

# Kirishiac Kingship Dreadnought

## SPECS

Class: Capital Ship  
In Service: Ancient  
Point Value: 5700  
Ramming Factor: 480  
Jump Delay: 8 Turns

## MANEUVERING

Turn Cost: 2/3 Speed  
Turn Delay: 2/3 Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 4+4 Thrust

## COMBAT STATS

Fwd/Aft Defense: 16  
Stb/Port Defense: 16  
Engine Efficiency: 4/1  
Power Shortage: -30  
Initiative Bonus: +2

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

**ORBITAL SEGMENTS**  
Can be targeted as a fighter with defense 8/8.

## WEAPON DATA

**Hypergraviton Blaster**  
Class: Gravitic  
Mode: Raking (20)  
Damage: 5d10+40

2 turns arming: 10d10+80  
Range Penalty: -1 per 4 hexes  
Fire Control: +6/+6/+6  
Intercept Rating: n/a  
Rate of Fire: 1 per turn  
Alternate Fire: Can transfer damage (see rules).

*Special: Each 6 points of thrust applied to the weapon add +10 to damage.*

## Antigravity Beam

Class: Gravitic  
Mode: Standard  
Damage: 3d10+6  
Range Penalty: -1 per 2 hexes  
Fire Control: +1/+3/+5  
Intercept Rating: -3  
Rate of Fire: 1 per turn  
Alternate Fire: Can use 3 shots of 1d10+2 damage each

## FORWARD HITS

1-4: Retro Thrust  
5-10: Hypergraviton Beam  
11-18: Forward Struct  
19-20: PRIMARY Hit

## SIDE HITS

1-5: Port/Stb Thrust  
6-7: Port/Stb Orbital  
8-11: Hypergraviton Beam  
12-18: Port/Stb Struct  
19-20: PRIMARY Hit

## AFT HITS

1-5: Main Thrust  
6-7: Orbital  
8-13: Hypergraviton Beam  
14-18: Aft Struct  
19-20: PRIMARY Hit

## PRIMARY HITS

1-10: Primary Struct  
11-12: Self-Repair  
13-14: Sensors  
15-16: Engine  
17: Jump Drive  
18-19: Reactor  
20: C & C

## ORBITAL HITS

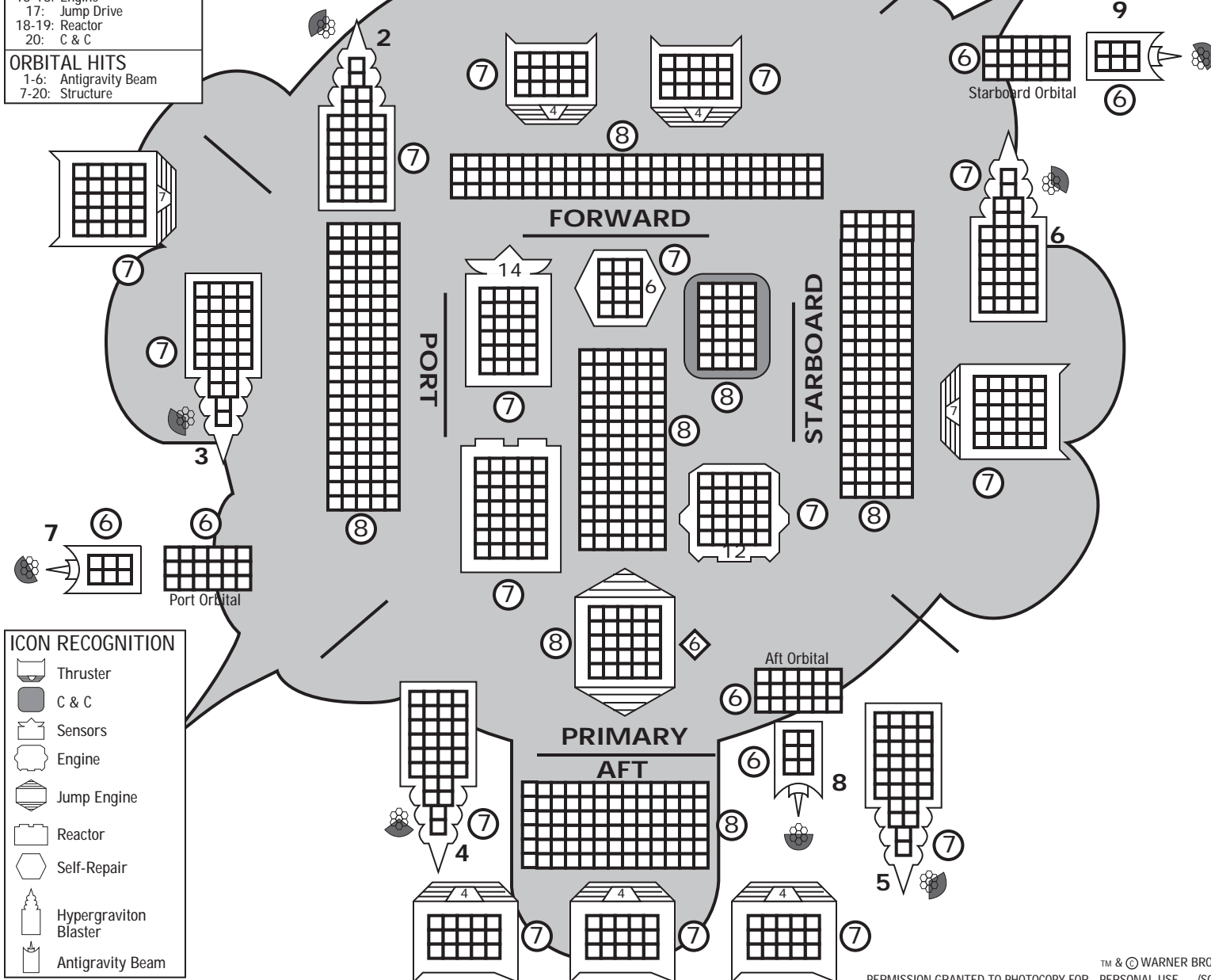
1-6: Antigravity Beam  
7-20: Structure

## SPECIAL NOTES










Limited Deployment (33%)  
Gravitic Drive System  
Advanced Sensors  
Hardened Adv. Armor  
Special Jump Drive  
Atmospheric Capable

## SENSOR DATA

Defensive EW		
Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		



## ICON RECOGNITION

-  Thruster
-  C & C
-  Sensors
-  Engine
-  Jump Engine
-  Reactor
-  Self-Repair
-  Hypergraviton Blaster
-  Antigravity Beam