

Ipsa Advanced Warsphere

SPECS

Class: Capital Ship
In Service: 2268
Point Value: 1250
Ramming Factor: 330
Jump Delay: N/A

MANEUVERING

Turn Cost: 1x Speed
Turn Delay: 1x Speed
Accel/Decel Cost: 2 Thrust
Pivot Cost: 0+0 Thrust
Roll Cost: 0+0 Thrust

COMBAT STATS

Fwd/Aft Defense: 17
Stb/Port Defense: 17
Engine Efficiency: 6/1
Available Power: 80
Initiative Bonus: +0

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

HANGAR
6 Fighters

WEAPON DATA

Adv.Surge Cannon
Class: Electromagnetic
Mode: Raking
Damage: 1d10+4
Range Penalty: -2 per hex
Fire Control: +3/+3/+3
Intercept Rating: -2
Cooldown Period: 0 Turns
Rate of Fire: 2 per turn

Two Surge Cannons
Damage: 2d10+6
Range Penalty: -1 per hex
Fire Control: +4/+4/+2
Cooldown Period: 0 Turn (1/1)

Three Surge Cannons
Damage: 3d10+9
Range Penalty: -1 per 2 hexes
Fire Control: +5/+5/+1
Cooldown Period: 3 Turns (1/2)

Four Surge Cannons
Damage: 4d10+13
Range Penalty: -1 per 3 hexes
Fire Control: +5/+5/+1
Cooldown Period: 3 Turns (1/3)

Five Surge Cannons
Damage: 5d10+18
Range Penalty: -1 per 4 hexes
Fire Control: +5/+5/+3
Cooldown Period: 3 Turns (1/4)

Imp.EM Bolter
Class: Electromagnetic
Mode: Standard
Damage: 24
Range Penalty: -1 per 3 hexes
Fire Control: +4/+4/+1
Intercept Rating: n/a
Cooldown Period: 2 Turns (1/3)
Special: +2 to all critical rolls made by target on that turn.

Hvy.Spark Field
Class: Electromagnetic
Mode: Standard
Damage: 2d6+1
Range Penalty: n/a (3 hexes)
Fire Control: n/a
Intercept Rating: n/a
Cooldown Period: 0 Turns
Special: Ignores armor. +2 hexes and -1 dmg per 3 extra power applied (maximum 10 power)

FWD/AFT HITS

1-4: Fwd/Aft Thrust
5: EM Bolter
6-12: Surge Cannon
13-18: Fwd/Aft Struct
19-20: PRIMARY Hit

SIDE HITS

1-4: Port/Stb Thrust
5-11: Surge Cannon
12-18: Port/Stb Struct
19-20: PRIMARY Hit

PRIMARY HITS

1-7: Primary Struct
8-10: Spark Field
11-12: Hangar
13-14: Sensors
15-16: Engine
17-18: Mag-Gravitic Reactor
19-20: C & C

SPECIAL NOTES

Limited Deployment (33%)
Singularity Drive System

SENSOR DATA

Defensive EW

Target #1

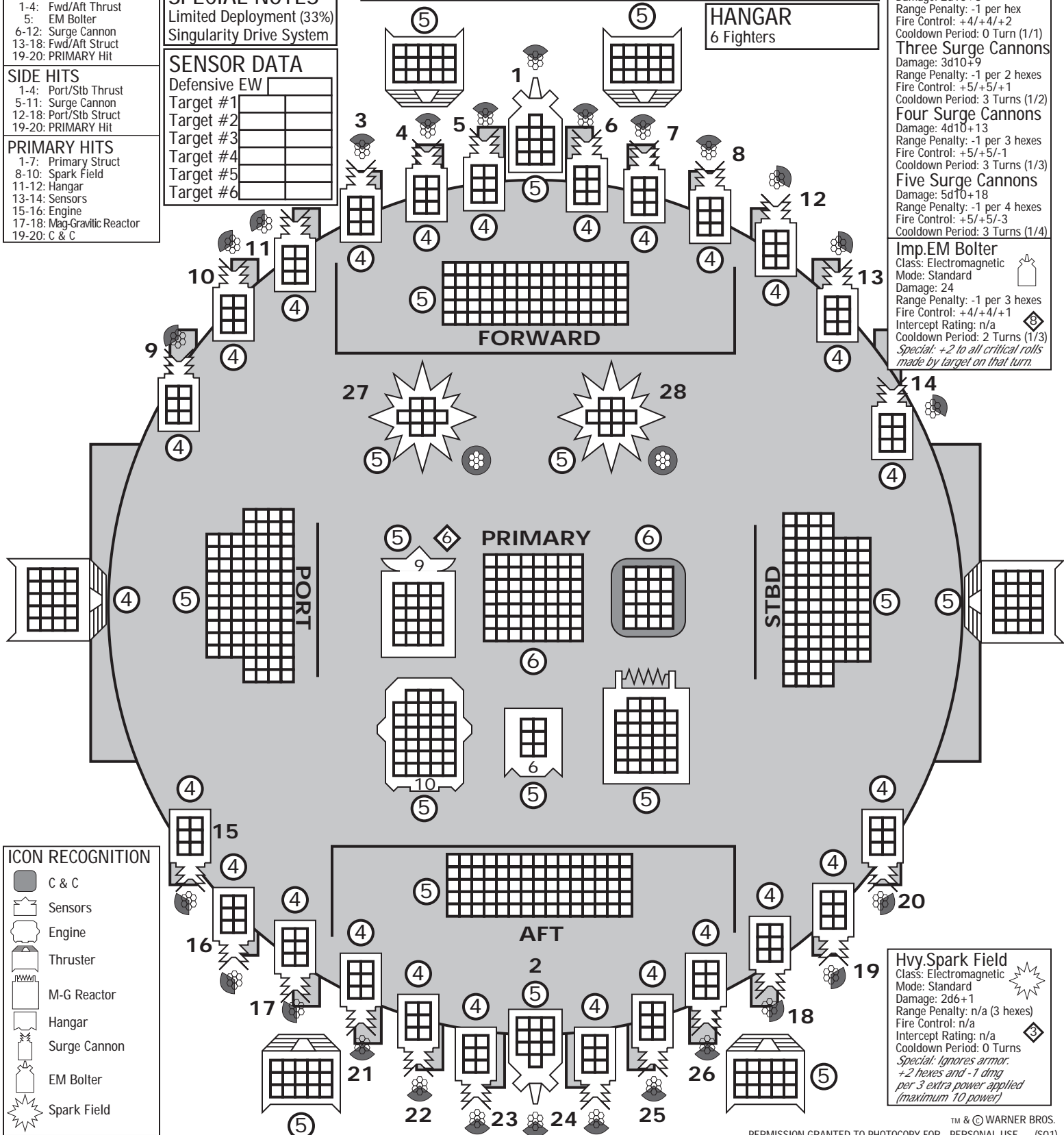
Target #2

Target #3

Target #4

Target #5

Target #6



ICON RECOGNITION

- C & C
- Sensors
- Engine
- Thrustor
- M-G Reactor
- Hangar
- Surge Cannon
- EM Bolter
- Spark Field