G'tok Strike Cruiser

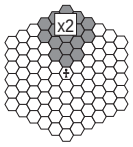
Ship Datacard

SHIP NAME:

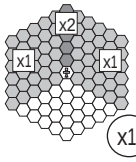
ID:

SQUADRON:

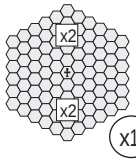
Mega Laser
Class: Laser
Range: 8/16/24/32
Fire Control: d10/d10/-
Damage: 6d10/special
Max Shots/Turn: 1



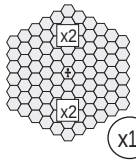
Medium Pulse
Class: Particle
Range: 2/4/6/8
Fire Control: d10/d10/d8
Damage: d8 per 1 above
Max Shots/Turn: 2



Light Pulse
Class: Particle
Range:1/2/3/4
Fire Control: d10/d10/d12
Damage: d6 per 1 above
Max Shots/Turn: 3



Twin Array
Class: Particle
Range:1/2/3/4
Fire Control: d10/d12/d12
Damage: d6
Max Shots/Turn: 3x2



CMD RATING: 8
CMD COST: 3
DEF RATING: 14
ARMOR: 5/5/4
SENSOR: 10
AVAIL: Rare*

RACE: Narn Regime
CLASS: G'tok Cruiser
CATEGORY: Capital
YEAR IN SERVICE: 2262
Jump Drive: Yes
POINT VALUE: 430

NOTES:

Mega Laser may be fired as a Heavy Laser with double the 'x' factor and 4d10+1/die damage instead of a Mega Laser shot.

*G'Quan variant

Version 1.0

STRUCTURAL DATA

RATING/NUMBER	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
STRUCTURE																														
SENSORS																														
Medium Pulse																														
Light Pulse																														
Twin Array																														
Mega Laser																														

MANEUVERING DATA

SPEED/RATING	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26	27	28	29	30
COME ABOUT																														
HARD TURN																														
COURSE CORRECT																														
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Fire Control: d10/d10/d8
Damage: d8 per 1 above
Max Shots/Turn: 2

Light Pulse
Class: Particle
Range:1/2/3/4
Fire Control: d10/d10/d12
Damage: d6 per 1 above
Max Shots/Turn: 3

Twin Array
Class: Particle
Range:1/2/3/4
Fire Control: d10/d12/d12
Damage: d6
Max Shots/Turn: 3x2

CMD RATING: 8
CMD COST: 3
DEF RATING: 14
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