

# Montari Merchant Destroyer

SPECS		Maneuvering:		DEFENSE	
Class:	MCV	Turn Cost:	1/2 Speed	Fwd/Aft Def:	13
In Service:	2190	Turn Delay:	1/2 Speed	Stb/Prt Def:	15
Point Value:	175	Accel/Deccel:	2 Thrust	Engine Efficiency:	3/1
Ramming Factor:	60	Pivot Cost:	3 Thrust	Extra Power:	+6
Jump Delay:	N/A	Roll cost:	2 Thrust	Initiative:	+12

## HIT LOCATION

PORT/STARBOARD	
1-4	SIDE THRUSTER
5-6	PARTICAL PROJ.
7-8	CARGO
9-17	STRUCTURE
18-19	PRIMARY
PRIMARY	
1-6	FORE/AFT THRUSTERS
7-8	CARGO
9	PART. PROJ. #6
10	SHUTTLE BAY
11-12	SENSORS
13-15	ENGINE
16-18	REACTOR
19-20	C&C

## SPECIAL NOTES

ANTIQUATED SENSORS  
ATMOSPHERIC CAPABLE  
AGILE SHIP  
SPECIAL HULL ARRAIMENT  
(NO FOR AFT HITS)

## ELECTRONIC WARFARE

DEF. ECM	
#1 I.D.	Ew
#2 I.D.	Ew
#3 I.D.	Ew
#4 I.D.	Ew
#5 I.D.	Ew

## PARTICLE PROJECTOR

MODES	STANDARD
DAMAGE	1D10+4
RANGE	-1 / HEX
FIRE CON.	+2/+2/+1
INTERCEPT	-2
RECHARGE	1 1/2

0 FIGHTERS  
2 SHUTTLES THRUST:2  
ARMOR:0 DEF: 8/10


