



Name:

Counter:

# CYLON BASE STAR

## SPECS

Class: Capital Ship  
In Service: Unknown  
Point Value: 2300  
Ramming Factor: 630  
FTL Delay: 24 Turns

## MANEUVERING

Turn Cost: 2 x Speed  
Turn Delay: 2 x Speed  
Accel/Decel Cost: 5 Thrust  
Pivot Cost: 0+0 Thrust  
Roll Cost: n/a

## COMBAT STATS

Fwd/Aft Defense: 17  
Stb/Port Defense: 17  
Engine Efficiency: 4/1  
Extra Power: 0  
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
Turn Cost	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32
Turn Delay	2	4	6	8	10	12	14	16	18	20	22	24	26	28	30	32

OUTER HANGARS  
30 Fighters

## SECTION HITS

1-3: Thruster  
4-6: Any Weapon  
7: Heavy Weapon  
8-13: Hangar  
14-18: Structure  
19-20: Primary Hit

## PRIMARY HITS

1-8: Primary Struct  
9-10: Weapon  
11-12: Sensors  
13-14: Engine  
15-17: FTL Drive  
18-19: Reactor  
20: C&C

## SENSOR DATA

Defensive EW

Target #1

Target #2

Target #3

Target #4

Target #5

Target #6

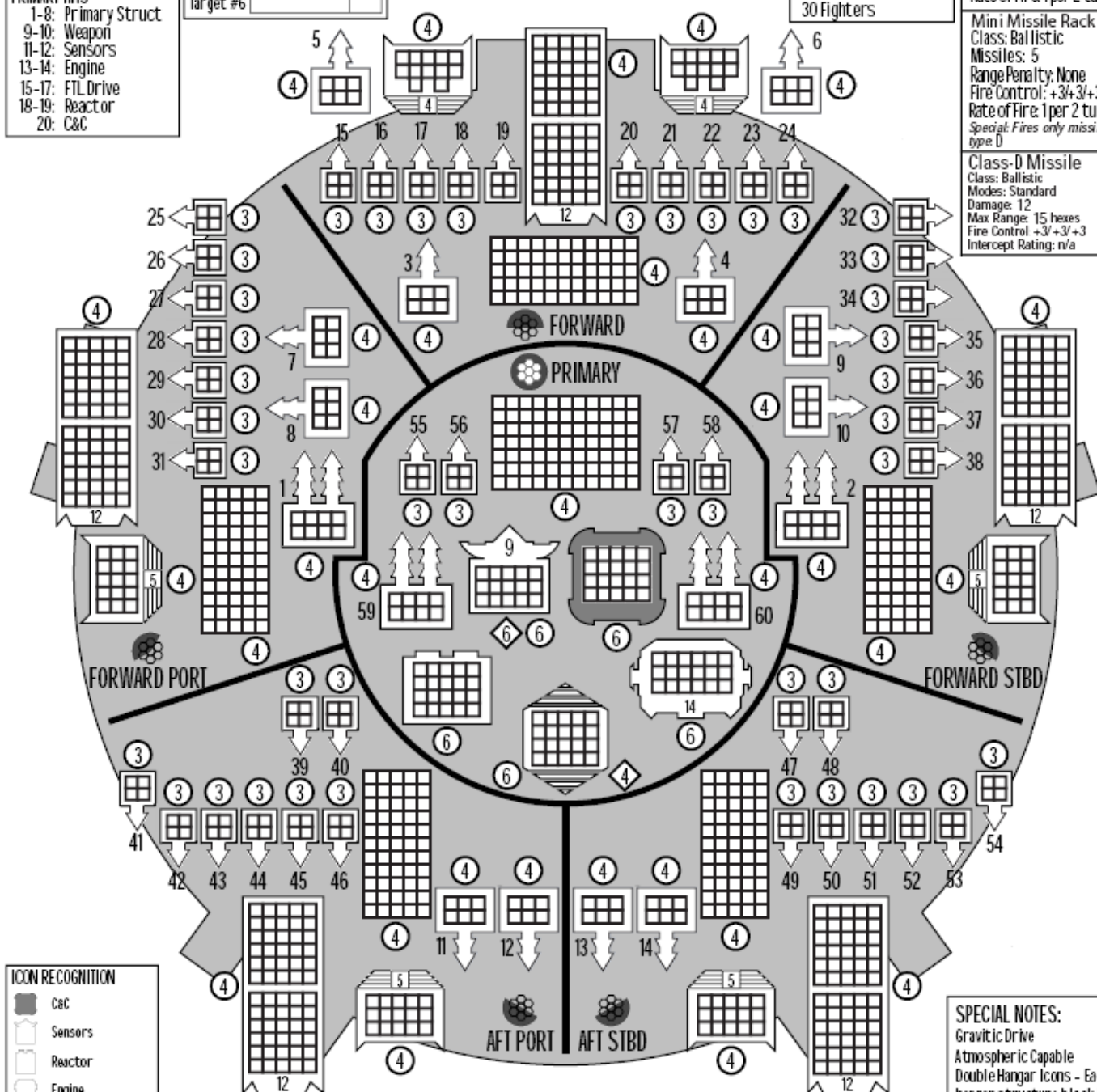
## WEAPON DATA

Class LH Missile Rack  
Class: Ballistic  
Mode: Standard  
Missiles: 20  
Range Penalty: None (+10 Hexes)  
Fire Control: +4/+4/+4  
Rate of Fire: 1 per turn

Class S0 Missile Rack  
Class: Ballistic  
Missiles: 12  
Range Penalty: None  
Fire Control: +24-2/+2  
Rate of Fire: 1 per 2 turns

Mini Missile Rack  
Class: Ballistic  
Missiles: 5  
Range Penalty: None  
Fire Control: +3/+3/+3  
Rate of Fire: 1 per 2 turns  
Special: Fires only missiles of type D

Class D Missile  
Class: Ballistic  
Modes: Standard  
Damage: 12  
Max Range: 15 hexes  
Fire Control: +3/+3/+3  
Intercept Rating: n/a



## ICON RECOGNITION

- C&C
- Sensors
- Reactor
- Engine
- Hangar
- Jump Engine
- Thruster

## SPECIAL NOTES:

Gravitic Drive  
Atmospheric Capable  
Double Hangar Icons - Each hangar structure block is treated as a separate hangar

SCS by Knave1