Version 1: 2E/RPP

Name: _____ Counter: _____

Llort Terillon Patrol Frigate

BABYLON 5 WARS 2ND EDITION

SPECS
Class: Medium Ship
In Service: 2230
Point Value: 425
Ramming Factor: 60
Jump Delay: N/A

MANEUVERING
Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 2 Thrust
Roll Cost: 2 Thrust

COMBAT STATS
Fwd/Aft Defense: 13
Stb/Port Defense: 11
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

HANGAR
0 Fighters
2 Shuttles: Thrust: 3
Armor: 2 Defense: 10/10

WEAPON DATA

Medium Bolter
Class: Particle
Modes: Standard
Damage: 18
Range Penalty: -1 per 2 hexes
Fire Control: +3/+2/+1
Intercept Rating: -1
Rate of Fire: 1 per 2 turns

Particle Cannon
Class: Particle
Modes: Raking
Damage: 2d10+15
Range Penalty: -1 per 2 hexes
Fire Control: +5/+4/+2
Intercept Rating: -1
Rate of Fire: 1 per 2 turns

Scattergun
Class: Particle
Modes: Standard
Damage: 2d6+1
Range Penalty: -2 per hex
Fire Control: +0/+2/+5
Intercept Rating: -2
Rate of Fire: 1d6 per turn

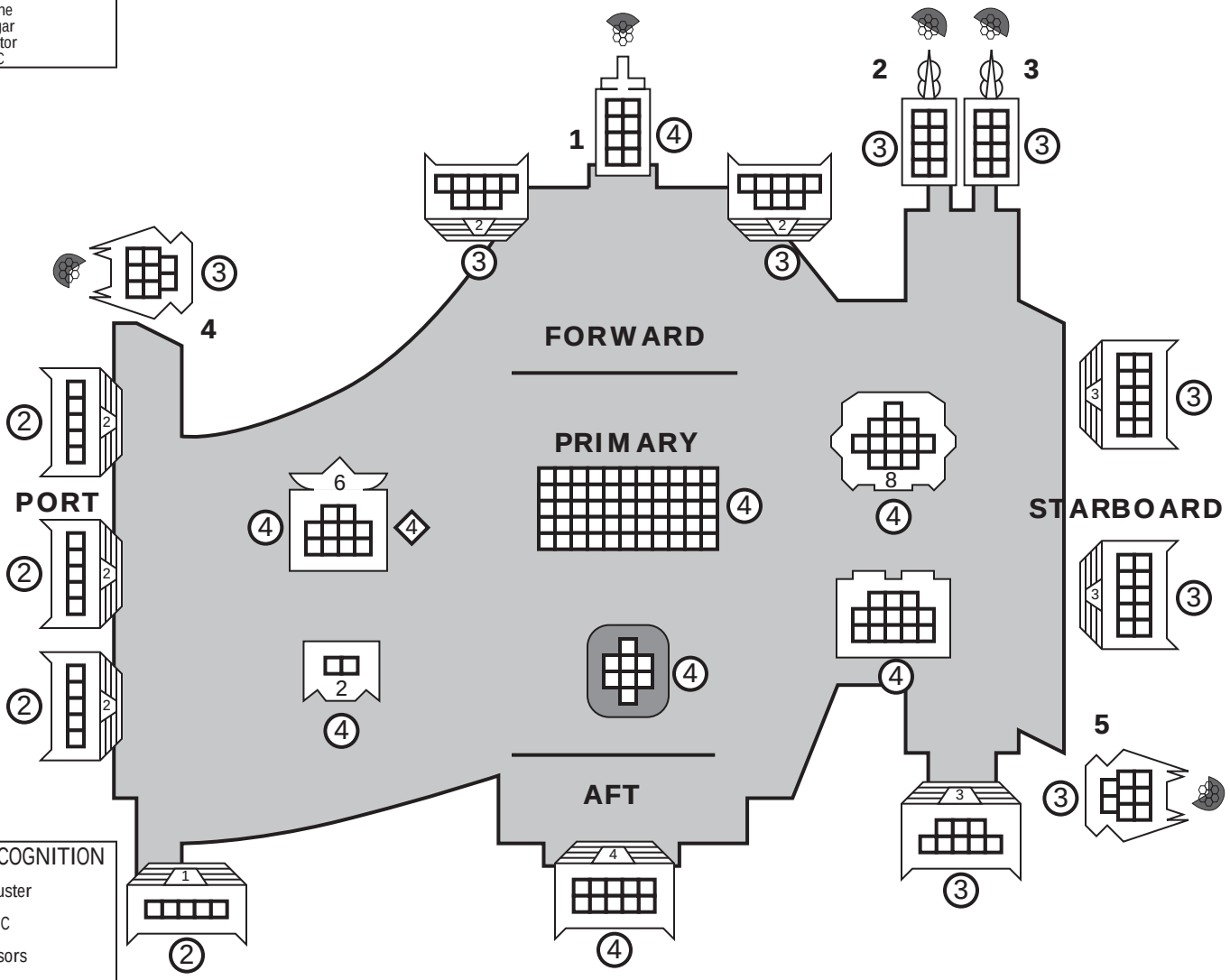
FORWARD HITS
1-5: Retro Thrust
6: Particle Cannon
7-8: Medium Bolter
9: Scattergun
10-17: Structure
18-20: PRIMARY Hit

AFT HITS
1-6: Main Thrust
7-8: Scattergun
9-17: Structure
18-20: PRIMARY Hit

PRIMARY HITS
1-9: Port/Stb Thrust
10-12: Sensors
13-15: Engine
16-17: Hangar
18-19: Reactor
20: C & C

SPECIAL NOTES
Agile Ship

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6



ICON RECOGNITION
Thruster
C & C
Sensors
Engine
Reactor
Hangar
Particle Cannon
Medium Bolter
Scattergun

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