Version 1: 2E/S7

Name: _____ Counter: _____

Hyach Utara Tor Stellar Fortress

BABYLON 5 WARS 2ND EDITION

SPECS
Class: Enormous Base
In Service: 2216
Point Value: 8000
Ram Factor: 1100
Jump Delay: N/A

MANEUVERING
Turn Cost: N/A
Turn Delay: N/A
Accel/Decel Cost: N/A
Pivot Cost: N/A
Roll Cost: N/A

COMBAT STATS
Fwd/Aft Defense: 22
Stb/Port Defense: 22
Engine Efficiency: N/A
Extra Power: 0
Initiative Bonus: N/A

HANGARS
6 Fighters Each
2 Shuttles: Thrust: 4
Armor: 0 Defense: 10/10

SPECIAL NOTES
Crew Specialists: 6

SECTION HITS
1: Spinal Laser
2: Blast Laser
3-4: Medium Laser
5: Maser
6: Interdictor
7-9: Cargo
10: Reactor
11: Hangar
12-18: Section Structure
19-20: PRIMARY Hit

PRIMARY HITS
1-10: Primary Structure
11: Interdictor
12-14: Computer
15-16: Sensors
17-18: Reactor
19-20: C & C

SENSOR DATA
Defensive EW

Target #1		
Target #2		
Target #3		
Target #4		
Target #5		
Target #6		

4 BONUS FIRE CONTROL PTS.

Capital/HCVs	
Med. Ships	
Ftrs/Shuttles	

WEAPON DATA

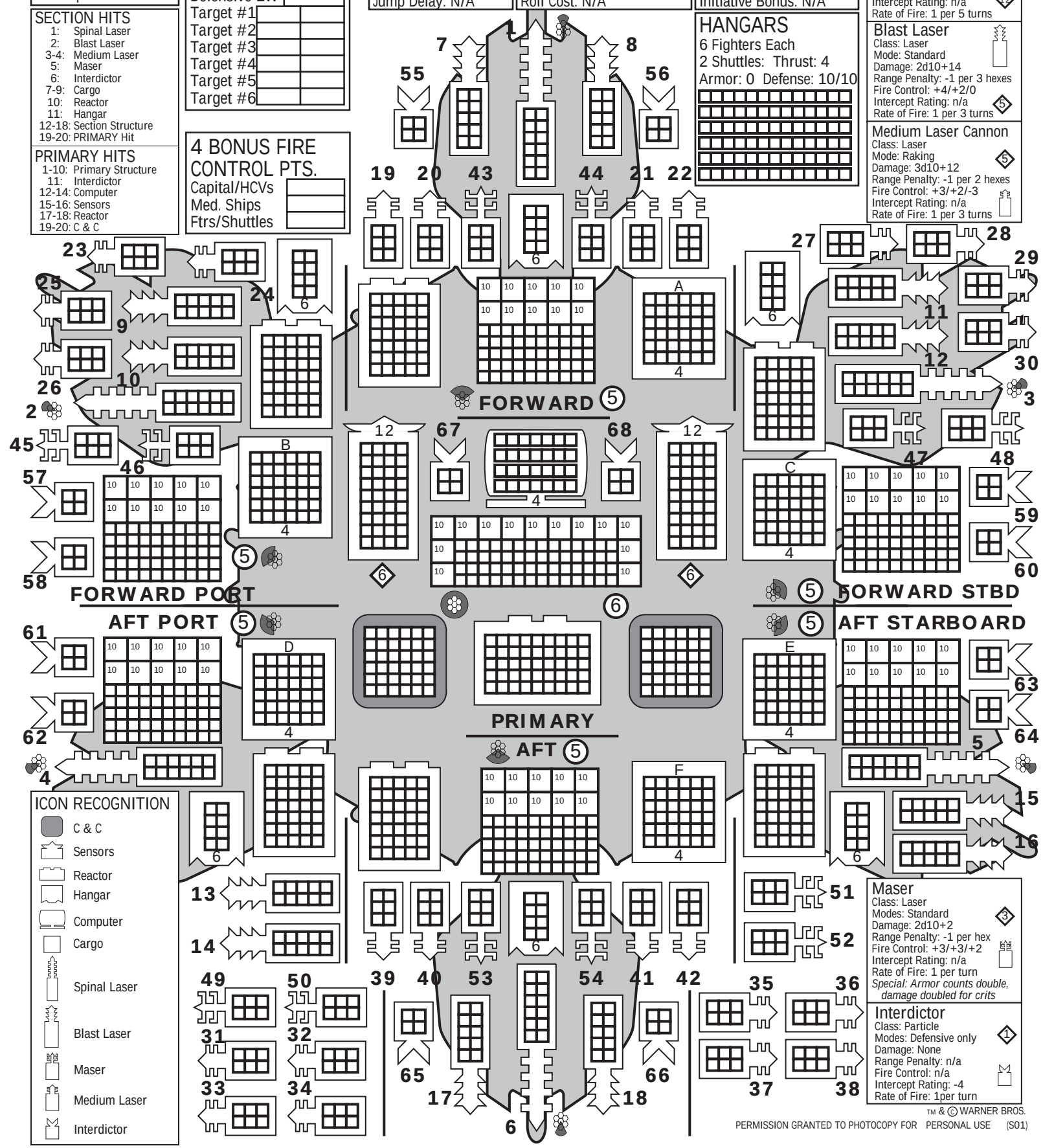
Spinal Laser
Class: Laser
Modes: R, S
Damage: 6d10+40
Range Penalty: -1 per 5 hexes
Fire Control: +4/+2/--
Intercept Rating: n/a
Rate of Fire: 1 per 5 turns

Blast Laser
Class: Laser
Mode: Standard
Damage: 2d10+14
Range Penalty: -1 per 3 hexes
Fire Control: +4/+2/0
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Medium Laser Cannon
Class: Laser
Mode: Raking
Damage: 3d10+12
Range Penalty: -1 per 2 hexes
Fire Control: +3/+2/-3
Intercept Rating: n/a
Rate of Fire: 1 per 3 turns

Maser
Class: Laser
Modes: Standard
Damage: 2d10+2
Range Penalty: -1 per hex
Fire Control: +3/+3/+2
Intercept Rating: n/a
Rate of Fire: 1 per turn
Special: Armor counts double, damage doubled for crits

Interdictor
Class: Particle
Modes: Defensive only
Damage: None
Range Penalty: n/a
Fire Control: n/a
Intercept Rating: -4
Rate of Fire: 1per turn



ICON RECOGNITION
- C & C
- Sensors
- Reactor
- Hangar
- Computer
- Cargo
- Spinal Laser
- Blast Laser
- Maser
- Medium Laser
- Interdictor

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