

Hyach Senchlat Kam Light Cruiser

SPECS

Class: Hvy Combat Vsl
In Service: 2217
Point Value: 800
Ramming Factor: 180
Jump Delay: N/A

MANEUVERING

Turn Cost: 2/3 x Speed
Turn Delay: 2/3 x Speed
Accel/Decel Cost: 3 Thrust
Pivot Cost: 2+2 Thrust
Roll Cost: 2+2 Thrust

COMBAT STATS

Fwd/Aft Defense: 14
Stb/Port Defense: 15
Engine Efficiency: 2/1
Extra Power: 0
Initiative Bonus: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	7	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	7	8

HANGAR

0 Fighters
2 Shuttles: Thrust: 4
Armor: 0 Defense: 10/10

WEAPON DATA

Blast Laser

Class: Laser
Mode: Standard
Damage: 2d10+14
Range Penalty: -1 per 3 hexes
Fire Control: +4/+2/+0
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Maser

Class: Laser
Modes: Standard
Damage: 2d10+2
Range Penalty: -1 per hex
Fire Control: +3/+3/+2
Intercept Rating: n/a
Rate of Fire: 1 per turn
Special: Armor counts double, damage doubled for crits

Interdictor

Class: Particle
Modes: Defensive only
Damage: None
Range Penalty: n/a
Fire Control: n/a
Intercept Rating: -4
Rate of Fire: 1 per turn

FORWARD HITS

1-5: Retro Thrust
6-7: Blast Laser
8: Maser
9: Interdictor
10-18: Forward Struct
19-20: PRIMARY Hit

AFT HITS

1-5: Main Thrust
6-7: Blast Laser
8: Maser
9: Interdictor
10-18: Aft Struct
19-20: PRIMARY Hit

PRIMARY HITS

1-8: Primary Struct
9-10: Port/Stb Thrust
11-13: Sensors
14: Hangar
15: Computer
16-17: Engine
18-19: Reactor
20: C & C

SPECIAL NOTES

Crew Specialists: 2
Gravitic Drive System

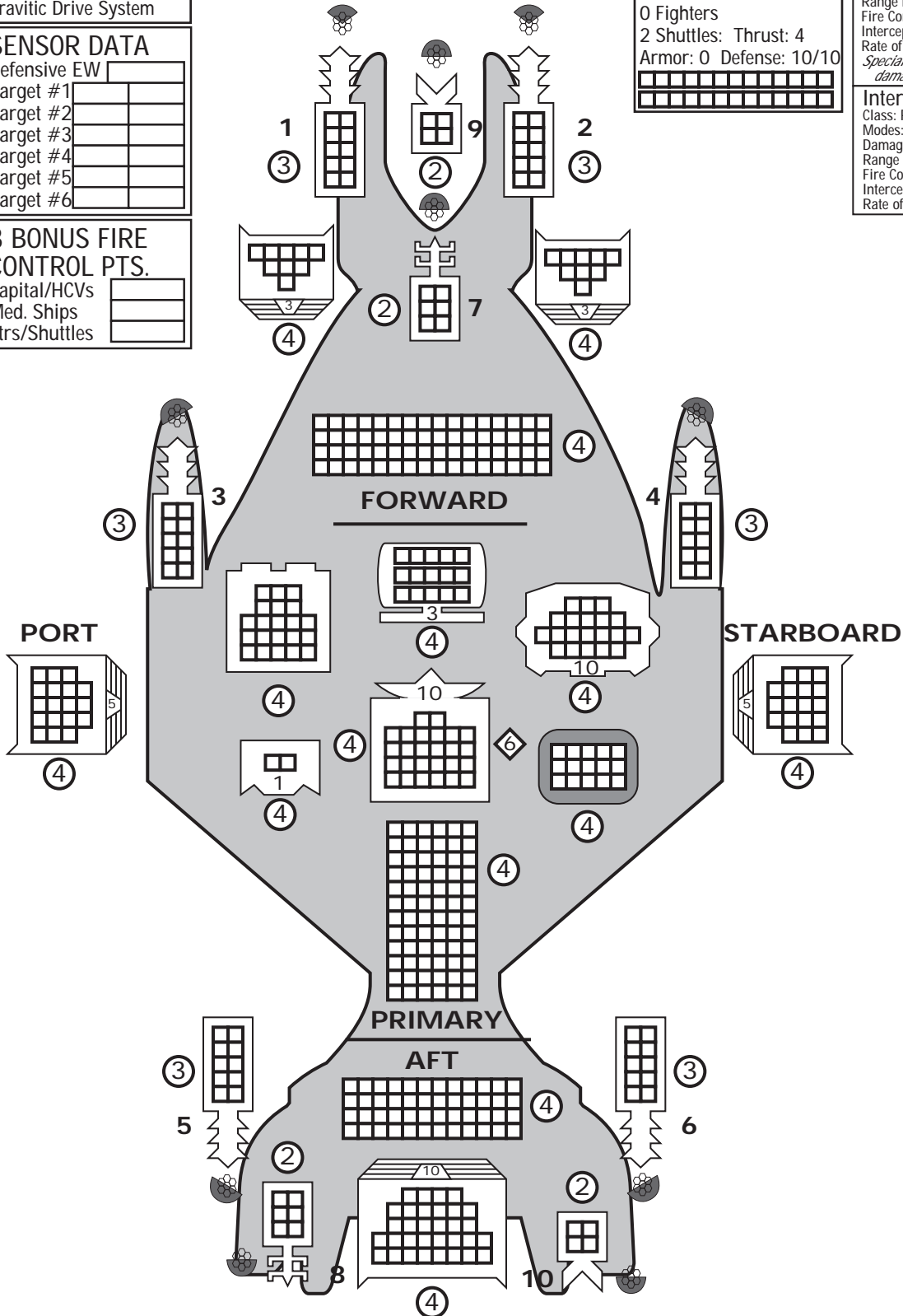
SENSOR DATA

Defensive EW

Target #1
Target #2
Target #3
Target #4
Target #5
Target #6

3 BONUS FIRE CONTROL PTS.

Capital/HCVs
Med. Ships
Ftrs/Shuttles



ICON RECOGNITION

