

Ipsa Battleglobe

SPECS	MANEUVERING	COMBAT STATS
Class: Capital Ship	Turn Cost: 1 x Speed	Fwd/Aft Defense: 18
In Service: 2202	Turn Delay: 1 x Speed	Stb/Port Defense: 14
Point Value: 700	Accel/Decel Cost: 1 Thrust	Engine Efficiency: 4/1
Ramming Factor: 250	Pivot Cost: 2+2 Thrust	Available Power: 42
Jump Delay: N/A	Roll Cost: 0+0 Thrust	Initiative Bonus: +0
Speed	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Cost	1 2 3 4 5 6 7 8 9 10 11 12	
Turn Delay	1 2 3 4 5 6 7 8 9 10 11 12	

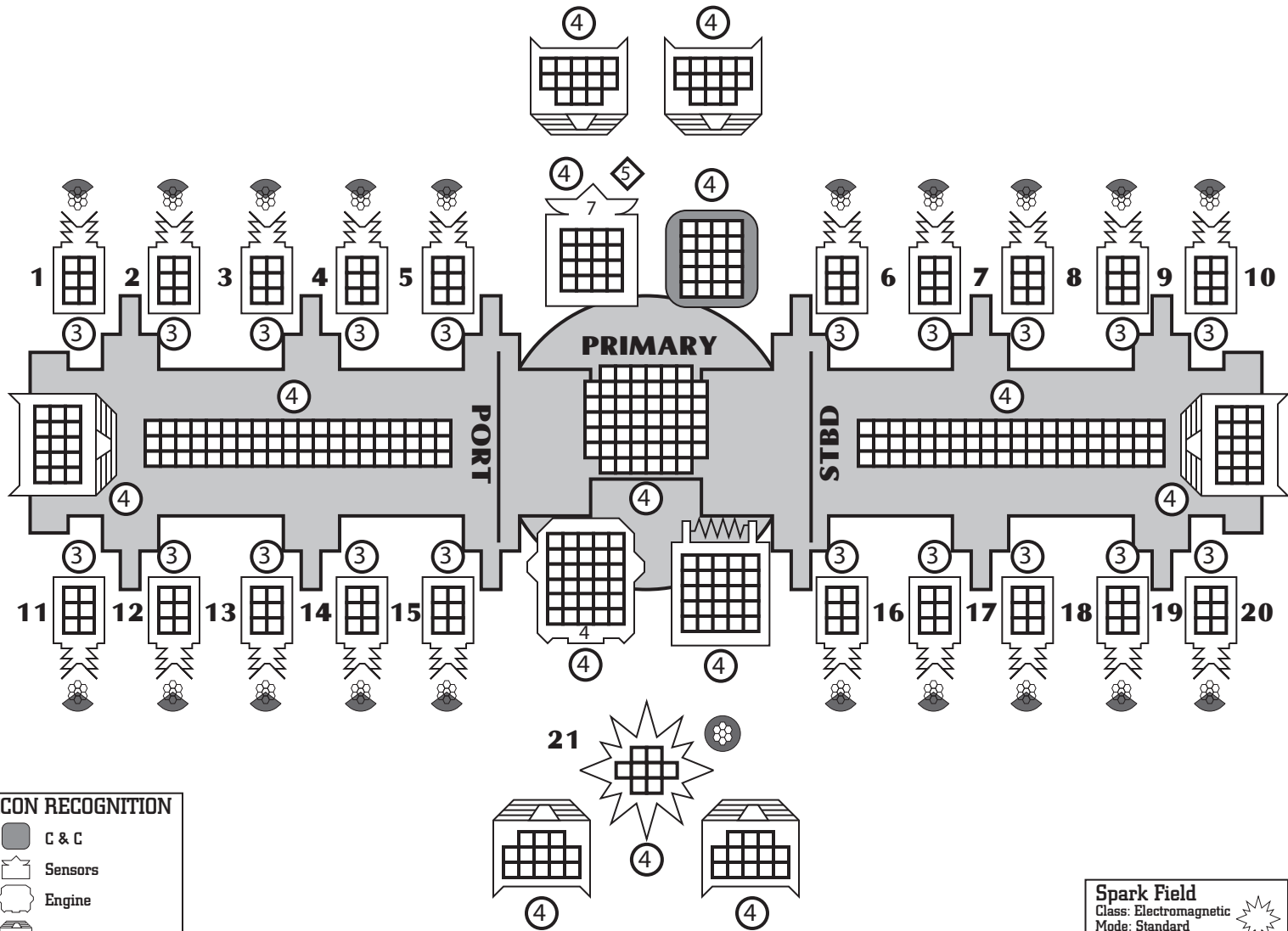
WEAPON DATA
Surge Cannon Class: Electromagnetic Mode: Raking Damage: 1d10+1 Range Penalty: -2 per hex Fire Control: +2/+2/+2 Intercept Rating: -2 Cooldown Period: 0 Turns
Two Surge Cannons Damage: 2d10+3 Range Penalty: -1 per hex Fire Control: +3/+3/+1 Cooldown Period: 1 Turn
Three Surge Cannons Damage: 3d10+6 Range Penalty: -1 per 2 hexes Fire Control: +4/+4/+0 Cooldown Period: 2 Turns
Four Surge Cannons Damage: 4d10+10 Range Penalty: -1 per 3 hexes Fire Control: +4/+4/-2 Cooldown Period: 3 Turns
Five Surge Cannons Damage: 5d10+15 Range Penalty: -1 per 4 hexes Fire Control: +4/+4/-4 Cooldown Period: 4 Turns

SIDE HITS
1-4: Port/Stb Thrust
5-11: Surge Cannon
12-18: Port/Stb Struct
19-20: PRIMARY Hit

PRIMARY HITS
1-8: Primary Structure
9-10: Fwd/Aft Thrust
11-12: Spark Field
13-14: Sensors
15-16: Engine
17-18: Mag-Gravitic Reactor
19-20: C & C

SPECIAL NOTES
Singularity Drive System
Special Hull Arrangement
(No Fwd/Aft Hits)

SENSOR DATA
Defensive EW
Target #1
Target #2
Target #3
Target #4
Target #5
Target #6



ICON RECOGNITION
C & C
Sensors
Engine
Thrustor
M-G Reactor
Surge Cannon
Spark Field

Spark Field
Class: Electromagnetic
Mode: Standard
Damage: 1d6+1
Range Penalty: n/a (2 hexes)
Fire Control: n/a
Intercept Rating: n/a
Cooldown Period: 0 Turns
Special: Ignores armor.
+2 hexes and -1 dmg per 2 extra power applied (maximum 10 power)