

EDD Medium Hangar Facility (2)

SPECS

Class: OSAT
In Service: 2370
Point Value: 225 each
Ramming Factor: 20
Jump Delay: N/A

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 12
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: +12



WEAPON DATA

Plasma Incinerator

Class: Ballistic/Plasma
Mode: Flash
Damage: 32/16/6
Range Penalty: None
Max Range: 40 hexes
Fire Control: n/a
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns
Special: Targeted on a hex, not a unit. Damage between slashes is scored on target hex, then 1 and 2 hexes away. Armor is halved per Plasma class. See rules.

Dual Pulsar Turret

Class: Particle
Modes: Standard
Damage: 1d10+3
Range Penalty: -1 per hex
Fire Control: +3/+3/+3
Intercept Rating: -1
Rate of Fire: 2 per turn

Plasma Web

Class: Plasma
Modes: Standard
Dmg: 1d6+2 (antifighter mode)
Range Penalty: n/a
Fire Control: n/a
Intercept Rating: -2
Rate of Fire: 1 per turn

PRIMARY HITS

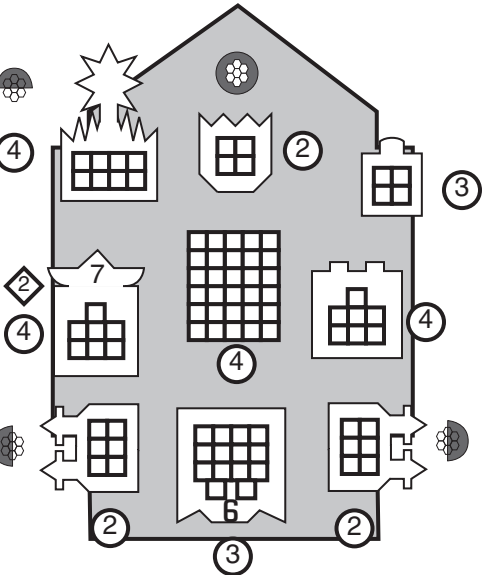
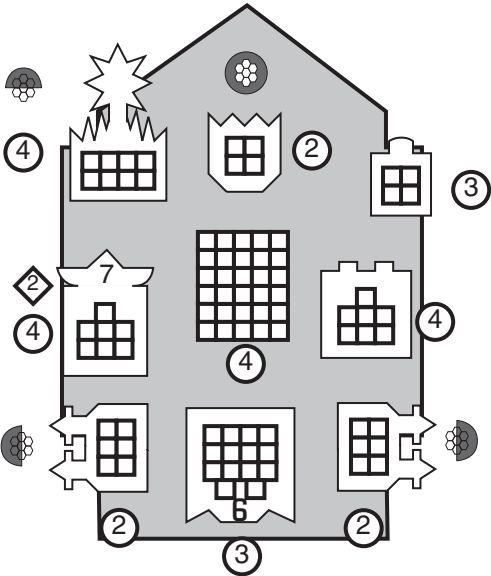
1-8: Primary Struct
9-10: Hangar
11-12: Plasma Incinerator
13-14: Dual Pulse Turret
16-17: Sensors
17-18: Reactor
19: Plasma Wdb
20: Plasma Battery

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR

12 Fighters 2
Shuttles Thrust:4
Armor: 0 Def: 8/10



ICON RECOGNITION

- Hangar
- Sensors
- Reactor
- Plasma Incinerator
- Plasma Web
- Plasma Battery
- Dual Pulsar Turret