



Kahdarin Escort Carrier

SPECS	Maneuvering:	DEFENSE
Class: Capital Ship	Turn Cost: 3/4 Speed	Fwd/Aft Def: 16
In Service: 2226	Turn Delay: 5/6 Speed	Stb/Prt Def: 16
Point Value: 450	Accel/Deccel: 3 Thrust	Engine Efficiency: 3/1
Ramming Factor: 250	Pivot Cost: 3+3 Thrust	Extra Power: 0
Jump Delay: n/a	Roll cost: 2+2 Thrust	Initiative: +0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 3 3 4 5 6 6 7 8 9 9	
Turn Delay	1 2 3 4 5 5 6 7 8 9 10 10	

Foreword Hits

1-4	RetroThrusters
5-6	Light Lasers
7-8	Scatter Pulsars
9-11	Hanger
12-18	Structure
19-20	Primary

Port/Starboard Hits

1-3	Side Thruster
4-5	Scatter Pulsars
6-18	Structure
19-20	Primary

Aft Hits

1-4	Main Thrusters
5-6	Light Lasers
7-8	Scatter Pulsars
9-11	Hanger
12-18	Structure
19-20	Primary

Primary Hits

1-5	Structure
6	Cargo
7	Missile Rack
8-13	Hanger
14-15	Sensor
16	Engine
17-18	Reactor
19-20	C&C

ELECTRONIC WARFARE

DEF. ECM	
TARGET 1	
TARGET 2	
TARGET 3	
TARGET 4	
TARGET 5	
TARGET 6	
CCEW	

SPECIAL NOTES
Antiquated Sensors

Hanger
48 Heavy Fighters
4 Shuttles
Thrust:2 DEF: 7/9 Armor:0

Light Laser ◇

Mode:	Raking
Damage:	2D10+7
Range:	-1 / Hex
Fire Control:	+2/+1/-2
Intercept:	N/A
Rate of Fire:	1/2

Scatter Pulsar ◇

Mode:	Standard
Damage:	6 d5 Times
Maximum Pulses:	6
Grouping Range:	+1 / 5
Range:	-2 / Hex
Fire Control:	+1/ +2/ +3
Intercept Rating:	-2
Rate of Fire:	1 per Turn

Type O-Missile Rack ◇

Class:	Ballistic
Missiles:	12
Range Penalty:	None
Fire Control:	+2/+2/+2
Intercept:	N/A
Rate of Fire:	1 per 3 turns

Type O-Missile racks
Rack #13

