

Version: 1 FM/NC

Name: _____ Counter: _____



House Orange Destroyer

Specifications:

Class: HCV.
In Service: 2214
Point Value: 420
Ramming Factor: 100
Jump Delay: n/a

Maneuvering:

Turn Cost: 2/3 Speed
Turn Delay: 2/3 Speed
Accel/Deccel: 2 Thrust
Pivot Cost: 2+2 Thrust
Roll cost: 2+2 Thrust

Defense:

Fwd/Aft Def: 14
Stb/Prt Def: 15
Engine Efficiency: 3/1
Extra Power: +1
Initiative: +6

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	2	3	4	4	5	6	6	7	8	8
Turn Delay	1	2	2	3	4	4	5	6	6	7	8	8

Forward Hits

1-5 Retro Thrusters
6-10 Heavy Plasma Cannons
11 Lt. Particle Beam
12-18 Structure
19-20 Primary

Aft Hits

1-9 Main Thrusters
10-11 Lt. Particle Beam
12-18 Structure
19-20 Primary

Primary Hits

1-7 Structure
8-11 Side Thrusters
12 Lt. Particle Beam
13 Hanger
14-15 Sensor
16-17 Engine
18-19 Reactor
20 C&C

ELECTRONIC WARFARE

DEF. ECM		
TARGET 1		
TARGET 2		
TARGET 3		
TARGET 4		
TARGET 5		
TARGET 6		
CCEW		

SPECIAL NOTES

•
•

Hanger

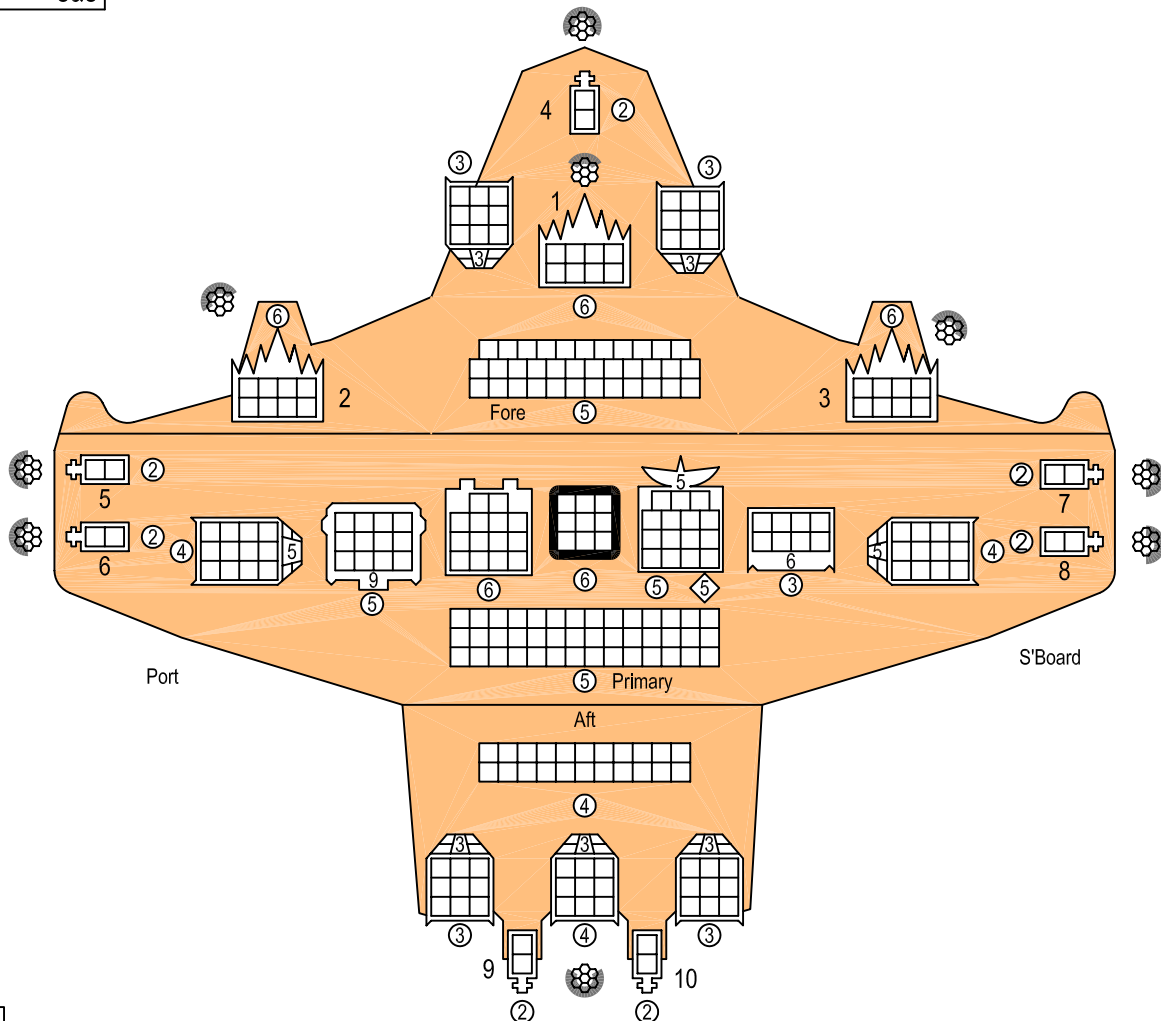
6 Light Fighters
2 Shuttles
Thrust:2 DEF: 8/10
Armor:0 Hits: 9

Heavy Plasma Cannon

Mode: Standard
Damage: 4d10+8
Range: -1/2 HEXES
Fire Control: +3/+1/-5
Intercept: N/A
Rate of Fire: 1/3

Light Particle Beam

Class: Particle
Mode: Standard
Damage: 1D10+4
Range: -2 / Hex
Fire Control: +3/+3/+3
Intercept: -2
Rate of Fire: 1 per Turn



SPECIAL ICONS