

Orieni Resolute Military Freighter

SPECS

Class: Medium Ship
In Service: 1802
Point Value: 175
Ramming Value: 80
Jump Delay: N/A

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 15
Stb/Port Defense: 13
Engine Efficiency: 3/1
Extra Power: +0
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

Gatling Railgun

Class: Matter
Modes: Standard
Damage: 2d6
Range Penalty: -2 per hex
Fire Control: +0/+2/+4
Intercept Rating: -1 (Ballistic Only)
Rate of Fire: 1 per turn
RAPID Gatling RAILGUN
Rate of fire: 2 per turn

FORWARD HITS

1-5: Retro Thrust
6-7: Gatling Railgun
8-10: Cargo
11-17: Structure
18-20: PRIMARY Hit

AFT HITS

1-5: Main Thrust
6-7: Gatling Railgun
8-10: Cargo
11-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS

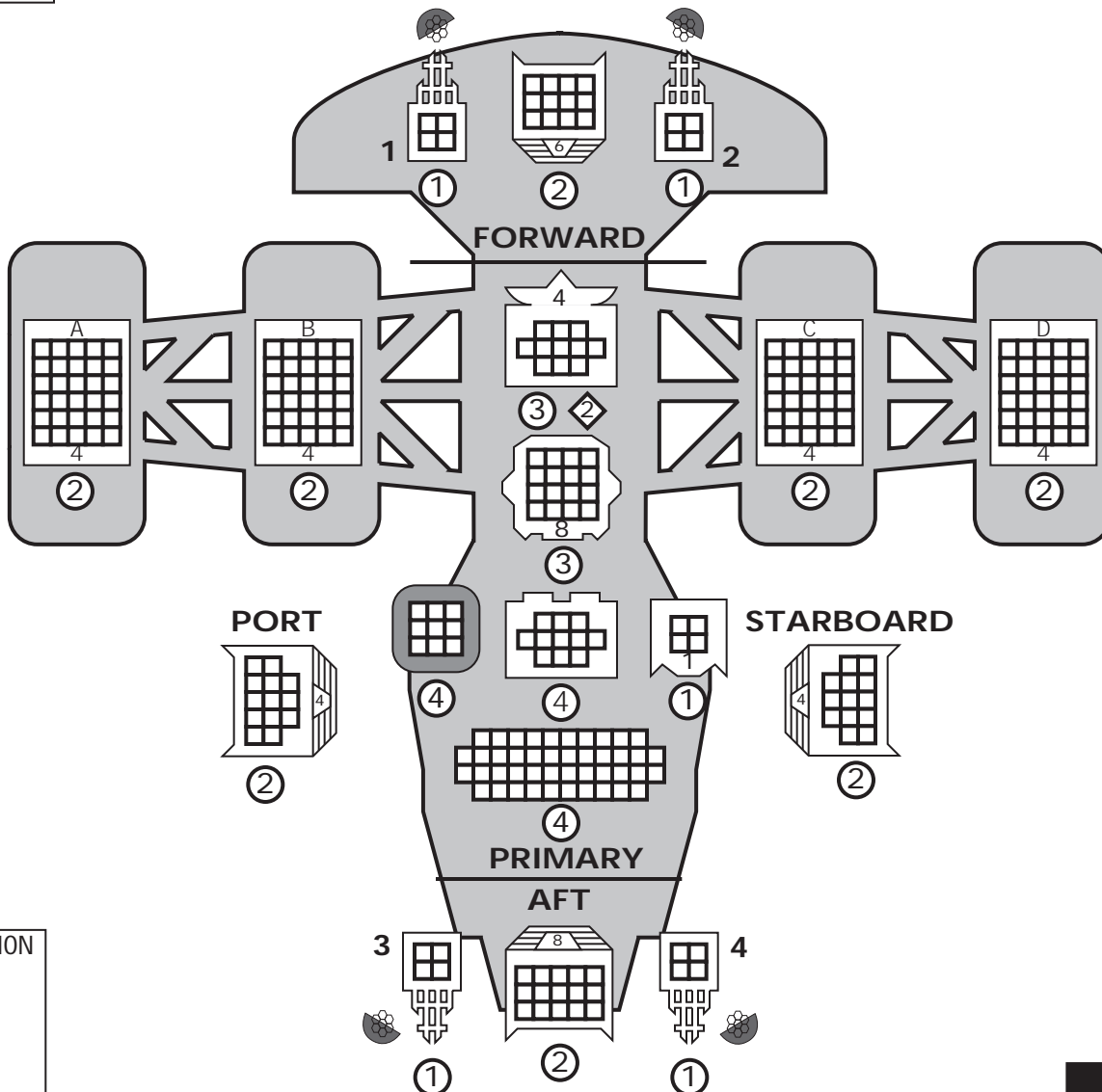
1-9: Port/Stb Thrust
10-12: Sensors
13-15: Engine
16-17: Hangar
18-19: Reactor
20: C & C

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

HANGAR

4 Cargo Shuttles
Unarmed Thrust: 3
Armor: 0 Defense: 12/12



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Cargo
- Gatling Railgun

2007 Refit

Point Value: 200
Rapid Gatling Railgun
Replace all Gatling railguns with rapid Gatling railguns. Armor and firing arcs remain unchanged.