters

### SPECS

Class: Light Fighters  
In Service: 2105  
Point Value: 37 each  
Ramming Factor: 14  
Jinking Limit: 10 Lvl's

### MANEUVERING

Turn Cost: 1/3 Speed  
Turn Delay: 0  
Accel/Decel Cost: 1 Thrust  
Pivot Cost: 1 Thrust  
Roll Cost: 1 Thrust

### COMBAT STATS

Fwd/Aft Defense: 6  
Stb/Port Defense: 6  
Free Thrust: 12  
Offensive Bonus: +4  
Initiative Bonus: +18

### WEAPON DATA

Ultralight Vulcan Railgun  
Type: Matter  
Number of Guns: 2 (Linked)  
Damage: 5  
Range Penalty: -2 per hex  
Fire Control: n/a  
Rate of Fire: Once per turn

### SPECIAL NOTES

Ordos Taqwa missile fighters may carry Basic missiles, Type FH heavy fighter, Type FL long range fighter, and Type FD drop out fighter missile versions



### Flight Level Combat

5 or more above = 0 Hit  
3-4 above = 1/6 Hit  
1-2 above = 1/3 Hit  
0-2 below = 1/2 Hit  
3-4 below = 2/3 Hit  
5-6 below = 5/6 Hit  
7 or more below = All Hit

Fighter: Missile  
Class: Ballistic  
Damage: 10  
Range Penalty: None  
Max Range: 10 hexes  
Fire Control: n/a  
Rate of Fire: 2 per turn  
Ammunition: Max 6/fighter  
Cost: 8 points each

Flight #1

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out

Ftr Destroyed

Initiative	Speed	Thrust Use	Jinking	Notes

Flight #2

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out

Ftr Destroyed

Initiative	Speed	Thrust Use	Jinking	Notes

Flight #3

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out

Ftr Destroyed

Initiative	Speed	Thrust Use	Jinking	Notes

Flight #4

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out

Ftr Destroyed

Initiative	Speed	Thrust Use	Jinking	Notes

Flight #5

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out

Ftr Destroyed

Initiative	Speed	Thrust Use	Jinking	Notes

Flight #6

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out

Ftr Destroyed

Initiative	Speed	Thrust Use	Jinking	Notes

Flight #7

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out

Ftr Destroyed

Initiative	Speed	Thrust Use	Jinking	Notes

Flight #8

Ftr #1 Ftr #2 Ftr #3 Ftr #4 Ftr #5 Ftr #6

Dropped Out

Ftr Destroyed

Initiative	Speed	Thrust Use	Jinking	Notes