

Orieni Penitent Station

SPECS

Class: Enormous Base
In Service: **2249**
Point Value: **2800**
Ramming Value: 710
Jump Delay: N/A

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 22
Stb/Port Defense: 22
Engine Efficiency: N/A
Extra Power: +0
Initiative Bonus: N/A

WEAPON DATA

War lance

Class: Laser
Modes: R, P
Damage: 5d10+15
Range Penalty: -1 per 2 hexes
Fire Control: +4/+3/-5
Intercept Rating: n/a
Rate of Fire: 1 per 4 turns

Heavy Gauss Rifle

Class: Matter
Modes: Standard
Damage: 3d10+18
Range Penalty: -1 per 3 hexes
Fire Control: +3/+3/-5
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Class-B Missile Rack

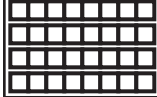
Class: Ballistic
Missiles: 60
Range Penalty: None (+10)
Fire Control: +3/+3/+3
Rate of Fire: 1 per turn

Improved Gatling Railgun

Class: Matter
Modes: Standard
Damage: 2d6+2
Range Penalty: -2 per hex
Fire Control: +3/+4/+6
Int. Rating: -1 (ballistic only)
Rate of Fire: 2 per turn

PRIMARY HANGARS

12 Lt. Fighters Each
2 Shuttles Each: Thrust:3
Armor: 0 Defense: 10/11



SECTION HANGARS

0 Fighters
6 Hunter-Killers Each

SENSOR DATA

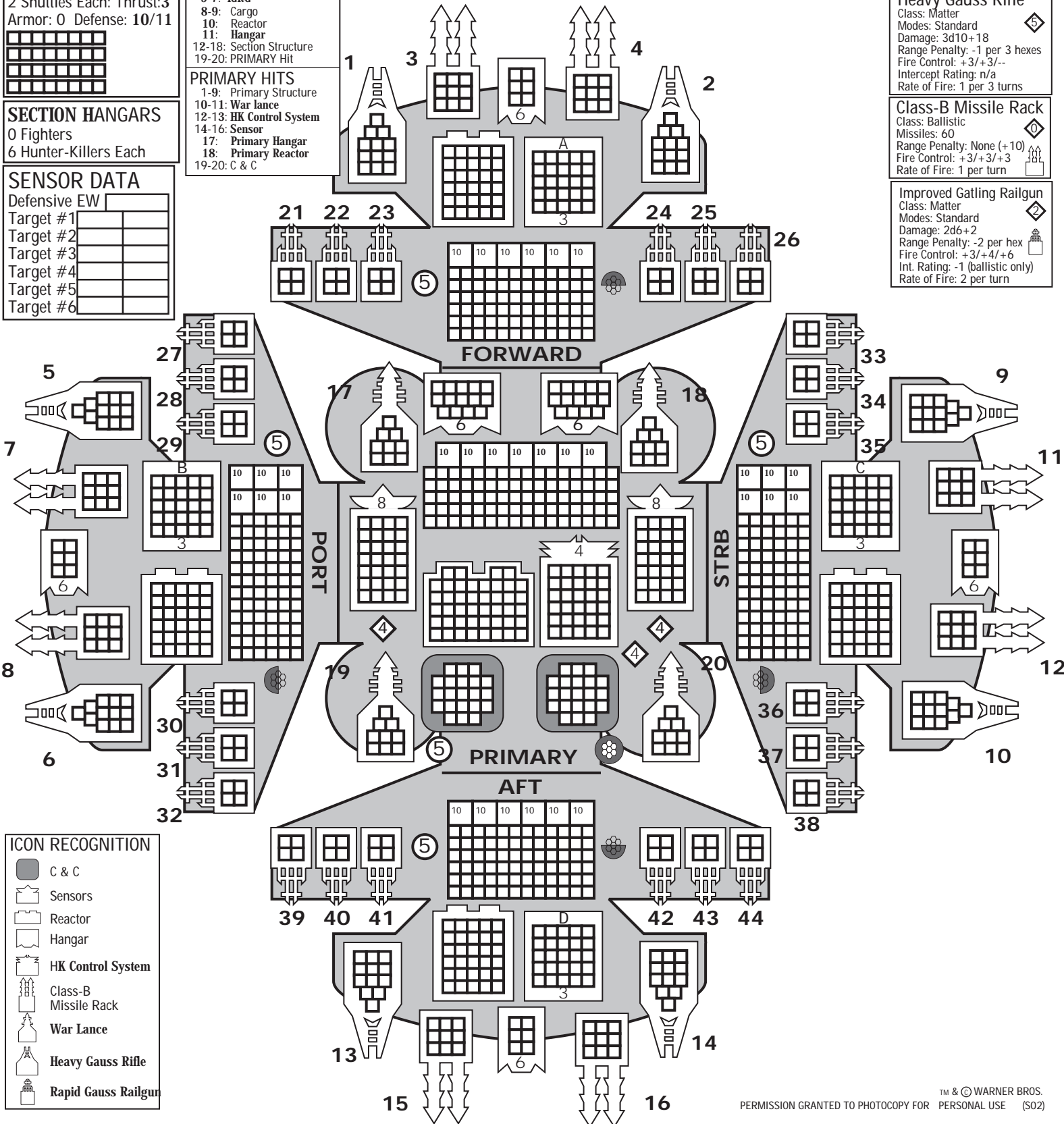
Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	

SECTION HITS

1-2: Missile Rack
3-4: Heavy Gauss Rifle
5-7: IGRG
8-9: Cargo
10: Reactor
11: Hangar
12-18: Section Structure
19-20: PRIMARY Hit

PRIMARY HITS

1-9: Primary Structure
10-11: War lance
12-13: HK Control System
14-16: Sensor
17: Primary Hangar
18: Primary Reactor
19-20: C & C



ICON RECOGNITION

	C & C
	Sensors
	Reactor
	Hangar
	HK Control System
	Class-B Missile Rack
	War Lance
	Heavy Gauss Rifle
	Rapid Gauss Railgun