



Minbari Darshaa Assault Fighters



SPECS

Class: Super-Heavy Ftrs
In Service: 2260
Point Value: 200 each
Ramming Factor: 46
Jinking Limit: 6 Lvl's

MANEUVERING

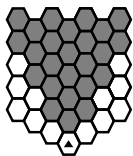
Turn Cost: 1/3 Speed
Turn Delay: 0
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1 Thrust
Roll Cost: 1 Thrust

COMBAT STATS

Fwd/Aft Defense: 8
Stb/Port Defense: 10
Free Thrust: 14
Offensive Bonus: +5
Initiative Bonus: +17

WEAPON DATA

Lt Fusion Cannon
Number of Guns: 3 (Linked)
Damage: 1d6+4
Range Penalty: -2 per hex
Fire Control: n/a
Rate of Fire: Once per turn



ARMOR



SPECIAL NOTES

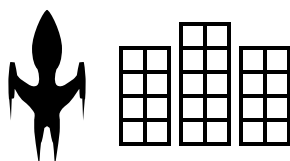
Gravitic drive
Jammer
Adaptive Armor: 2 (may allocate separately for each fighter)
EM Shield: Factor 1
Req. 2 Hangar Boxes
Does Not Use Catapult

Flight Level Combat

Do not use flight level combat for this unit.

Starfire Missiles
Missiles: 6
Damage: 11
Range: 10 hexes
Hit on: 16 or less
Rate of Fire: 3 per turn

Fighter #1

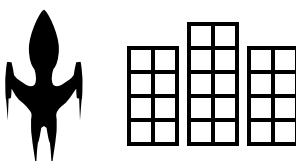


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #2

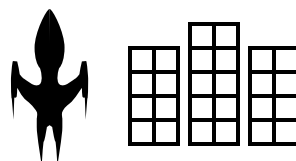


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Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #3

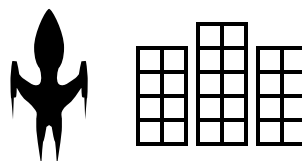


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Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #4

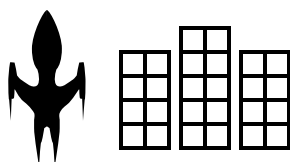


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #5

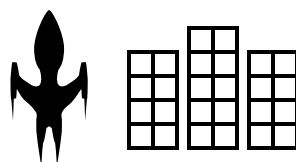


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #6

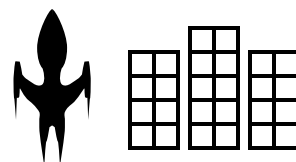


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #7

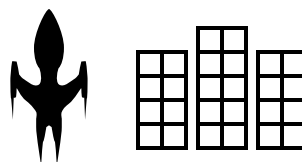


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #8

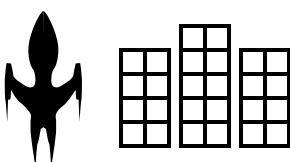


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #9

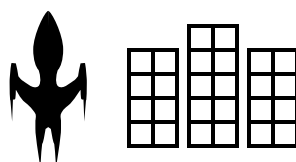


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Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #10

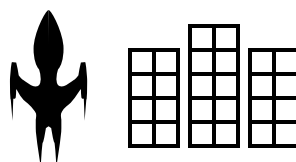


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #11

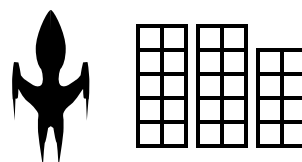


Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking

Fighter #12



Dropped Out
Ftr Destroyed



Initiative	Speed
Thrust Used	Jinking