



Medushaan Vasta class Torpedo Boat

SPECS	MANEUVERING	COMBAT STATS
Class: Medium Ship	Turn Cost: 1/3 Speed	Fwd/Aft Defense: 13
In Service: 2229	Turn Delay: 1/3 Speed	Stb/Port Defense: 14
Point Value: 300	Accel/Decel Cost: 2 Thrust	Engine Efficiency: 3/1
Ramming Factor: 40	Pivot Cost: 2 Thrust	Extra Power: +0
Jump Delay: N/A	Roll Cost: 2 Thrust	Initiative Bonus: +12
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 1 1 2 2 2 3 3 3 4 4 4	
Turn Delay	1 1 1 2 2 2 3 3 3 4 4 4	

WEAPON DATA

Kinetic Torpedo
 Class: Ballistic
 Mode: Standard
 Damage: 3d10+12
 Range Penalty: None
 Max Range: 15 hexes
 Fire Control: +0/-3/--
 Intercept Rating: n/a
 Rate of Fire: 1 per 3 turns

Gauss Accelerator

Class: Matter
 Modes: Standard
 Damage: 1d10+10
 Range Penalty: -1 per hex
 Fire Control: +2/+1/-3
 Intercept Rating: n/a
 Rate of Fire: 1 per 2 turns
 Special: Can fire in alternate mode.
 Damage: 5 1d3 times
 Fire Control: -2/-1/+2
 Intercept Rating: -2
 (vs ballistics)
 Requires one turn to change mode.

Plasma Bolt Gun

Class: Plasma
 Modes: Standard
 Dmg: 1d10+4 (-2 per hex)
 Range Penalty: -2 per hex
 Fire Control: +0/+0/+4
 Intercept Rating: n/a
 Rate of Fire: 1 per turn

Twin Ultra-Light Plasma Cannon

Class: Plasma
 Modes: Standard
 Dmg: 2d6+4 (-1 per 2 hexes)
 Range Penalty: -2 per hex
 Fire Control: +1/+2/+3
 Intercept Rating: -1
 Rate of Fire: 2 per turn

Kinetic Torpedoes

Rack # 1
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FORWARD HITS

1-4: Retro Thrust
 5-6: Kinetic Torpedo
 7-9: Gauss Accelerator
 10-12: Plasma Bolt Gun
 13-17: Structure
 18-20: PRIMARY Hit

AFT HITS

1-8: Main Thrust
 9-17: Structure
 18-20: PRIMARY Hit

PRIMARY HITS

1-8: Port/Stb Thrust
 9-11: Sensors
 12-14: Engine
 15-16: Hangar
 17-18: Reactor
 19-20: C&C

SPECIAL NOTES

Agile Ship

SENSOR DATA

Defensive EW

Target # 1

Target # 2

Target # 3

Target # 4

Target # 5

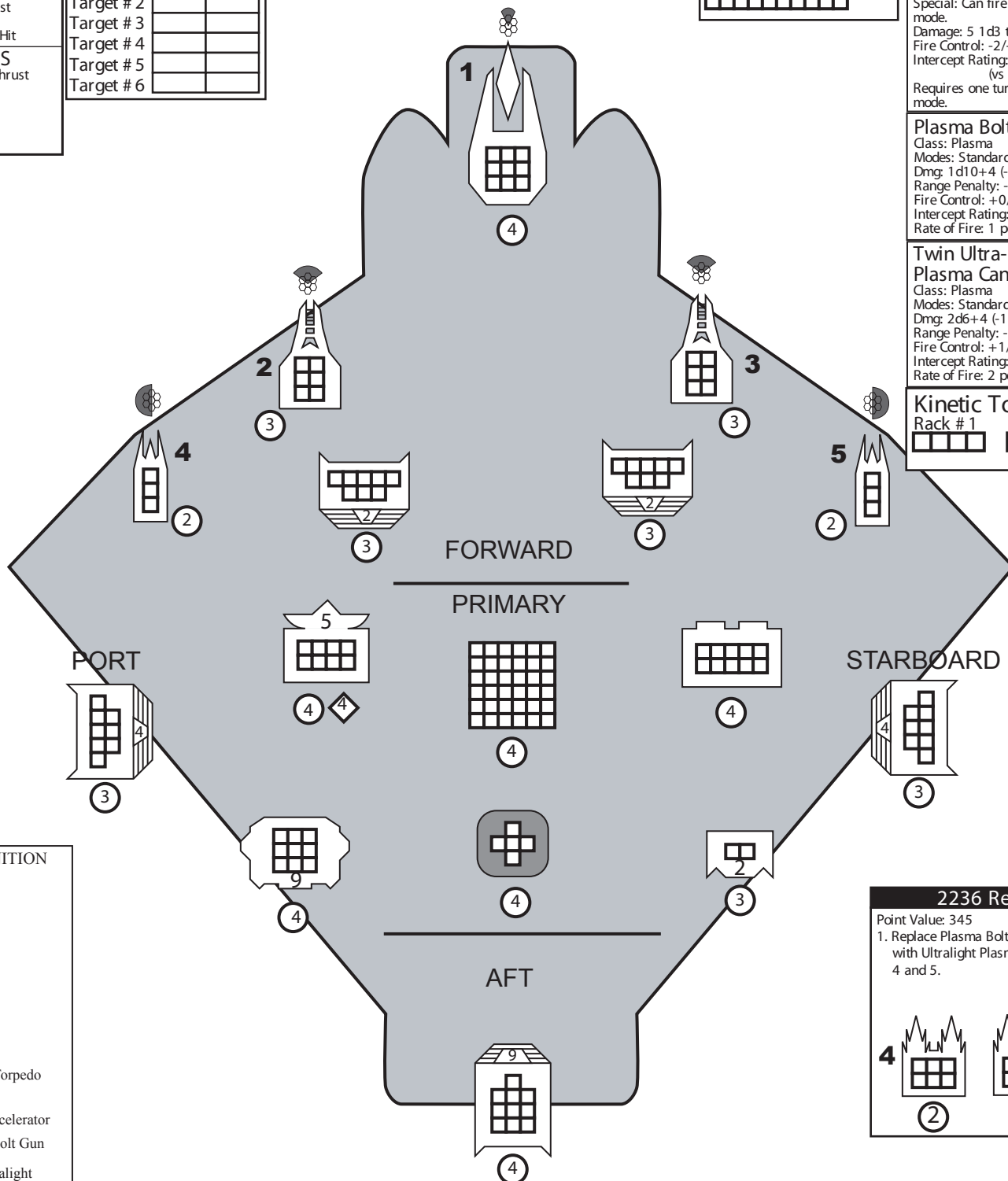
Target # 6

HANGAR

0 Fighters

2 Shuttle Thrust: 7

Armor: 3 Defense: 8/9



ICON RECOGNITION

- Thrustor
- C & C
- Sensors
- Engine
- Reactor
- Hangar
- Kinetic Torpedo
- Gauss Accelerator
- Plasma Bolt Gun
- Twin Ultralight Plasma Cannon

2236 Refit

Point Value: 345

1. Replace Plasma Bolt Gun 4 and 5 with Ultralight Plasma Cannons 4 and 5.

