



Version 2: 2E/SF

Name: _____ Counter: _____



Mars Polaris Starbase (Alpha Model)

SPECS

Class: Enormous Base
In Service: 2261
Point Value:
Ramming Factor: 410
Jump Delay: N/A

MANEUVERING

Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS

Fwd/Aft Defense: 18 (15)
Stb/Port Defense: 18 (15)
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: N/A

WEAPON DATA

Quad Particle Beam
Class: Particle
Mode: Standard
Damage: 1d10+6
Range Penalty: -1 per hex
Fire Control: +4/+4/+4
Intercept Rating: -2
Rate of Fire: 4 per turn

Interceptor Mk-I
Intercept Rating: -3
Rate of Fire: 1 per turn
OFFENSIVE MODE:
Class: Particle
Mode: Standard
Damage: 1d10+5
Fire Control: --/+3/+1
Range Penalty: -2 per hex

Medium Pulse Cannon
Class: Particle
Mode: Pulse
Damage: 10 1d5 Times
Maximum Pulses: 6
Grouping Range: +1 per 4
Range Penalty: -1 per hex
Fire Control: +4/+3/+1
Intercept Rating: -2
Rate of Fire: 1 per 2 turns

SECTION HITS
1-4:Quad Particle Beam
5-6:Pulse Cannon
7-8:Cargo
9:Reactor
10-18: Section Structure
19-20:PRIMARY Hit

PRIMARY HITS
1-10:Primary Structure
11-12:Interceptor
13-14:Sensors
15-16:Hangar
17-18:Reactor
19-20:C & C

SENSOR DATA

Defensive EW

Target #1

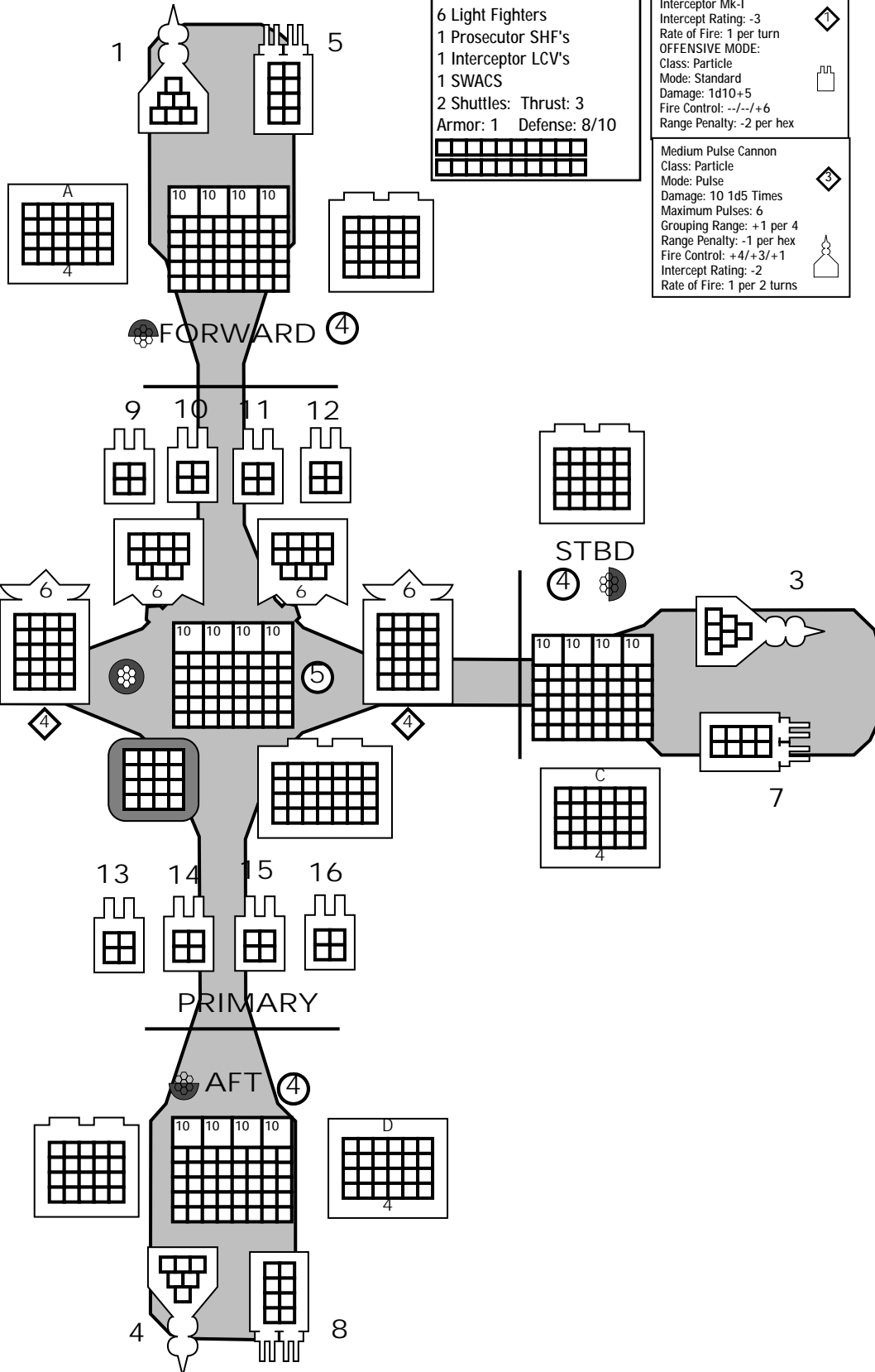
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- C & C
- Sensors
- Reactor
- Hangar
- Cargo
- Quad Particle Beam
- Interceptor
- Med Pulse Cannon