

# Medushaan Tarla Heavy Transport

SPECS		MANEUVERING								COMBAT STATS			
Class: Capital Ship		Turn Cost: 3/2 Speed								Fwd/Aft Defense: 16			
In Service: 2242		Turn Delay: 3/2 Speed								Stb/Port Defense: 18			
Point Value: 310		Accel/Decel Cost: 6 Thrust								Engine Efficiency: 4/1			
Ramming Factor: 300		Pivot Cost: N/A								Extra Power: 0			
Jump Delay: N/A		Roll Cost: 3+3 Thrust								Initiative Penalty: -4			
Speed	1	2	3	4	5	6	7	8	9	10	11	12	
Turn Cost	2	3	5	6	8	9	11	12	14	15	17	18	
Turn Delay	2	3	5	6	8	9	11	12	14	15	17	18	

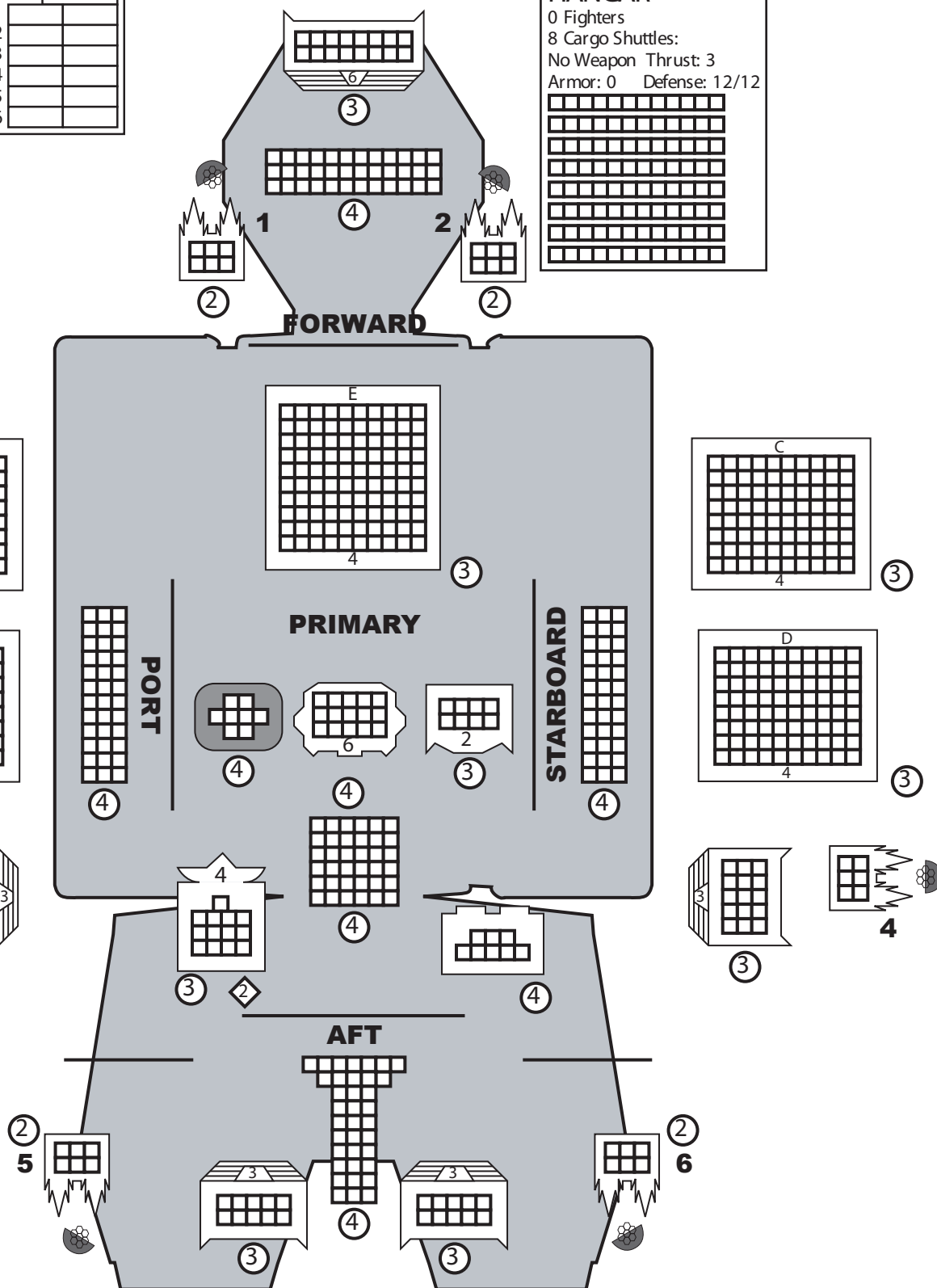

**WEAPON DATA**  
**Twin Ultra-Light Plasma Cannon**  
 Class: Plasma  
 Modes: Standard  
 Dmg: 2d6+4 (-1 per 2 hexes)  
 Range Penalty: -2 per hex  
 Fire Control: +1/+2/+3  
 Intercept Rating: -1  
 Rate of Fire: 2 per turn

<b>FORWARD HITS</b>	
1-6:	Retro Thrust
7-9:	Twin Ult Pl Cannon
10-18:	Forward Structure
19-20:	PRIMARY Hit
<b>SIDE HITS</b>	
1-5:	Port/Stb Thrust
6-7:	Twin Ult Pl Cannon
8-12:	Cargo
13-18:	Port/Stb Structure
19-20:	PRIMARY Hit
<b>AFT HITS</b>	
1-6:	Main Thrust
7-8:	Twin Ult Pl Cannon
9-18:	Aft Structure
19-20:	PRIMARY Hit
<b>PRIMARY HITS</b>	
1-6:	Primary Structure
7-11:	Cargo
12-13:	Sensors
14-15:	Engine
16-17:	Hangar
18-19:	Reactor
20:	C&C









SENSOR DATA	
Defensive EW	
Target # 1	
Target # 2	
Target # 3	
Target # 4	
Target # 5	
Target # 6	

# HANGAR

0 Fighters  
8 Cargo Shuttles:  
No Weapon Thrust: 3  
Armor: 0 Defense: 12/12



### ICON RECOGNITION

	Thruster
	C & C
	Sensors
	Engine
	Reactor
	Hangar
	Cargo
	Twin Ultralight Plasma Cannon