

# Kylon Felar Drop Ship

## SPECS

Class: Medium Ship  
In Service: 2068  
Point Value: 275  
Ramming Factor: 50  
Jump Delay: N/A

## MANEUVERING

Turn Cost: 1/2 Speed  
Turn Delay: 1/2 Speed  
Accel/Decel Cost: 2 Thrust  
Pivot Cost: 1+1 Thrust  
Roll Cost: 1+1 Thrust

## COMBAT STATS

Fwd/Aft Defense: 12  
Stb/Port Defense: 13  
Engine Efficiency: 3/1  
Power Shortage: +0  
Initiative Bonus: +12

## WEAPON DATA

### Particle Bolter

Class: Particle  
Mode: Standard  
Damage: 10  
Range Penalty: -2 per hex  
Fire Control: +3/+3/+5  
Intercept Rating: -2  
Rate of Fire: 1 per turn

## FORWARD HITS

1-4: Retro Thrust  
5-7: Particle Bolter  
8-18: Structure  
19-20: PRIMARY Hit

## AFT HITS

1-4: Main Thrust  
5-7: Particle Bolter  
8-18: Structure  
19-20: PRIMARY Hit

## PRIMARY HITS

1-8: Port/Stb Thrust  
9-11: Sensors  
12-13: Hangar  
14-16: Engine  
17-18: Reactor  
19-20: C&C

## SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

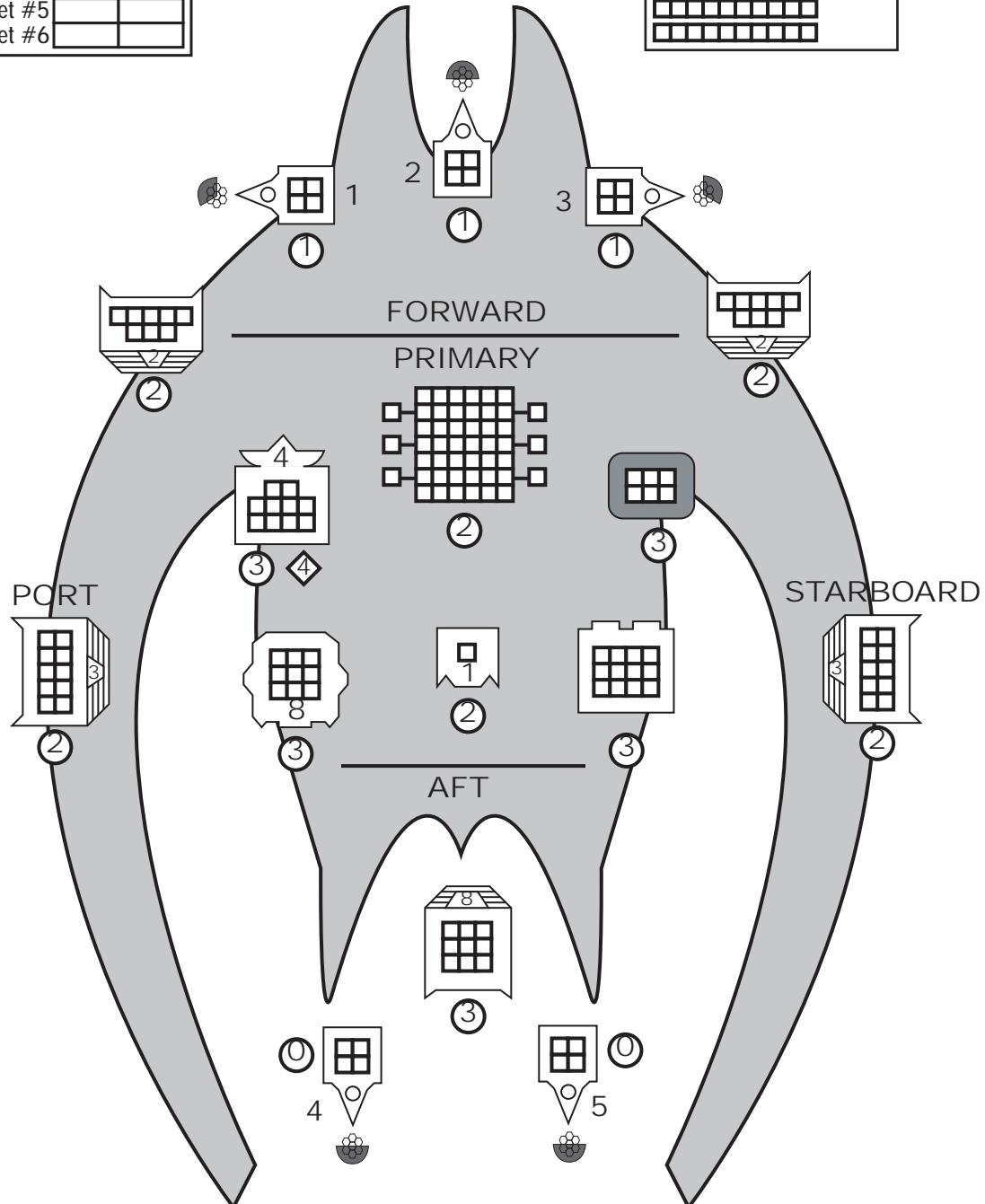
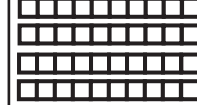
Target #6

## HANGAR

0 Fighters (6 External)

4 Shuttles: Thrust: 5

Armor: 0 Defense: 10/10



## ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Particle Bolter
- Ext. Fighter Rail