

Medushaan Xad Interceptor

SPECS

Class: Medium Fighter
In Service: 2254
Point Value: 40 each
Ramming Factor: 18
Jinking Limit: 8 Levels

MANEUVERING

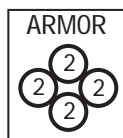
Turn Cost: 1/3 Speed
Turn Delay: 0
Accel/Decel Cost: 1
Pivot Cost: 1
Roll Cost: 1

COMBAT STATS

Fwd/Aft Defense: 7
Stb/Port Defense: 7
Free Thrust: 12
Offensive Bonus: +6
Initiative Bonus: 18

WEAPON DATA

Light Plasma Bolt Gun
Number of Guns: 2(linked)
Class: Plasma
Damage: 1D4+4-1 Per Hex
Range Penalty: -2 per hex
Fire Control: n/a
Intercept Rating: -1
Rate of Fire: 1 per turn



Flight Level Combat

5 or more above = 0 Hit
3-4 above = 1/6 Hit
1-2 above = 1/3 Hit
0-2 below = 1/2 Hit
3-4 below = 2/3 Hit
5-6 below = 5/6 Hit
7 or more below = All Hit

Flight #	Ftr #1	Ftr #2	Ftr #3	Ftr #4	Ftr #5	Ftr #6
Flight #1						
	Initiative	Speed	Thrust Used	Jinking	Notes	
Flight #2						
	Initiative	Speed	Thrust Used	Jinking	Notes	
Flight #3						
	Initiative	Speed	Thrust Used	Jinking	Notes	
Flight #4						
	Initiative	Speed	Thrust Used	Jinking	Notes	
Flight #5						
	Initiative	Speed	Thrust Used	Jinking	Notes	
Flight #6						
	Initiative	Speed	Thrust Used	Jinking	Notes	
Flight #7						
	Initiative	Speed	Thrust Used	Jinking	Notes	
Flight #8						
	Initiative	Speed	Thrust Used	Jinking	Notes	