

# Nashani Hat-Tagi Commerce Freighter

**SPECS**  
 Class: Capital Ship  
 In Service: 2232  
 Point Value: 350  
 Ramming Factor: 220  
 Jump Delay: N/A

**MANEUVERING**  
 Turn Cost: 3/2 Speed  
 Turn Delay: 3/2 Speed  
 Accel/Decel Cost: 6 Thrust  
 Pivot Cost: N/A  
 Roll Cost: 3+3 Thrust

**COMBAT STATS**  
 Fwd/Aft Defense: 16  
 Stb/Port Defense: 19  
 Engine Efficiency: 4/1  
 Extra Power: 0  
 Initiative Penalty: -4

**WEAPON DATA**  
 Defense Laser  
 Class: Laser  
 Modes: Raking  
 Damage: 1d10+6  
 Range Penalty: -1 per hex  
 Fire Control: +0/+2/+3  
 Intercept Rating: -1 (vs ballistic and matter weapons)  
 Rate of Fire: 1 per turn

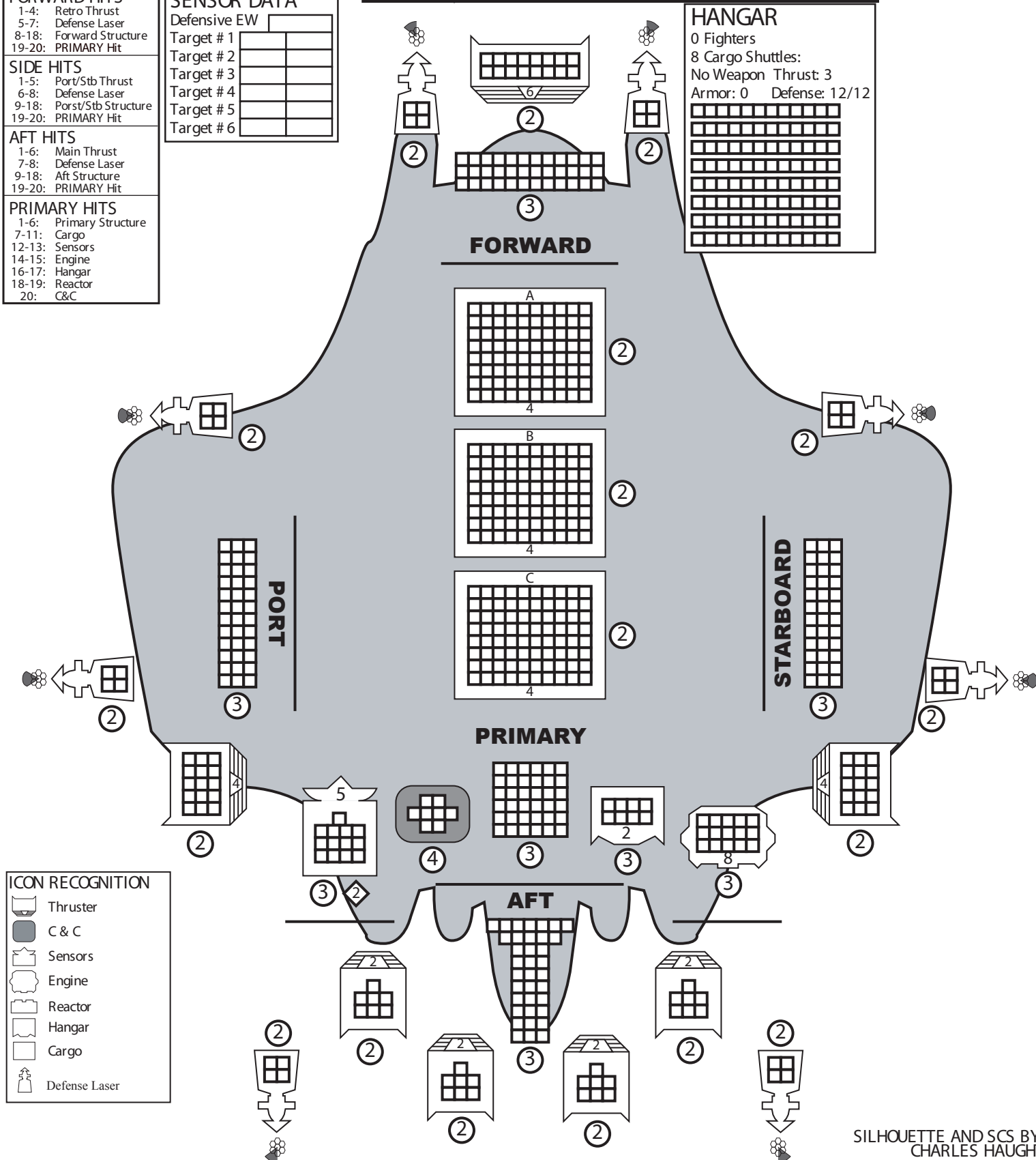
Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	3	5	6	8	9	11	12	14	15
Turn Delay	2	3	3	5	6	8	9	11	12	14	15	17

<b>FORWARD HITS</b>
1-4: Retro Thrust
5-7: Defense Laser
8-18: Forward Structure
19-20: PRIMARY Hit
<b>SIDE HITS</b>
1-5: Port/Stb Thrust
6-8: Defense Laser
9-18: Port/Stb Structure
19-20: PRIMARY Hit
<b>AFT HITS</b>
1-6: Main Thrust
7-8: Defense Laser
9-18: Aft Structure
19-20: PRIMARY Hit
<b>PRIMARY HITS</b>
1-6: Primary Structure
7-11: Cargo
12-13: Sensors
14-15: Engine
16-17: Hangar
18-19: Reactor
20: C&C

**SENSOR DATA**

Defensive EW	
Target # 1	
Target # 2	
Target # 3	
Target # 4	
Target # 5	
Target # 6	

**HANGAR**  
 0 Fighters  
 8 Cargo Shuttles:  
 No Weapon Thrust: 3  
 Armor: 0 Defense: 12/12



**ICON RECOGNITION**

	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Cargo
	Defense Laser