

Medushaan Prada class Heavy Carrier



SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 1 x Speed	Fwd/Aft Defense: 15
In Service: 2242	Turn Delay: 1 x Speed	Stb/Port Defense: 17
Point Value: 570	Accel/Decel Cost: 4 Thrust	Engine Efficiency: 4/1
Ramming Factor: 375	Pivot Cost: 3+3 Thrust	Extra Power: 0
Jump Delay: N/A	Roll Cost: 4+4 Thrust	Initiative Bonus: +0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12	

WEAPON DATA	
Light Dual Plasma Cannon	4
Class: Plasma	
Mode: Standard	
Dmg: 3d10+4 (-1 per 2 hexes)	
Range Penalty: -1 per 2 hexes	
Fire Control: +3/+1/-5	
Intercept Rating: n/a	
Rate of Fire: 1 per 2 turns	
Special: May fire as two light plasma cannons	

Twin Ultra-Light Plasma Cannon	2
Class: Plasma	
Modes: Standard	
Dmg: 2d6+4 (-1 per 2 hexes)	
Range Penalty: -2 per hex	
Fire Control: +1/+2/+3	
Intercept Rating: -1	
Rate of Fire: 2 per turn	

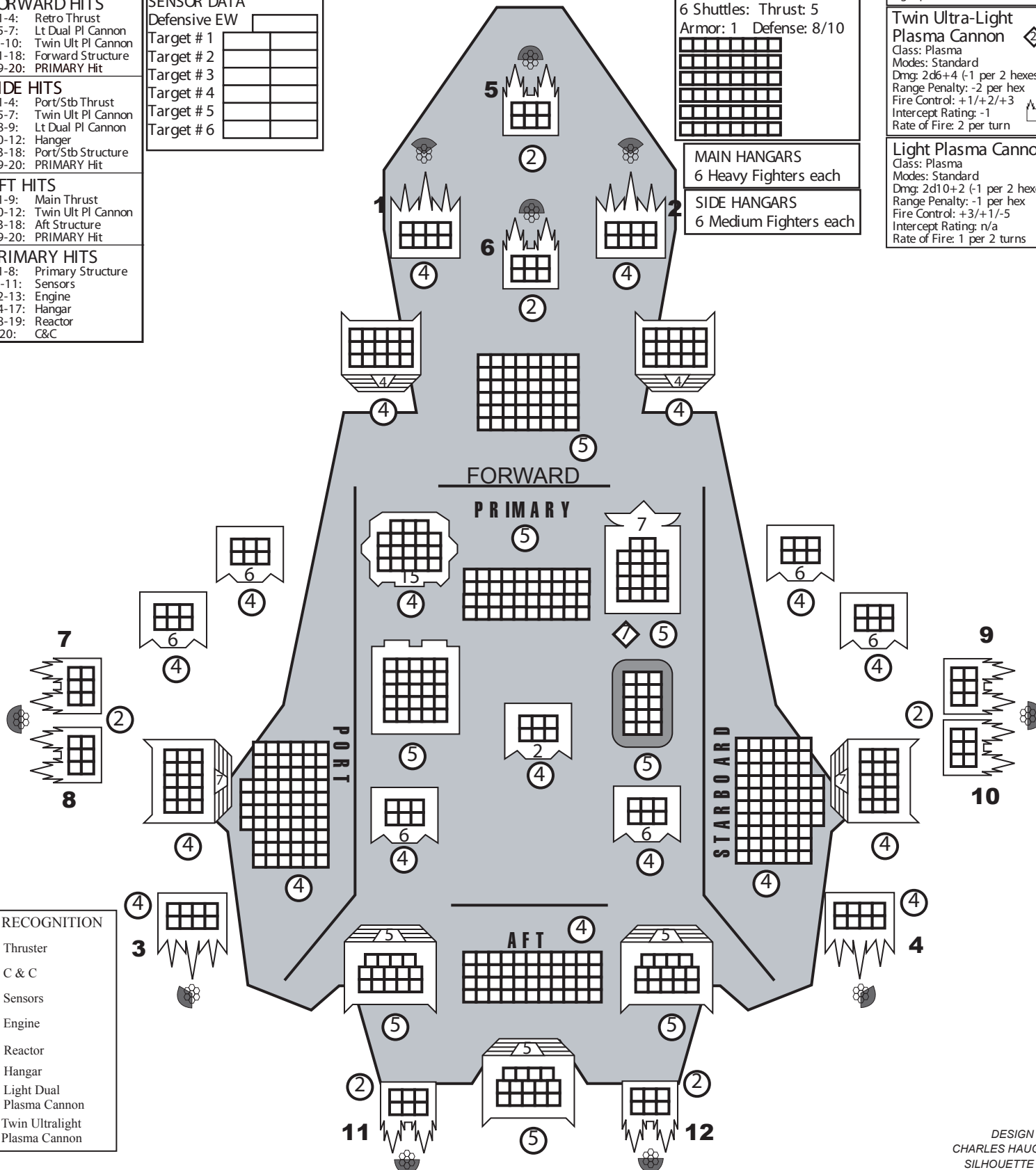
Light Plasma Cannon	
Class: Plasma	
Modes: Standard	
Dmg: 2d10+2 (-1 per 2 hexes)	
Range Penalty: -1 per hex	
Fire Control: +3/+1/-5	
Intercept Rating: n/a	
Rate of Fire: 1 per 2 turns	

FORWARD HITS
1-4: Retro Thrust
5-7: Lt Dual Pl Cannon
8-10: Twin Ult Pl Cannon
11-18: Forward Structure
19-20: PRIMARY Hit
SIDE HITS
1-4: Port/Stb Thrust
5-7: Twin Ult Pl Cannon
8-9: Lt Dual Pl Cannon
10-12: Hangar
13-18: Port/Stb Structure
19-20: PRIMARY Hit
AFT HITS
1-9: Main Thrust
10-12: Twin Ult Pl Cannon
13-18: Aft Structure
19-20: PRIMARY Hit
PRIMARY HITS
1-8: Primary Structure
9-11: Sensors
12-13: Engine
14-17: Hangar
18-19: Reactor
20: C&C

SENSOR DATA
Defensive EW
Target # 1
Target # 2
Target # 3
Target # 4
Target # 5
Target # 6

SHUTTLE HANGAR
0 Fighters
6 Shuttles: Thrust: 5
Armor: 1 Defense: 8/10

MAIN HANGARS
6 Heavy Fighters each
SIDE HANGARS
6 Medium Fighters each



ICON RECOGNITION	
	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Light Dual Plasma Cannon
	Twin Ultralight Plasma Cannon

DESIGN BY
CHARLES HAUGHT
SILHOUETTE BY
BRENDAN HENRY