

# Kirishiac Mastership

## SPECS

Class: Capital Ship  
In Service: Ancient  
Point Value: 2400  
Ramming Factor: 380  
Jump Delay: 8 Turns

## MANEUVERING

Turn Cost: 1/2 Speed  
Turn Delay: 1/2 Speed  
Accel/Decel Cost: 3 Thrust  
Pivot Cost: 2+2 Thrust  
Roll Cost: 4+4 Thrust

## COMBAT STATS

Fwd/Aft Defense: 15  
Stb/Port Defense: 15  
Engine Efficiency: 4/1  
Extra Power: +0  
Initiative Bonus: +2

## WEAPON DATA

**Gravitic Augmenter**  
Class: Gravitic  
Effect: Turns target  
Range Penalty: -1 per 2 hexes  
Maximum Range: 20 hexes  
Fire Control: +6/+5/+0  
Intercept Rating: n/a  
Rate of Fire: 1 per turn  
Alternate Fire: Affects matter and ballistic weapons, enhances Warrior Projectiles, acts as a Tractor Beam (see rules).  
*Special: Non-interceptable*

## Antigravity Beam

Class: Gravitic  
Mode: Standard  
Damage: 3d10+6  
Range Penalty: -1 per 2 hexes  
Fire Control: +1/+3/+5  
Intercept Rating: -3  
Rate of Fire: 1 per turn  
Alternate Fire: Can use 3 shots of 1d10+2 damage each

## FORWARD HITS

1-4: Retro Thrust  
5-6: GA Orbital  
7-9: AGB Orbital  
10-11: Forward Hangar  
12-18: Forward Struct  
19-20: PRIMARY Hit

## SIDE HITS

1-4: Side Thrust  
5-6: Side GA Orbital  
7-9: Side AGB Orbital  
10-11: Side Hangar  
12-18: Side Struct  
19-20: PRIMARY Hit

## AFT HITS

1-7: Main Thrust  
8-9: GA Orbital  
10-11: AGB Orbital  
12-18: Aft Struct  
19-20: PRIMARY Hit

## PRIMARY HITS

1-10: Primary Struct  
11-12: Self-Repair  
13-14: Sensors  
15-16: Engine  
17: Jump Drive  
18-19: Reactor  
20: C & C

## ORBITAL HITS

1-6: Weapon  
7-20: Structure

## SPECIAL NOTES

Limited Deployment (33%)  
Gravitic Drive System  
Advanced Sensors  
Hardened Adv. Armor  
Special Jump Drive  
Atmospheric Capable

## SENSOR DATA

Defensive EW

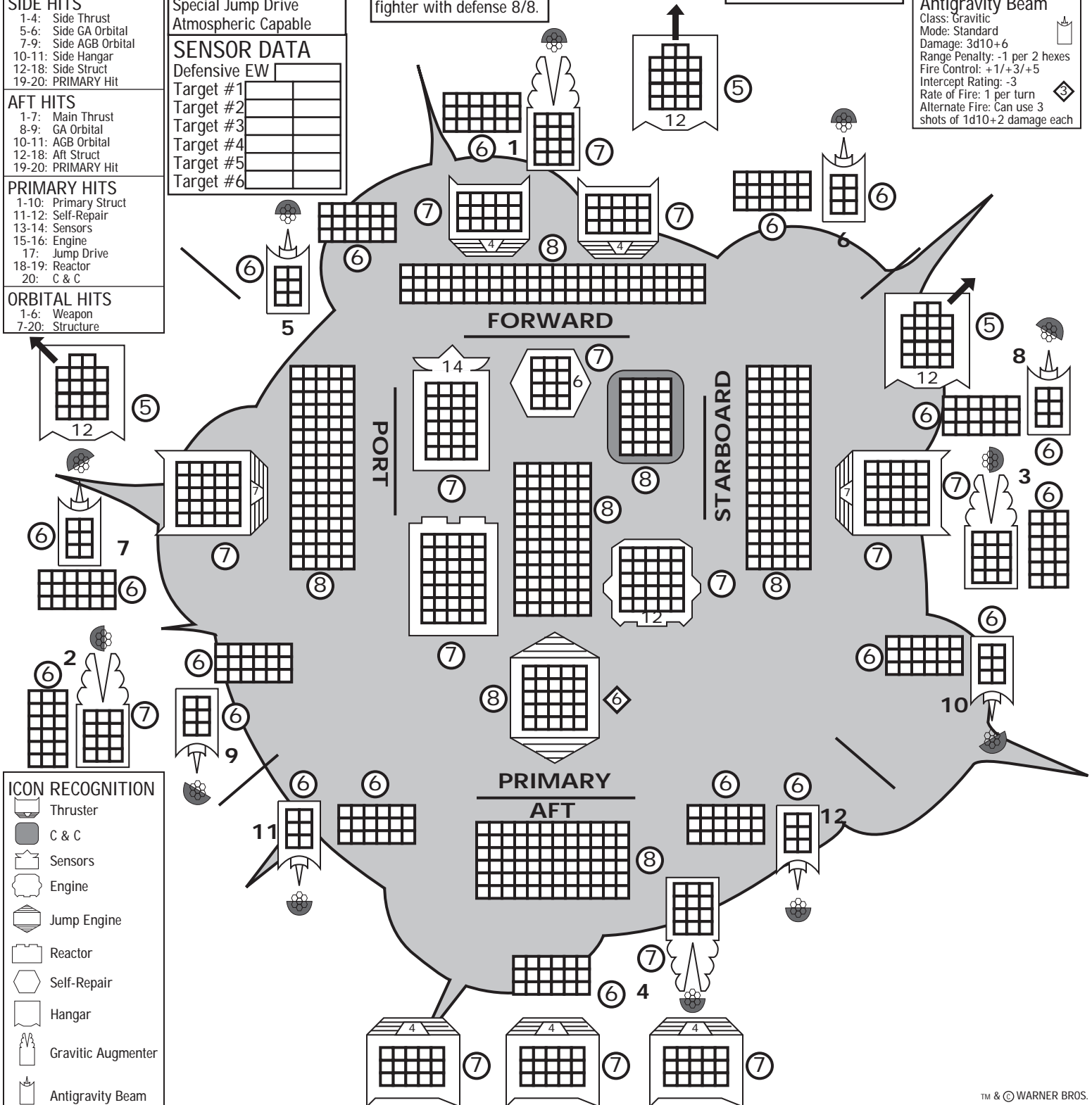
Target #1  
Target #2  
Target #3  
Target #4  
Target #5  
Target #6

## ORBITAL SEGMENTS

Can be targeted as a fighter with defense 8/8.

## HANGARS (each)

18 Warrior Projectiles



## ICON RECOGNITION

- Thrustor
- C & C
- Sensors
- Engine
- Jump Engine
- Reactor
- Self-Repair
- Hangar
- Gravitic Augmenter
- Antigravity Beam