



# Mindrider Consortium

## SPECS

Class: Hvy Combat Vsl  
 In Service: Ancient  
 Point Value: 2125  
 Ramming Factor: 210  
 Jump Delay: 8 Turns

## MANEUVERING

Turn Cost: 1/2 Speed  
 Turn Delay: 1/2 Speed  
 Accel/Decel Cost: 3 Thrust  
 Pivot Cost: 0+0 Thrust  
 Roll Cost: 2+2 Thrust

## COMBAT STATS

Fwd/Aft Defense: 12  
 Stb/Port Defense: 12  
 Engine Efficiency: 4/1  
 Extra Power: +0  
 Initiative Bonus: +8

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	2	2	3	3	4	4	5	5	6	6
Turn Delay	1	1	2	2	3	3	4	4	5	5	6	6

## WEAPON DATA

**Telekinetic Cutter** 4  
 Class: Particle  
 Mode: Raking  
 Damage: 4d10  
 Range Penalty: -1 per 3 hexes  
 Fire Control: +4/+4/+4  
 Intercept Rating: -4  
 Rate of Fire: 2 per turn

## Trioptic Pulsar

Class: Particle  
 Mode: Standard 3  
 Damage: 2d10 3 Times  
 Range Penalty: -1 per 2 hexes  
 Fire Control: +2/+3/+4  
 Intercept Rating: -3  
 Rate of Fire: 1 per turn

## Thought Shield

Absorbs a number of points of damage equal to its number of boxes from each direction each turn. A given direction's shields can be voluntarily lowered to increase those on another side. See rules. 6

## Shield Reinforcement

May loan reinforcement points equal to number of boxes. The Thought Shield points then function as EM shield points (modify profiles, reduce damage on every volley, etc.). All Thought Shield sections on a ship must be modified equally and individually. Range 20 hexes. 10

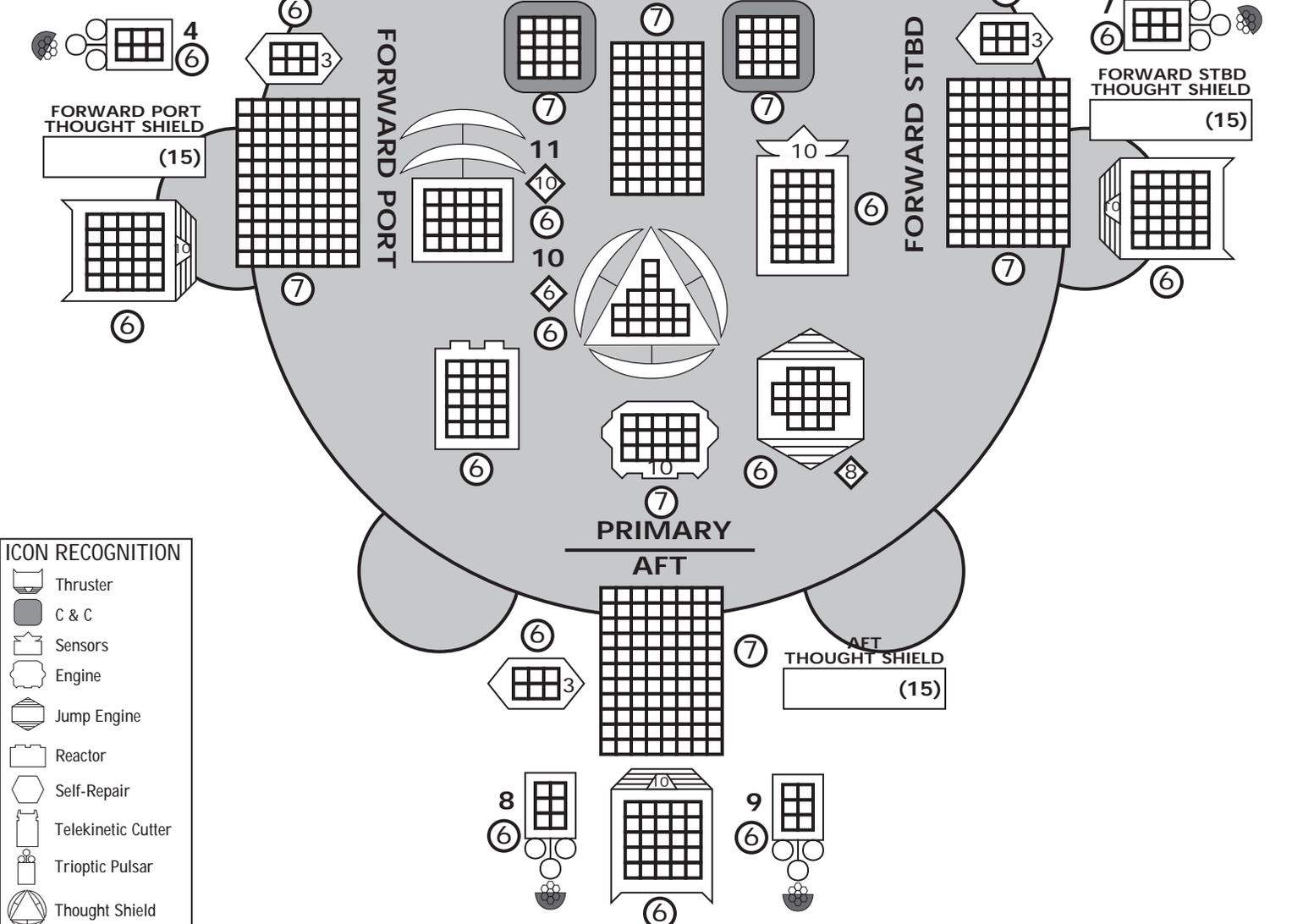
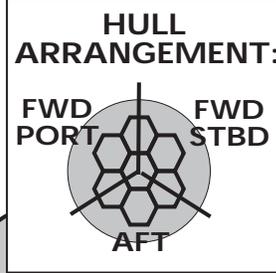
**SIDE HITS**  
 1-4: Port/Stb Thruster  
 5-6: Trioptic Pulsar  
 7-8: Self-Repair  
 9-17: Port/Stb Struct  
 18-20: PRIMARY Hit

**AFT HITS**  
 1-6: Main Thrust  
 7-8: Trioptic Pulsar  
 9-10: Self-Repair  
 11-17: Aft Struct  
 18-20: PRIMARY Hit

**PRIMARY HITS**  
 1-8: Primary Struct  
 9-10: Shield Reinforcement  
 11: TK Cutter  
 12: Thought Shield  
 13-14: Sensors  
 15-16: Engine  
 17: Jump Drive  
 18-19: Reactor  
 20: C & C

**SPECIAL NOTES**  
 Special Hull Arrangement (Three Even Sides)  
 Gravitic Drive System  
 Advanced Sensors  
 Advanced Armor  
 Special Jump Drive  
 Constrained ELINT Ship

**SENSOR DATA**  
 Defensive EW  
 Target #1  
 Target #2  
 Target #3  
 Target #4  
 Target #5  
 Target #6



- ICON RECOGNITION**
- Thruster
  - C & C
  - Sensors
  - Engine
  - Jump Engine
  - Reactor
  - Self-Repair
  - Telekinetic Cutter
  - Trioptic Pulsar
  - Thought Shield
  - Shield Reinforcement