

# Montari Merchant Frigate

## SPECS

Class: MCV  
In Service: 2185  
Point Value: 150  
Ramming Factor: 40  
Jump Delay: N/A

## Maneuvering:

Turn Cost: 1/3 Speed  
Turn Delay: 1/3 Speed  
Accel/Deccel: 1 Thrust  
Pivot Cost: 2 Thrust  
Roll cost: 1 Thrust

## DEFENSE

Fwd/Aft Def: 12  
Stb/Prt Def: 14  
Engine Efficiency: 2/1  
Extra Power: +2  
Initiative: +12

## SPECIAL NOTES

ANTIQUATED SENSORS  
ATMOSPHERIC CAPABLE  
AGILE SHIP  
SPECIAL HULL ARRAIMENT  
(NO FOR AFT HITS)

## HIT LOCATION

### PORT/STARBOARD

1-5 SIDE THRUSTER  
6-7 PARTICAL PROJ.  
8-17 STRUCTURE  
18-19 PRIMARY

### PRIMARY

1-7 FORE/AFT THRUSTERS  
8-9 CARGO A  
10-11 PART. PROJ. #4  
12 SHUTTLE BAY  
13-14 SENSORS  
15-16 ENGINE  
17-18 REACTOR  
19-20 C&C

## ELECTRONIC WARFARE

### DEF. ECM

#1 I.D. Ew

#2 I.D. Ew

#3 I.D. Ew

#4 I.D. Ew

#5 I.D. Ew

## PARTICLE PROJECTOR

MODES STANDARD  
DAMAGE 1D10+4  
RANGE -1 / HEX  
FIRE CON. +2/+2/+1  
INTERCEPT -2  
RECHARGE 1 1/2

## Light Particle Proj.

MODES STANDARD  
DAMAGE 1D6+4  
RANGE -2 / HEX  
FIRE CON. +2/+2/+3  
INTERCEPT -2  
RECHARGE 1 1

0 FIGHTERS

1 SHUTTLES THRUST:2

ARMOR:0 DEF: 8/10

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