

## Nashani Nosheera Commerce Station

### SPECS

Class: Enormous Base  
In Service: 2235  
Point Value: 1000  
Ramming Factor: 660  
Jump Delay: N/A

### MANEUVERING

Turn Cost: N/A  
Turn Delay: N/A  
Accel/Decel Cost: N/A  
Pivot Cost: N/A  
Roll Cost: N/A

### COMBAT STATS

Fwd/Aft Defense: 20  
Stb/Port Defense: 20  
Engine Efficiency: N/A  
Extra Power: 0  
Initiative Bonus: N/A

### WEAPON DATA

#### Attack Laser

Class: Laser  
Modes: Raking  
Damage: 3d10+12  
Range Penalty: -1 per 4 hexes  
Fire Control: +3/+2/-3  
Intercept Rating: n/a  
Rate of Fire: 1 per 3 turns

#### Defense Laser

Class: Laser  
Modes: Raking  
Damage: 1d10+6  
Range Penalty: -1 per hex  
Fire Control: +0/+2/+3  
Intercept Rating: -1 (vs ballistic and matter weapons)  
Rate of Fire: 1 per turn

### SECTION HITS

1-3: Defense Laser  
4-6: Cargo  
7-8: Hangar  
9: Reactor  
10-18: Section Structure  
19-20: PRIMARY Hit

### PRIMARY HITS

1-9: Primary Structure  
10-11: Hangar  
12-13: Attack Laser  
14-16: Sensors  
17-18: Reactor  
19-20: C&C

### SENSOR DATA

Defensive EW

Target # 1

Target # 2

Target # 3

Target # 4

Target # 5

Target # 6

### MAIN HANGARS

6 Fighters each

### OUTER HANGARS

0 Fighters

1 Shuttle each

No Weapons Thrust: 5

Armor: 1 Defense: 8/10

1 Cargo Shuttle each

No Weapon Thrust: 3

Armor: 0 Defense: 12/12

