



Medushaan Gula class Screening Ship

SPECS	MANEUVERING	COMBAT STATS
Class: Medium Ship	Turn Cost: 1/3 Speed	Fwd/Aft Defense: 13
In Service: 2238	Turn Delay: 1/3 Speed	Stb/Port Defense: 14
Point Value: 380	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 3/1
Ramming Factor: 40	Pivot Cost: 2 Thrust	Extra Power: 0
Jump Delay: N/A	Roll Cost: 2 Thrust	Initiative Bonus: +12
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 1 2 2 2 3 3 3 4 4 4	
Turn Delay	1 1 1 2 2 2 3 3 3 4 4 4	

WEAPON DATA

Gauss Accelerator

Class: Matter
Modes: Standard
Damage: 1d10+10
Range Penalty: -1 per hex
Fire Control: +2/+1/-3
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns
Special: Can fire in alternate mode.
Damage: 5 1d3 times
Fire Control: -2/-1/+2
Intercept Rating: -2
(vs ballistics)
Requires one turn to change mode.

Twin Ultra-Light Plasma Cannon

Class: Plasma
Modes: Standard
Dmg: 2d6+4 (-1 per 2 hexes)
Range Penalty: -2 per hex
Fire Control: +1/+2/+3
Intercept Rating: -1
Rate of Fire: 2 per turn

FORWARD HITS

1-4: Retro Thrust
5-6: Gauss Accelerator
7-10: Twin Ult Pl Cannon
11-17: Structure
18-20: PRIMARY Hit

AFT HITS

1-8: Main Thrust
9-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS

1-8: Port/Stb Thrust
9-11: Sensors
12-14: Engine
15-16: Hangar
17-18: Reactor
19-20: C&C

SPECIAL NOTES

Agile Ship

SENSOR DATA

Defensive EW

Target # 1

Target # 2

Target # 3

Target # 4

Target # 5

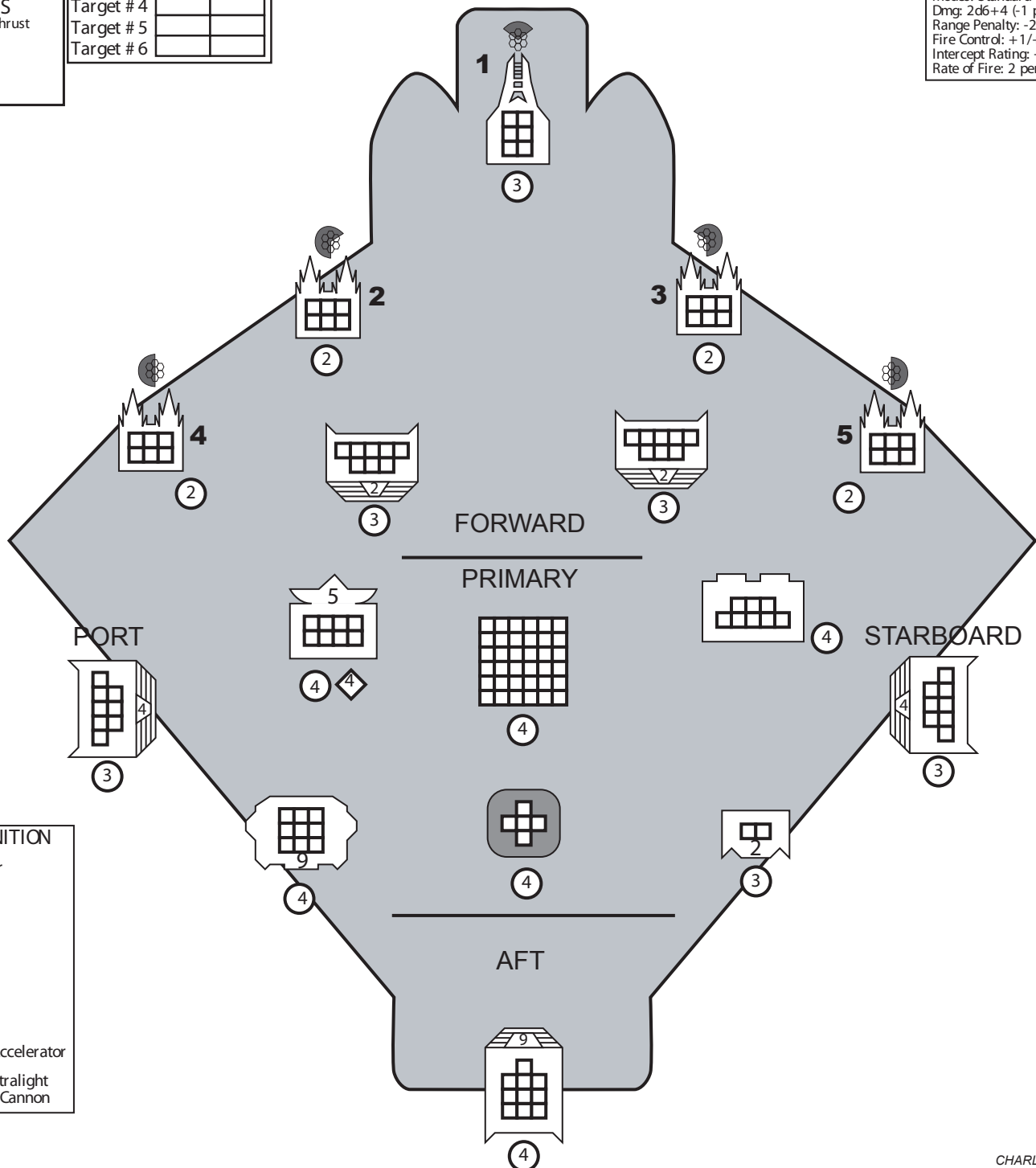
Target # 6

HANGAR

0 Fighters

2 Shuttle: Thrust: 7

Armor: 3 Defense: 8/9



ICON RECOGNITION

- Thruster
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Gauss Accelerator
- Twin Ultralight Plasma Cannon